South Buffalo Baseball 8U Rules

1. Time Limit - All games will be 6 innings. There will be a time limit of 2 hours per game (including delayed starts). There will be a 15 minute grace period (ex. A game scheduled to start at 6:00pm, but does not start until 6:10pm. The official time is still 6:00pm and the time limit expires at 8:00pm). No inning is to start after 7:50pm. There will be no time limit in the playoffs. If game is called due to darkness and no winner is declared, teams we resume the next day and finish the game

2. Mercy Rule - There will be a 10 run mercy rule after the losing team bats in the 5th inning

3. Rosters - There will be no roster additions after the 2nd week of the start of the season without board approval b. No play may occupy a roster spot on 2 teams in the same division

4. Batting - Teams MUST bat all players. Failure to bat all players will result in a forfeit b. Each batter is allowed 7 pitches. After the 7th pitch, if the player does not foul the ball off or the pitch is ruled called null due to a machine error, the player is ruled out

5. Stoppages - Play will be stopped when a player in the infield has control of the ball. The umpire will decide when the player has control of the ball to stop play. b. Once a team has completed three outs, team will switch. If a team does not reach 3 outs and the other team has completed batting all players, the team will switch for the next inning

6. Over-throws - Players are awarded one base on overthrows that go out of the field of play

7. Forfeit - A team may play with a minimum of 8 players to avoid a forefeet

8. Fielding - Team may play with either 10 or 11 players on the field. However, the field must consist of a pitcher, catcher, 1st basement, 2nd basemen, short stop, and 3rd basemen. The outfield is where you can play either 4 or 5 players

9. Base Running - There will be no lead-offs or stealing. The players will not be allowed to leave the base until the ball is hit. If a player leaves the base, they will be called out

10. Ties - If there is a tie and the time limit has not expired, it will be the umpire's decision to end the game in a tie or go another inning. If the game continues, each team will be allowed to bat once, and if no winner has been determined, the game will result in a tie

11. Warnings & Ejections - Only the head coach may address the umpire. If an assistant and/ or parent address the umpire regarding a call, they may be given a warning. Second occurrence can result in ejection from the game. A board member should be brought in if there are any conflicts or disagreements regarding rules and will have final say on the issue.