

LITTLE LEAGUE BASEBALL, INCORPORATED



WILLIAMSPORT

PENNSYLVANIA

Red Bluff Little League

PO Box 284

California District 1

Red Bluff, CA 96080

Red Bluff Local Farm Softball Rules

FARM SOFTBALL:

- Players will learn to pitch from the beginning of the season.
- 1st half of the season players will hit either coach pitched or machine pitched balls.
- 2nd half of the season begins player pitch and coach pitch balls (no machine pitch).
- Coaches will teach slingshot form pitching and will leave the windmill portion out of the training until Minors.
- No walks and no bunting.
- Batters may only reach base by hitting the ball or being hit by a pitch.
- Games are a maximum of 75 minutes. No new innings will begin after the one-hour mark.
- No catcher may catch for more than 2 innings in a game.
- No youth pitcher may pitch for more than 2 innings in a game.
- There will be no stealing in the first half of the season. The league, with manager input, will decide on stealing during the second half of the season. (Stealing past 2nd will be at the coach's discretion)
- 3 outs made or batting through the lineup completes a half-inning.
- After a youth pitcher throws 4 balls to a single batter the coach pitching begins. The batter keeps their strike count but their ball count resets. The coach will continue to pitch until either the batter hits the ball, reaches three strikes with the third strike being swung, or the batter reaches a four ball count from the coach pitcher. *** If, after 4 pitches, the player does not hit the ball they are out unless they continue to hit foul balls. The batter can continue until they hit a fair ball or get stuck out.

- Runners stop when the ball is controlled in the infield or when the outfielder has control of the ball.
- Bat entire roster and each player shall play half the game defensively.
- 10 defensive players on the field (4 outfielders).
- If a batter is hit by a pitch, she is given first base.
- Catchers must use a proper catcher's mitt and gear.
- 11" flexiballs will be used.