



User Guide: Entering Scores and Pitch Counts

Submitting scores and pitch counts into Sports Connect is a critical task for all Babylon Little League coaches and volunteers. This process is essential for maintaining accurate league records and, most importantly, for enforcing Little League's pitch count rules to protect our players from arm injuries. ☀️

Work Instruction: Entering Scores and Pitch Counts

Responsibility: The **home team manager** is responsible for entering the final score and both teams' pitch counts. Both managers should cross-verify the pitch counts after the game to ensure accuracy.

Frequency: This must be completed after every game, **within 24 hours of the next scheduled game**. Failure to do so will result in the next scheduled game being recorded as a forfeit. If you experience technical issues that prevent you from entering scores and pitch counts, please contact your Division Director immediately.

Step-by-Step Instructions

1. Log In to Your Sports Connect Account

- Navigate to the Babylon Little League Sports Connect website.
- Log in using your registered coach/volunteer email and password.

2. Access the Team Calendar

- From your main dashboard, find your team and click to go to your **Team Page**.
- On your Team Page, click the "**Calendar**" tab to view your team's schedule.

3. Locate the Correct Game

- On the calendar page, click the "**Results**" button at the top. This will display a list of past games where you can enter scores.
- Find the specific game you need to update.

4. Enter the Final Score

- Next to the game you've selected, click the "**Edit Score**" button.
- Enter the final score for both the home and away teams in the new window or section that appears. Click "**Save**".

5. Enter Pitch Counts

- After saving the score, a new section with your team's roster will appear.

- For each player who pitched, enter their total **pitch count** for the game.
- **Important:** Use the official pitch counts from the GameChanger app's stat page.
- Scroll down to the visiting team's section and enter their pitchers' pitch counts as well, after verifying with their manager.

6. Save and Post

- After entering all scores and pitch counts, click the "**Save and Post**" button.
- A confirmation message will appear, and the game's score will be visible on the public schedule.

7. (Optional) Editing Scores and Pitch Counts

- To correct an error, return to the game on the "Results" page and click "**Edit Score**" again.
- You may need to click "**Unpost Scores**" first to make changes.
- After editing, be sure to "**Save and Post**" the results again.

Important Reminders

- **Official Source:** Pitch counts must be taken from the GameChanger app.
- **Accuracy:** Pitch counts are essential for player safety and are governed by strict Little League rules. Double-check your numbers before posting.
- **GameChanger Sync:** While GameChanger is used to track stats, pitch counts must be manually entered into Sports Connect. The two systems do not automatically sync pitch count data in a two-way fashion.
- **Pitch Count Report:** You can view a report of all your players' pitch counts and their eligibility for future games by clicking the "**Pitch Count Report**" button on the "Results" page.

Version History

Version 1.0 (August 22, 2025)

- Initial draft.