# LITTLE LEAGUE BASEBALL INC.



2023 - 2024

# Gene Carlisle, CA District 39 Administrator

California District 39 - The Proud Home of the following Little League's

Aptos Little League
Capitola/Soquel Little League
Live Oak Little League
Pajaro Valley Little League
San Lorenzo Valley Little League
Santa Cruz Little League
Scotts Valley Little League

Visit our website at: <a href="http://www.d39II.org/">http://www.d39II.org/</a>

TO: All League Presidents and Board Members

SUBJECT: Policy Letter Distribution and Use

The attached Policy Letters are for your use and reference and for further distribution

to your league's Board Members and volunteers as required

**DISTRICT 39 LEAGUE PRESIDENT MEETINGS** 

Purpose: To enhance communication between all leagues in District 39 and the District

Facilitate transition between new and old board members

Train and assist local league board staff

Co-ordinate post season

Train umpires

Help resolve League and player issues, act as conduit of information from Region

and International

Location: Rio Sands Hotel

116 Aptos Beach Dr. Aptos CA. 95003

Time: Second and Fourth Wednesdays of each month

7:00pm Sept. – Feb. 7:30pm March - June

Who: Public meeting open to all interested in attending

Required attendance by president and suggest you bring a different board member

each month.

Note: Please notify the District Administrator should you not be able to attend.

Please have a league board member attend if you are unable. The following is the calendar for the year, please consult the

Web site for any updates or changes

Dates: September 27 2023 Welcome / Presidents Training

October 11 2023 Presidents

October 25 2023 Player Agents & Presidents

November 8 2023 Presidents

December 13 2023 Presidents

January 10 2024 Presidents

January 17 2024 UIC's

February 7 2024 Presidents

March 13 2024 Presidents

April 10 2024 Presidents

April 24 2024 Player Agents & Presidents

May 8 2024 Presidents

May 27 2024 Tournament Directors

### PRESIDENT'S RESPONSIBILITIES

- 1. Organize
  - a. Take inventory of all assets and equipment should be done annually
  - b. Review past league operation
  - c. Establish priorities and goals for the upcoming season
  - d. Fill the following Board of Directors positions:
    - League Information Officer
    - League Chief Umpire
    - League Safety Officer

Read in the Little League Rule Book ("Role of League President")

- 2. Don't Try To Do It All Yourself!!!
  - a. Delegate!
  - b. Follow up on assignments
    - Don't badger people you have assigned to do things, but follow up in a constructive manner. Have accountability checks in place.
    - Don't wait until the last minute to follow up. Make periodic checks on progress, so if things are falling behind, you have time to catch up.
- 3. Attend District President's Meetings
  - a. If you are unable to attend, have one of your board members attend
  - b. Consider having a different board member attend each month with you.
  - c. Report information from the President's meetings to your Board of Directors at your next meeting, so they can act on any items needing attention. Include this in your local meeting agenda.
- 4. Hold Regular Board Meetings
  - a. Meet at least monthly, more frequently as needed, especially during the playing season. Post a schedule of meeting dates, time and locations on your web-site. Update as changes occur.
  - b. Have an agenda for each meeting, so everyone knows what will be covered, and you will not forget important items that need to be discussed and acted on.
- 5. File Charter and Insurance information with Williamsport as soon as possible. This will assure you of receiving start up supplies such as Rule Books and President's Handbook. Charter and Insurance must be in place before any tryouts are held.
  - a. Be sure your league is incorporated / file for tax exempt status.
  - b. Be sure a tax return has been filed for the previous year. Fiscal year for most league is Oct. 1<sup>st</sup> to Sept. 30<sup>th</sup>
  - c. Arrange for an annual audit of your league treasurer's books.
  - d. Make sure all bank accounts require two signatures.
  - e. Send a copy of the Charter to the District.
- 6. Make sure the Leagues ASAP Plan has been revised and submitted to International by Jan 1<sup>st</sup>. This will affect your Tournament Hosting ability.

- 7. Work closely with your Player Agent to assure timely notices for sign ups, tryouts, and player selection. Be sure all members of your Board of Directors are familiar with league boundaries, to eliminate the possibility of signing up players not eligible to play in your league.
- 8. Take advantage of the District's training seminars and Umpire Clinic or plan to send you're Umpire-In Chief, other interested adults to San Bernardino for an Umpire Clinic(s). See Regional training schedule at https://www.littleleague.org/west-region/
- 9. Plan your league playing schedules, allowing for the maximum amount of games to be played, leaving room for playoffs and rainouts.
- 10. League registration data needs to be filed with international by April 1<sup>st</sup>. this must be done so you're ASAP Plan can be approved. You can file partial lists before Jan. 1<sup>st</sup> If you use Sports Connect they will file automatic
  - Note continue to update registration numbers to the Data Center
- 11. Determine the selection process for your All-Star teams and managers.
  - a. All-Star announcement and practice will not be allowed before the dates Little League sets in the rule book.(Tournament section under Release of Names)
  - b. All-Star Roster must be properly filled out following the selection of the All Star Teams (9/10, 10/11, Little League).
  - c. District Affidavit Approval Meeting Affidavits to be completed and signed off one week before first game (5 Days) - bring original affidavit with Birth Certificates, League Map, proofs of residency, Waivers and any other required information for proper verification. Birth Certificates should show "Certificate of Live Birth" – no decorative type certificates will be accepted.
  - d. Send the required LLB assessment check to Williamsport for each division of tournament play being represented.
  - e. Be sure you have a medical release and model release for each player.
- 12. **VERY IMPORTANT** Per LLB Official Regulations I THE LEAGUE, article (b) the President, <u>with approval</u> of the Board of Directors, shall appoint managers, coaches, and umpires annually. Manager/Coach representation on the Board shall not exceed a minority.
- 13. Manager Coach concussion training. CDC Concussion Training. Under Training on the D-39 website. Recommended for all regular season managers and coaches.
- 14. Abuse Awareness for Adults. You will have to create an account that is free. Link is on the D-39 website under Training.
  - I recommend that all managers and coaches take the course.
- 15. Sudden Cardiac Arrest Training new State of Calif. Requirement.

  Link is in Training on the D-39 website. Required for all managers and coaches
- 16. Diamond Leader Training Little League Requirment

Note: If you have any questions about these suggestions, or about any other Little League rules, please call Gene Carlisle 408-859-1301

#### **DISTRICT 39 SUGGESTED ANNUAL CALENDAR**

Early August

September - Hold Annual Membership Meeting & Elections

- Review League Constitution, Copy to District and Williamsport if changed

- Fall Ball – remember to file rosters

October

- File for Charter

Hold first regular meetingAppoint committeesSet dates for sign-ups

- Set proposed budget

League Financial Report To the District and International

November

-Review local league rules and amend as needed, send draft to District for

review

-Apply for Incorporation and tax exemption if not already done

- Reserve dates for umpires and staff to attend clinics

- Contact sponsors - returning

- Set dates for tryouts and player drafts

December

- Apply for insurance (due Jan 1st)

Schedule dates for field maintenanceSet dates for tryouts and player drafts

- Submit to District, league boundary map if changed

- League Charters Due (Jan 1st)

- League ASAP Plans Due Williamsport and District (Jan 1st)

Remember that registration information needs to be sent to International before ASAP Plan will be approved. You can file partial lists before Jan. 1st

January

- League Assessment Checks Due to District

- Contact sponsors - new and old

- Select managers and coaches (background checks finalized before

any contact with players)

February

- Tryouts Finalized – Teams Selected No approved ASAP Plan No tryouts!

March/

- Begin regular season play

April

- Player agents file rosters and schedules with the District

(Within 14 days of first game)

May/June

- Finish regular season play

- Select All-Star teams and managers (announce after required date in

June)

- Attend tournament meetings in June

- File International Tournament Applications to Williamsport

- TOC Play Occurs

July/Aug

 Nominating Committee submits proposed candidates for next years Board of Directors

- Year-end review and recommendations to next board.

- Advertise for Fall Ball

- International Little League Tournament

# California District 39 Little League Check List Items Due District, Regional and International with Due Date

		Done	Date		_
League Officers Data Updated	By Oct. 1 <sup>st</sup>				
ASAP Plan Submitted	Before January 1st			Must be done and approved to Host Tournaments	These Items
Constitution Reviewed/Updated	Before January 1st				will affect
Local Rules Submitted	Before January 1st				TOC
Charter and Insurance	Before January 1st				eligibility
League Assessment Paid	First District Meeting in Jan.			Last year's teams chartered X 12 will be used for fee	
Divisional Play Request	January				
Draft Option	Before Draft				]
Player out of League IId	Before Draft				]
Player out of League IVh	Before Draft				
Residency Waiver	Before Draft			Only in Special cases	]
Rules Waiver	Before 1 <sup>st</sup> Game				
Interleague Play Request	Before 1 <sup>st</sup> Game				
Player Registration Data to International	By Jan. 1 <sup>st</sup> and continue to update			This will affect ASAP Plan approval	
Charter Updates to International	Before June 1 <sup>st</sup>				
League Financial Report	Fiscal Year – P & O			Send to District and International	
Special Game Request	2 weeks before Games				
Background Checks	Before any contact with Players				
Manager – Coach concussion training. CDC Concussion Training. Under concussions on the D-39 website.	Recommended for all regular season managers and coaches			All all-star Managers and Coaches will be required to complete the course and have certificate.	

# LOCAL RULES CHECKLIST

There are a number of places in the Little League Regulations and Rules where a local league's Board of Directors is either required to, or has the option to, make choices regarding the rules and regulations that will be used. This document is intended to serve as a checklist of the various items that a league should consider on an annual basis. In addition, a few items that are not explicitly covered by the rulebook, but which a league is recommended to consider, are included.

Note that, once a league chooses its options, those choices must then be enforced consistently throughout the year

#### AGE STRUCTURE AND THE VARIOUS DIVISIONS

Regulation I(a)(3): 7-year olds may play Minor League or Tee Ball depending on the local structure and ability of the players.

This appears to imply that a league may choose to:

- Have all 7-year olds play in Tee Ball
- Have all 7-year olds play in Minors
- Select, on a case-by-case basis, whether an individual 7-year old will play in Minors or Tee Ball based on an evaluation of the player's ability.

Regulation III(a)	The Local League may elect to roster fewer than 9 players at the Tee Ball/Minor level.
Regulation III(c)	The Local League may elect to allow 4-year olds to play Tee Ball.
Regulation III(d)	The Local League (or district, if the Big League is administered as a district operation) should specify in its local rules the number of days allowed for a manager to comply with selection of a replacement player.

A league may adopt a local rule prohibiting replacements from the Minor League program onto a Regulation III(d) Little League (Majors) Division team during the last two weeks of the regular season schedule.

of a

Regulation IV Players league age 12 are eligible for the Junior League division at the option of the local league board of directors.

Regulation VIII(b) The Local League should establish a policy, approved by the Board of Directors, regarding players who decline to move up to a major league team.

#### PLAYER POOL

Under Regulation V(c), leagues have the option of establishing a pool of players, administered by the Player Agent, who are willing to fill in when a team does not have enough players. Consult the rulebook for a description of how this is to be administered, should the league elect to use this provision.

#### GAME SCHEDULES

Regulation VII(d) When League size and limited field availability require leagues to schedule more than one game on the same night and on the same field, the league may be permitted to impose a time limit on the first game.

If this provision is adopted, the league should determine what will happen if the game has not yet become official when the time limit is reached.

Minor League and Tee Ball: A Local League may impose a time limit on games regardless of the Regulation VII(h) Number of innings played. It is recommended that no league standings be kept, and no championship games be played.

In addition, leagues should establish procedures for what will happen if:

- A game cannot be begun because one or both teams have insufficient players or do not have a coach or manager available.
- If a game cannot be continued because injury, illness, ejection or other causes result in a game not being able to be continued due to insufficient players or coaches/managers.
- If a game cannot be begun due to weather conditions, or must be suspended due to weather prior to becoming official, or when tied.

#### **Local Rules Checklist**

#### FIELD CONDITIONS AND SIZES

Rule 3.13 The Local League will establish ground rules to be followed by all teams in the league.

Note: the term "ground rules" refers to rules associated with the physical conditions of the field, such as what happens if a ball hits branches hanging over a fence. This is not a license to change official Little League rules.

Rule 1.04 Tee Ball option: The infield may be a 50-foot square.

Rule 1.04 Base paths of 80 feet are optional for Junior League regular season play only. 54 feet pitching

distance is optional for Junior League regular season only.

Rule 5.10(b) A league may adopt its own regulations governing games interrupted by light failure.

It is suggested leagues adopt a policy that a <u>play</u> that is interrupted by light failure, sprinklers, etc. should be replayed starting from before the last pitch, while a <u>game</u> that is interrupted by this (or other man-made causes) and cannot be resumed within an acceptable time period should be suspended and completed later. (This helps ensure that a game is not decided by something man-made, and thus possibly deliberate.)

### PLAYING RULES: TEE-BALL

Rule 1.01 Tee ball is traditionally considered to be non-competitive. As such, the league may allow the use of more than nine players on defense.

Rule 4.10(e) Tee Ball: The Local League may determine appropriate game length but shall not exceed 6 innings. It is recommended that Tee Ball games be 4 innings or 1-1/2 hour time limit.

#### PLAYING RULES: MINOR LEAGUES

Regulation VIII(d) A Local League may elect to utilize adult pitch ("Minor League Coach Pitch") or machine pitch ("Minor League Machine Pitch") in Minor League games involving players league ages 7-12.

It is permissible to have more than one Minor League division, and to use different pitching methods in different divisions.

Rule 1.01 In non-competitive Minor Leagues, the league may allow the use of more than nine players on defense.

Competitive Minor Leagues are required to use only nine defensive players.

Rule 5.07 Minor League: The side is retired when three offensive players are legally put out, or when all players on the roster have batted one time in the half-inning, or when the offensive team scores five (5) runs. **OPTION:** The local league board of directors may suspend the five-run rule in the last half-

inning for either team.

#### PLAYING RULES: CONTINUOUS BATTING ORDER

Rule 4.04 The use of the Continuous Batting Order is mandatory in Minors and Tee-Ball. It is optional in the other divisions – the league has the choice of using CBO or not in Majors, Intermediate,

Juniors and Seniors

The Little League Rules and Regulations do not completely provide for the situation in which, during a game played under the Continuous Batting Order, the batter or a base runner is injured and unable to continue. In the absence of the CBO, a substitution would simply be made, however this cannot be done when all players are in the batting order. Each league should establish a procedure for handling this. Recommendations for possible procedures:

- 1. If, in a game being played using Continuous Batting Order, a player on base is injured or ill and must be replaced, he/she will be replaced by the most recent batter not currently on base.
- 2. If, in a game being played using Continuous Batting Order, a batter becomes injured or ill <u>during</u> his/her time at bat, one of the following procedures might be adopted:

#### **Local Rules Checklist**

- a. The player is treated as if he/she was ill/injured at the beginning of the at-bat per 4.04, is skipped over without penalty, and the next batter takes his/her position in the batter's box with no-ball, no-strike count.
- b. The next player in the lineup takes the place of the injured/ill player and assumes his/her current ball/strike count.

Of course, neither 2a nor 2b is a perfect solution – in the first case, the pitcher "loses" any strikes he/she may have thrown, while in the second case, the replacement batter gets less than the full at-bat. Hopefully, this situation will arise only rarely.

### PLAYING RULES: Eight-Run, TEN-RUN RULE and Fifteen Run Rule

Rule 4.10(e)(2) The local league may adopt the option of not utilizing this rule.

If the league fails to explicitly elect not to use this rule, then it is in effect for all games. Leagues may elect to use this rule for some divisions and not to use it for other divisions. It is not permissible to choose to use it or not use it on a game-by-game basis.

#### **PLAYING RULES: PROTESTS**

Rule 4.19(f) A committee composed of the president, player agent, league's umpire-in-chief and one or more other officers or directors who are not managers or umpires shall hear and resolve any such protest as above, including playing rules.

Ideally, leagues should establish the members of the Protest Committee in advance.

Rule 4.19(g) Minor League: A Local League may adopt a rule that protests must be resolved before the next pitch or play.

#### **Options**

- 4.16(a) Local League Option: A game may not be started with less than eight (8) players on each team.
- 4.04 (note 3: When a league permits teams to start and play games with eight (8) players, the Board of Directors will determine if an out is called for the ninth (9<sup>th</sup>) position in the line-up each turn at bat or if the team may skip over the ninth (9<sup>th</sup>) position without penalty.
- 3.04 Local League Option: A local league may permit a "courtesy runner" for the catcher and /or pitcher of record when there two (2) out. **Exception:** If the continuous batting order is use, the "courtesy runner" may not be in the teams batting order and must be the player in the batting order who made the last out. See 7.14(b)
- 6.02(c) Local League Option: After entering the batter's box, the batter remain in the box with at least one foot throughout the at bat. **Mandatory for Tournament Play.**

Regulation VII (d) When League size and limited field availability require leagues to schedule more than one game on the same night and on the same field, the league may be permitted to impose a time limit on the first game Local League Option: a game will be regulation if the game has been played for 1 hour and 45 minutes. Any inning witch has been started prior to the time limit expiring will be completed. No new inning will begin once the time limit has expired. (see rule 4.10)

#### **ALL-STAR TOURNAMENT SELECTION**

Leagues are strongly advised to establish, at the beginning of the year, the procedures via which:

- 1. Players will be chosen for All-Star teams
- 2. Managers and coaches will be chose to run All-Star teams

Doing this in advance can save considerable controversy at the time the All Star selections actually take place.

# **Districts "Position" on WAITING LISTS**

Waiting Lists are "highly discouraged". The Goal of Little League is to have every child participate. As such, having players that register "sitting on a Waiting List" waiting for another player to either quit or get hurt does not seem to meet the intent of the Goal. To the MAXIMUM extent possible, every player who registers should be placed on a team and be given an equal opportunity to participate.

According to Regulation III (a) Each league sets the number of players on each team (12 to 15 with the exceptions that Big League can have up to 18 and Minors and T-Ball can have as few as 9 and as many as 20).

The Regulation further states that "All teams in a particular division must carry the same number of players on their rosters." This is where the "problem/waiting list" arises, that is, what do you do if the number of players is not "equally divisible" by the number of teams.

The solution is really quite simple, you ask for a WAIVER of the Regulation III (a). Little League has historically granted such Waivers and allowed leagues to have some teams that have one more player than other teams in the same league. As new players (late sign-ups) arrive, they are placed onto the other teams to equalize number of players.

You can even ask for a Waiver on the maximum number of players allowed. Say, for example, you have 46 Junior League Players. You need 12 on a team so you do not have enough for 4 teams. If you put 15 players on a team, that's only 45 players for 3 teams. What about the 46th player? Simple, ask for a Waiver to allow 16 players on a team.

We know that some Managers may complain about carrying additional players but Remember: IT'S FOR THE KIDS, not the Managers.

#### NOTE:

If you wish, you could include in your "Local Rules & Regulations" how you handle an "unequal" number of players. You could even include a "revised" Draft Plan that states that when the draft is in the "final round" (fewer players left than there are teams), each player's name will be placed on a slip of paper. A number of "blank" sheets of paper (equal to the number of teams minus the number of remaining players) are also made up. All of the slips are placed "in a hat" and the Managers (in their normal draft order) pick from the hat. That way, the teams that get the extra players are "random".

### DISTRICT 39 POLICY ON DISRUPTIVE SPECTATORS

When in the opinion of the Umpire in Chief at a league game, a spectator or other nonparticipant is disrupting the progress of a game, either by verbal or other offensive conduct, the UIC shall call a board member or TD to a conference on the field in full view of all participants and spectators. At that conference, the UIC shall advise the board member or TD that the game will not continue if the offending conduct continues. The manager's coaches and players will be asked to stay in their dugouts. The UIC will then ask a board member or TD to handle the problem.

If the offensive conduct is not discontinued, or resumes later during the game, the UIC shall once again summon the board member or TD to a conference on the field, and shall advise that the game will be suspended until the offending non-participant leaves the vicinity of the playing field. (This may incorporate an entire public park, or such an area as, in the opinion of the UIC, is appropriate to ensure that the game may be resumed without disruption.)

If the offending non-participant refuses to leave, the game shall be suspended. The protest committee in charge of the division in which the game was held shall determine whether one or both teams shall suffer forfeiture as a result of the suspension, or whether the game shall be replayed from the point at which it was suspended. If the offending non-participant is determined by the committee to have been affiliated with one of the teams playing in the game that fact may be considered in the decision of the protest committee. Such determination shall be final and no appeal may be taken from the determination of the protest committee.

NOTE: This policy is directed at non-participants who disrupt games or render the atmosphere of competition unwholesome due to unacceptable conduct. Rules governing handling of participants in League games (players, coaches, and board members) are covered elsewhere in the Little League Rule book under Regulation XIV, Field Decorum, and rules 4.06, 4.07, and 4.08

Revised 5-25-18

### **DISTRICT 39 LEAGUE BOUNDARIES**

This Policy Letter is designed to emphasize Little League Regulation II, President's Manual and Handbook, regarding League Boundaries.

It is mandatory that every player participating in the League live within the boundaries of the unit League, attend school within the boundaries or be covered by a waiver (Reg. II D, IV H) in the event his residence is outside the League boundaries. Failure to comply with the regulation affects eligibility and may result in disqualification in tournament play.

The President, each year shall, prior to submitting the Charter application, determine the actual boundaries from within which the League may select players. These boundaries must be described in detail and be shown on the map. All leagues must have separate boundaries with NO OVERLAPPING. Any boundary changes must be forwarded, with a new map, to the District Administrator for approval before forwarding to Little League Headquarters.

The provisions of Regulation II apply to all divisions of Little League. No other League will accept players from another League's chartered territory.

### **DISTRICT 39 FIELD LOCATIONS**

Please see Locations on District website @ http://www.d39ll.org/

### **DISTRICT 39 TOURNAMENT PROCEDURES**

#### **HOST LEAGUE RESPONSIBILITIES**

- a. Provide the best possible playing conditions. Field should be ready at least one hour before game time.
- b. Provide the President or a Board Member to assist the Tournament Director. He/she must be familiar with tournament rules.
- c. Provide / Have on hand Little League Rule Books.
- d. Written ground rules (shall be posted in public view)
- e. Furnish a game announcer, P.A. system, and National Anthem/Little League Pledge.
- f. Furnish ice and first aid supplies (in the event that there is an injury).
- g. Provide the name and phone number of a doctor, ambulance and nearest hospital.
- h. Provide game balls as required.
- i. Aid the Tournament Director in crowd control and any other items required to assist in the tournament management.
- j. Provide the umpires and volunteer staff with water and meals.
- k. Feed players after games (hot dog and drink)

#### SCHEDULE OF ACTIVITIES

- I. One hour before scheduled game time teams arrive and commence with warm up.
- m. Manager's report to the Tournament Director for the coin toss. The winner gets choice of home/away. Coin toss should be done as soon as both teams arrive on site. If dugouts are ready to be occupied teams should move in.
- n. Tournament Director reviews eligibility affidavits for All Star Teams and Team Rosters for T.O.C.'s.
- o. The Tournament Host is to provide the official scorekeeper. Location of the scorekeeper to be determined by the Tournament Director or Umpire-in-Chief.
- p. Umpire Crew upon arrival inspects playing equipment and field
- q. Forty-five (45) Minutes prior to the start of the game the Visiting team takes the infield for 10 minutes.
- r. Thirty-five (35) Minutes prior to the start of the game the Home team takes the infield for 10 minutes.
- s. After infield warmups are completed players and coaches should visit the restrooms if needed.
- t. Fifteen (15) Minutes prior to the start of the game introduction of the teams, playing of the National Anthem and the recital of the LL Pledge.
- u. Manager / Coach meet with the Umpire-in-Chief and his/her Crew at home plate to go over ground rules.

#### TOURNAMENT DIRECTOR RESPONSIBILITIES

- v. Should have knowledge of the tournament rules.
- w. Arrive at the playing field one (1) hour before game time. Follow pre-game schedule.
- x. Verify eligibility affidavits (All Star Teams), and regular season roster for T.O.C. teams.
- y. Resolve protests only when called upon for help by the plate umpire.
- z. Responsible for the inspection of playing equipment, both teams (can delegate this to the umpire crew).
- aa. Inform both teams that all cell phones and/or pagers may be used to score the game but not used for communication.
- bb. Be alert throughout the game for fan control, safety practices.
- cc. Minor, Major, T.O.C. teams must have with them their regular season scorebook to verify the team's roster.
- dd. Check Medical Release Forms for all players. NO MEDICAL RELEASE FORM, A PLAYER CANNOT PARTICIPATE UNLESS THEIR PARENT OR LEGAL GUARDIAN IS IN THE STANDS.
- ee. For All Star Teams sign the pitching record at the end of the game. Insure that pitching records are properly recorded on the back of the form.
- ff. Text results of each game to the District Administrator. Give your name, phone number and your league name. Report the level of play and the score for each team.
- gg. If Tournament Director is late, Host League Representative will perform Tournament responsibilities per the policy check list.

#### PROPER ATTIRE

- a. All managers, coaches and players must be in proper attire during ALL D39 and subsequent tournaments. Dress shorts, slacks, golf type shirts (or league provide t-shirt) are approved. Proper footwear must also be worn. No Jeans.
- b. Persons not complying with the dress code may be denied participation.

### Tournament Affidavit Binder

On front of binder have the League name, ID # and age group (8-9-10, 9-10-11, Majors or Intermediate)

In the **3-ring** binder, place the following information,

## in this order:

- 1. Tournament Team eligibility Affidavit

  Signed and dated electronic Boundary Map

  Each
  player's location must be clearly marked with his /her
  affidavit number. If using School for residency then use school
  address on affidavit and map.
- 2. Set of dividers, one divider per player. Each divider must be numbered and placed in order of the player's entry on the affidavit. In each divided section have the following, in this exact order

**Tournament Player Verification form** 

Any other waiver with supporting information

Three or more documents one from each group listed on the Verification form to determine residency of the parent(s) or legal guardian(court appointed) or a document to support school attendance/enrollment.

Little League Medical Release Model Release

Manager and coaches volunteer forms showing when they were checked and approved shall be placed in the back of the binder with a Model Release the CDC Completion Certificate for Concussion in Sports, Cert. for Abuse Awareness for Adults, Cert. for Diamond Leader Training and Sudden Cardiac Arrest Cert. for the Manager and Coaches

# **District Staff**

### **District Administrator**

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### Assistant DA

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# **Umpire Consultant**

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#### Treasurer

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### Post Season Coordinator

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# Secretary

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# Safety Consultant

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### Information Officer

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# **Player Agent**

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# **Training Coordinator**

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