



Juniors (Ages 13-14)

Northeastern Little League (NELL) Rules

- Games are a strict 2 hour time limit.
- No inning shall start after the 1 hour and 45 minute mark has been eclipsed.
- Games are 6 innings.
- 3 outs per inning.
- 3 strikes you're out.
- Walks are in effect after 4 balls.
- Runs are unlimited per inning.
- Pitch counts MUST be kept and pitching limits are strictly enforced based on pitch counts and rest. Please refer to the Little League Pitch Count / Rest rules.
- Any player who has played the position of catcher in four or more innings in a game is not eligible to pitch on that calendar day.
- Unlimited defensive substitutions are allowed.
- Base stealing is allowed.
- Lead-offs are allowed.
- Bunting is allowed.
- A base runner may advance on any overthrow.
- The batter can advance any number of bases on a batted bat.
- Continuous batting order. All Players on team bat.
- Dropped third strike and infield fly rule are in effect.
- Max of 9 defensive players on the field.
- If an umpire is not present, please assign a coach(s)/parent(s) to act as the umpire.

NOTE: Coaches should meet with the opposing team's coach(s) prior to the game beginning to agree upon all rules, especially when playing interleague games against other local leagues.