



Heights-Norhill Little League



Ground Rules - Fall Seasons

All Divisions

- Standard Little League and HNLL rules apply unless modified in these HNLL Fall Season Ground Rules. See HNLL site and Little League app/site for Standard rule set.
- No player can play more than 2 innings at one position
 - Note that the entire outfield is considered to be one position
- No stealing of home -- including passed ball, errant throws back to pitcher, etc. -Runners can only score a run when a ball is hit into play.

Tee Ball Division

- A maximum of 5 runs per inning. No open innings.
- Runners cannot advance on overthrows
- Runners (including the hitter) can only advance a maximum of 1 base for any infield hit
- Runners (including the hitter) can only advance a maximum of 2 bases for any outfield hit. Any batted ball that ends up in the outfield is considered an outfield hit.
- Pitcher must throw (overhand) to first base to make an out (e.g., no tagging of batter by the pitcher or touching of first base by the pitcher)

Pee-Wee Division

- The TIME mark for Pee-Wee will be 1:25. (This differs from HNLL Spring duration)
- A maximum of 5 runs per inning. No open innings.
- Five (5) pitches per at bat.
 - Players are only out after the 5th pitch - regardless of the number of "strikes"
 - Pitches called as "no-pitch" by the umpire do not count towards the 5 pitch limit
- No stealing of home - including passed ball, errant throws back to pitcher etc. Runners can only score a run when a ball is hit into play.
- No advancing of a base by any base runner on any overthrow (including steals) even if the overthrow is not made at the base the runner is advancing to.
 - Ex: Runner from first to second cannot go to third even on an overthrow to first.
- Runners (including the batter) can only advance a maximum of 2 bases for any outfield hit.

Minor Baseball Division

- The TIME mark for Minor Division will be 1:30. (This differs from HNLL Spring duration)
- A maximum of 3 runs per inning. No open innings.
- A maximum of 35 pitches (or two innings) per pitcher per game. Pitcher can finish an at-bat as long as he starts it with less than 35 pitches. Standard LL rules on days of rest still apply (1 day for 21 to 35 pitches).
- There will be no walks. Before four balls is reached the coach will come in to pitch and finish the at bat with the remaining count, until the player strikes out or hits the ball.
 - Ex: The batter has 2 strikes and 3 balls; the next pitch is a ball. The batter will NOT advance to the base for a walk. Instead, the pitching coach will have one pitch to throw to the batter. He will either strike out or hit.
 - Ex: the batter has 0 strikes and 3 balls, the next pitch is a ball. The batter will NOT advance to the base for a walk. The pitching coach will have 3 pitches to throw to the batter since the batter started out with 0 strikes and 4 balls.



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- No stealing of home - including passed ball, errant throws back to pitcher etc. Runners can only score a run when a ball is hit into play.
- A maximum advance of 1 base on any overthrow
 - EXCEPTION: Runner on third base may not advance to home.
 - EXCEPTION: No runners may advance when overthrow is made on attempted steal.
- Runners (including the hitter) can only advance a maximum of 3 bases for any outfield hit.

Major Baseball Division

- The TIME mark for Major Division will be 1:35. (This differs from HNLL Spring duration)
- A maximum of four (4) runs per inning. No open innings.
- A maximum of 35 pitches (or two (2) innings) per pitcher per game. Pitcher can finish an at bat as long as he starts it with less than 35 pitches. Standard LL rules on days of rest still apply (1 day for 21 to 35 pitches, 2 days for 36 to 50 pitches).
- A dropped third strike IS NOT an out (Standard LL rules apply).
- A maximum advance of 2 bases on any overthrow
 - EXCEPTION: Runner on third base may not advance to home.
 - EXCEPTION: Runner may only advance 1 base when overthrow is made on attempted steal or pick-off.
- Runners (including the batter) can only advance a maximum of 3 bases for any outfield hit

Junior / Senior Baseball Divisions

- The TIME mark for Major Division will be 1:40. (This differs from HNLL Spring duration)
- A maximum of four (4) runs per inning. No open innings.

SUMMARY CHART - NEXT PAGE

Ground Rules Chart - Fall Seasons

	Teeball	Peewee	Minor	Major
Game duration	1:10	No new inning after 1:25	No new inning after 1:30	No new inning after 1:35
Runs per inning	5 runs max No open innings	5 runs max No open innings	3 runs max No open innings	4 runs max No open innings
Max innings per position	2	2	2	2
Pitching	N/A	5 pitch max at bat (excluding "no pitch") Batter is NOT out after 3 strikes	Max of 35 pitches or 2 innings <i>LL rest days apply</i>	Max of 35 pitches or 2 innings <i>LL rest days apply</i>
Stealing home	Not allowed	Not allowed	Not allowed	Allowed
Max bases per overthrow See Note 3	0	0	1 * Runner on 3rd cannot advance home unless past ½ way point * No advance after stolen base	2 * Runner on 3rd cannot advance home unless past ½ way point * May only advance 1 base after stolen base or pick-off
Max bases on infield hit	1	<i>Governed by Overthrow rules</i>		
Max bases on outfield hit	2	2	3	3
Other Rules	Pitcher MUST throw overhand to first base - cannot tag batter or touch first base for an out			Dropped 3 rd strike is NOT an out.

1. Standard HNLL / Little League rules apply unless modified in this HNLL Fall 2019 Ground Rules.
2. Max Bases per hit rules - apply to both the batter and all runners already on base.
3. Overthrow rules - At the time an overthrow occurs, runners past the 1/2 way mark between bases are considered on the next base. Those not past the 1/2 mark are considered to be on the previous base. They are then awarded the "max bases on overthrow" limit for that division. Last runners take precedence, all runners ahead follow.
Example: A runner past the 1/2 mark between 2nd and 3rd at the time of an overthrow is considered to be on 3rd base. This runner would then be awarded home plate in a division with a 1 base max on overthrows.