

# **Combination Play to Goal**

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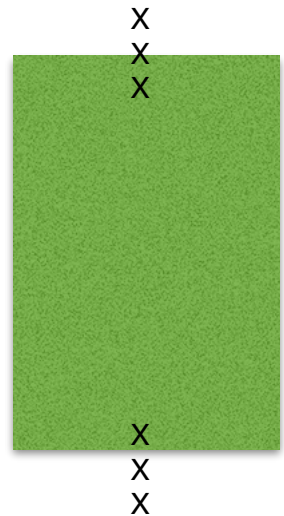
## **Warmup - Passing and receiving lines**

points

- quality of pass and receive
- shape and timing of movements
- movement offers/asks for something to player on the ball

progression

- pass and move
- two touch
- give and go



## **Activity 1 - 2v2 to end lines**

score by running the ball across the opponent's end line

progression

- play
- walk through combinations
- "play in" option

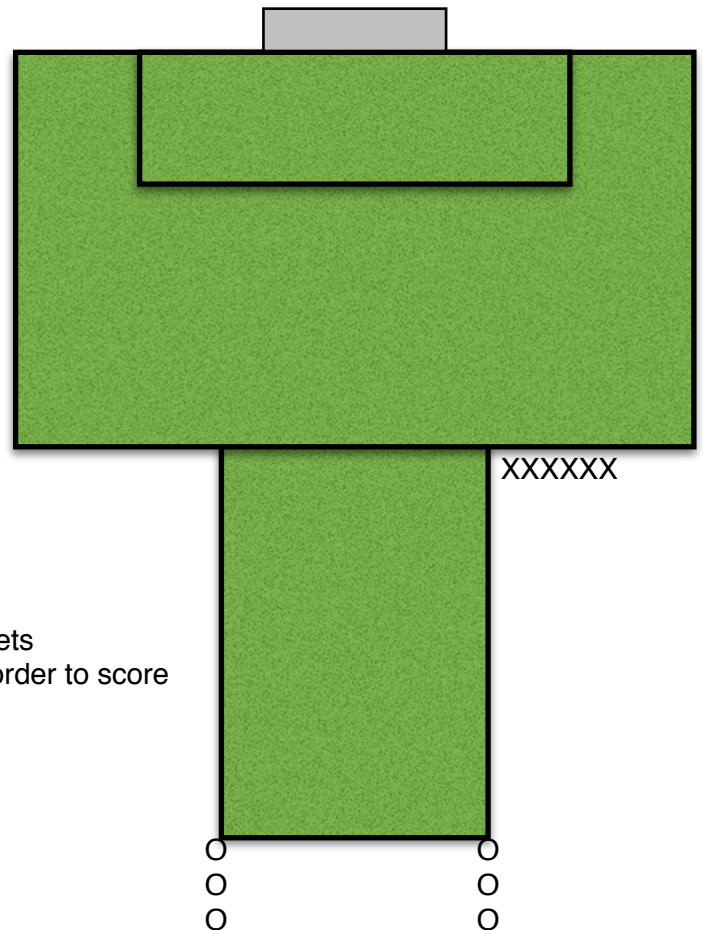
## **Game - 2v2/3v3 to goal**

rules

- 5 min game, then switch roles
- 1 min break to gather balls and switch sides
- X's serve to O's to start
- 3 point for goal on big goal
- 1 point for defending team playing out to targets
- attacking team must get into penalty area in order to score
- offside only in effect in penalty area

progression

- play
- walk through combinations
- add offside line in grid
- "play in" option



## **Final Game - 7v7**