



2016 Franklin Heroes and Hitters Tournament 10U Fast Pitch Softball Tournament Rules

TOURNAMENT - GENERAL:

- No player can turn 11 before 1/1/2016. Birth certificates and Rosters are required.
- Rosters are limited to 15 players.
- Coaches must check in one hour prior to their first game.
- Each team must provide its own insurance coverage, 1ST aid needs and supplies.
- An 11" ball will be used.
- Any game suspended for any reason will be resumed at the point of suspension.
- MVP balls and defensive medals (provided by Franklin) will be exchanged after each game in pool play.
- A maximum of 10 fielders can be used. The extra fielder must be placed in the outfield. Only a pitcher, catcher, first basemen, second basemen, shortstop and third basemen will be allowed in the infield. Outfielders must start in the outfield grass prior to each pitch.
- Teams must field a minimum of 8 players by game time. Those who fail to do so will forfeit that game.
- Batters, runners, bat persons and player coaches must wear helmets.
- Shirts of the same color with unique numbers on the back must be worn.
- Catcher's equipment will include a mask, helmet, shin pads, and chest protector.
- Smoking by coaches, assistant coaches or scorekeepers in or around the playing area is prohibited.
- Cheering is encouraged. Derogatory comments, chants or gestures toward opposing team players by coaches and/or fans will not be tolerated. Umpires discretion is final.
- In the event of inclement weather, the tournament director reserves the right to change the format.

GAMES - GENERAL:

- ASA JO Fast Pitch rules apply except as modified in these tournament rules.
- Lineups are to be exchanged by teams no less than **10 minutes** before each game.
- Home team in pool play will be decided by a double coin toss. Home team will be the official scorekeeper. Teams are encouraged to verify scores after each complete inning.
- No inning may be started after 1 hour and 30 minutes from the start of the game. Umpires will determine official start time. No drop dead time limit. Score will revert back to the prior inning if the inning is not completed due to weather or other.
- There will be no time limit on the championship game.
- Games will be 6 innings unless reduced by the time rule.
- Protests will be settled on the field. The umpire's decision is final.
- A 15 run mercy rule will apply after 4 innings, and 12 run mercy rule after 5.
- Free substitution will be used in the field.
- If a batter is removed from the batting order, except for illness or injury, an out will be called for her position in the order. Umpire discretion prevails.



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- NO infield fly rule
- Teams may play with as few as 8 girls, however the 9th spot in the batting order will be recorded as an out each time it comes up.
- Home team for playoff games will be the team with the highest seed.
- Pool games can end in a tie
- If a single elimination game remains tied after 6 innings, the international tie breaker will be used. Under this rule, each team starts the inning with the player who completed the last official at bat as a base runner on second base. Each subsequent inning will start the same until a winner has been determined.
- Absolutely no jewelry, including earrings, bracelets or necklaces. Medical bracelets are allowed.
- No warmups allowed in the infield. Only the outfield grass may be utilized for warm ups.

PITCHING:

- Pitchers may use windmill or modified fast pitch style.
- The pitcher's mound will be 35' from home plate.
- Pitchers will be allowed 5 warm-up pitches in the first inning & 3 warm-up pitches each inning thereafter.
- The pitcher must start with two feet in contact with the rubber. The first step must be forward.
- The pitcher will be removed from the game if she hits 3 batters in one inning or 5 batters during the course of the game.
- Lookback Rule in effect

BATTING:

- All players are to be included in a continuous batting order.
- The first thrown bat will result in a team warning. Each time any player from that team throws a bat in the same game she will be called out.
- If a batter is hit by a pitch, and in the umpire's opinion made a reasonable attempt to avoid the pitch, she will be awarded first base.
- Bunting and slapping is allowed. Slashing, fake bunt then swinging away, is not allowed. If a player slashes, they are given a team warning (each team will get one team warning) and subsequent attempts will be called out. If the batter puts the ball in play on the teams first attempt, the play is called dead and the batter returns to her at bat and is charged a strike. Runners return to their original bases.
- A maximum of 6 runs per team can be scored in any one inning, except the 6th inning, where there is no limit of runs. The total game mercy rules from above still apply.
- The dropped 3rd strike rule is not in effect – batters are immediately out upon 3rd strike



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BASE RUNNING:

- Runners may not leave the bag until the ball is released from pitcher's hand.
- Stealing of second and third is allowed. There will be unlimited number of steals per inning with no stealing of home.
- A runner cannot advance a base on an overthrow on the steal attempt.
- A courtesy runner may be used only for the catcher to speed up the process of the game. The courtesy runner shall be the player that made the last out.
- No continuation play – girls cannot advance to second base on a walk.