

Majors Division Rules (11/12 year olds) - 2015

All rules were agreed upon by Maywood, Hackensack, Rochelle Park and Bogota.

PLAYERS:

1. All players **must** wear a team uniform to include hat, uniform shirt and pants and rubber spikes or sneakers. No shorts, sweatpants or boots will be permitted. Jackets may be worn in dugout/bench area only. Sweatshirts or windbreakers may be worn under uniform shirt during inclement weather.
2. No player may eat food in the dugout/bench area.
3. No player may leave the dugout/bench area without notifying the coach.
4. Players are not permitted behind the backstop and must remain on the bench.
5. Players will display good conduct and sportsmanship.
6. No jewelry may be worn by any player.

MANAGERS AND COACHES:

1. Each team will consist of one manager and three assistants. All coaches should know their league rules.
2. Coaches are not permitted on the field of play or in foul territory other than the coach's box while the game is in play. **No coach may physically aid a runner while he is running the bases.** This is interference, and the runner will be called out.
3. Managers and Coaches shall exercise patience and refrain from using foul/abusive language.
4. Managers and coaches are not permitted to smoke in the dugout/bench area or on the field during the game.
5. Managers will be responsible for cleaning their dugout/bench area after each game.
6. Managers may not cancel or reschedule games without consulting with league directors.
7. Managers must contact all players of scheduled games, especially make-up and playoff games.
8. Home team manager must contact opposing team manager to confirm game a minimum of 24 hours before game time.
9. Poor conduct by Managers and Coaches will be reviewed by Code of Conduct Committee which consists of the League Directors (or designated appointee) from each Town.

GAME RULES:

1. Games will be 6 innings.
2. Three outs or 6 runs will constitute an inning, until the 6th inning where there will be no run limit. A game will be official after 3 ½ innings. 10 run mercy rule in effect after 3 ½ innings.
3. All players present will bat in order for the entire game. If a player leaves the field and does not return in time to take his turn at bat, his turn will be skipped. No player will sit for more than one consecutive inning. Free substitutions (except pitcher).
4. Batting helmets must be worn by all base runners and on deck batters. Helmets will be worn by the player until he enters the dugout/bench area.
5. A batter will be issued one warning for throwing his bat. On the team's next infraction the batter will be called **OUT**.
6. No sliding into first base. If this does occur, the runner will be call **OUT. NO HEAD FIRST SLIDING.** Once on base, runner may slide headfirst back into base on a play at that base.
7. No fielder is allowed to block a base unless **HE HAS** the ball. All base runners **MUST** slide to avoid a defensive player at any base and at home plate if there is a play at that base. If the runner does not slide, he will be called out. No runner is to collide with a fielder to dislodge the ball for the sake of the base. If this occurs, the runner will be called **OUT - NO EXCEPTIONS.**
8. No phantom plays. A fielder must have the ball to execute a play.
9. A pinch runner is allowed for the catcher who is on base with two outs. Last batter out is the pinch runner.

10. A coach may visit a pitcher twice per inning before the pitcher must be removed from the mound. Once a pitcher has been removed he cannot return as a pitcher
11. No inning will start after 2 hour and 15 minutes.
12. In the event of a tie, extra innings will be allowed to determine a winner, time permitting. If during the visiting teams at bat the game is stopped due to darkness or time, the game will end in a tie. The umpire will have the final decision in stopping the game.
13. TAUNTING will not be permitted. The umpire will issue a warning for the first infraction. Further infractions will result in the offending team being penalized by a strike. For the defensive team the batter will be awarded a ball. This includes taunting from players, coaches and FANS.

RAIN OUTS:

In the event of inclement weather or adverse field conditions, the home team's League Director will decide if any games are to be postponed. Once a game has started, the umpire will decide cancellation or delays.

Games will be played following Major League Baseball Rules with the following exceptions:

1. Nine players will take the field. A minimum of 8 players is needed to start the game. If players come after the start of the game they will bat at the bottom of the line-up
2. The dropped third strike will apply.
3. Intentional walks are permitted, however the pitches must be thrown.
4. Leading is permitted.
5. No limit on stealing – home plate is live.
6. For each pitcher, first balk is instructional, second balk runners advance.
7. Big Barrel Bats (2 5/8") are allowed with a BPF of 1.15
8. Metal spikes are NOT permitted.
9. No player may pitch more than 6 outs per game.
10. Once a pitcher is removed from the pitching mound he may play another position but CANNOT re-enter the game as a pitcher.
11. Base distance – 70' Pitching distance – 50'