



QUICK GUIDE TO BASIC RULES

C-LEAGUE DIVISION

1. Pitchers who hit 2 batters in the same inning or 3 batters during the course of the game will be removed as a pitcher.
2. A 7 year old pitcher must pitch at least 1 inning within the first 3 innings.
3. No walks are permitted prior to Mother's Day.
4. No bunting or stealing.
5. Infield Fly and Dropped Third Strike rules do not apply.
6. If in any inning a 6th batter comes to the plate, the team batting will be considered to have made 2 outs and the inning will end when either the third out is made or the 6th batter in the inning crosses the plate to score a run, whichever occurs first.
7. Within the first 4 innings, every player must play at least 1 inning in the outfield.
8. All players must play 3 of the first 4 innings defensively. No player may play more than 3 innings at any 1 position.
9. Up to 4 defensive players may be used in the outfield.
10. A player may pitch **50** pitches MAX per outing, but is allowed to go above the threshold to finish the current batter (see point 13).
11. A pitcher who delivers 41 or more pitches in a game cannot play catcher.
12. Any player who plays catcher for more than 3 innings is not eligible to pitch.
13. No inning may start after the 90-minute mark has elapsed.
14. REQUIRED REST:
36 + pitches = 2 days
21-35 pitches = 1 day
1-20 pitches = no rest

MINOR DIVISION

1. Bunting is allowed. No fake bunts and swinging away.
2. Stealing of all bases is allowed but the runner can not leave the base until the ball reaches the hitter. Stealing home is prohibited prior to Memorial Day for wild pitches/pass balls.
3. Infield Fly Rule shall apply.
4. Dropped Third Strike Rule shall not apply.
5. The side is retired when 3 offensive players are legally put out, or when all the players on the roster have batted one time in the half-inning, or when the offensive team scores 5 runs. The Five-run Rule shall be suspended starting in the 5th inning and any subsequent innings thereafter.
6. All players must play 2 of the first 4 innings defensively and a total of 3 innings if the team plays 6 or more defensive innings.
7. A player may pitch **75** pitches MAX per the threshold to finish the current batter (see point 11).
8. A pitcher who delivers 41 or more pitches in a game cannot play catcher.
9. Any player who plays catcher for more than 3 innings is not eligible to pitch.
10. No inning may start after the 95-minute mark has elapsed.
11. REQUIRED REST:
66+ pitches = 4 days
51-65 pitches = 3 days
36-50 pitches = 2 days
21-35 pitches = 1 day
1-20 pitches = no rest

Updated 2/24/26

MAJOR DIVISION

1. Bunting is allowed. No fake bunts and swinging away.
2. Stealing of all bases is allowed but the runner can not leave the base until the ball reaches the hitter.
3. Both the Infield Fly and Dropped Third Strike rules SHALL apply.
4. The side is retired when 3 offensive players are legally put out.
5. All players must play 2 of the first 4 innings defensively and a total of 3 innings if the team plays 6 or more defensive innings.
6. A player may pitch **85** pitches MAX per outing, but is allowed go above the threshold to finish the current batter (see point 10).
7. A pitcher who delivers 41 or more pitches in a game cannot play catcher.
8. Any player who plays catcher for more than 3 innings is not eligible to pitch.
9. No inning may start after the 105-minute mark has elapsed.
10. REQUIRED REST:
66+ pitches = 4 days
51-65 pitches = 3 days
36-50 pitches = 2 days
21-35 pitches = 1 day
1-20 pitches = no rest

All Divisions - Intentional Walks: No pitches shall be thrown. The umpire should be informed and the batter awarded first base. Add four pitches to the player's pitch count.

Managers shall:

- Inspect playing field/equipment.
- Monitor player/volunteer/fan conduct.
- Clean dugout and spectator areas after the game.