



Spring Interleague Rules

The following rules MUST be followed for the entire season. This includes “in house” games for teams participating in Interleague Play. “Gentlemen’s” Agreements or Modifications to these rules ARE NOT permitted. Violations are subject to disciplinary action.

Intermediate, Junior and Senior Baseball

The Washington District 1 Interleague Baseball Divisions of Intermediate, Juniors and Seniors shall play by the official Little League Division Rules and Regulations. In addition, the leagues of District One have approved the following Interleague Rules for purposes of proper instruction, rule emphasis and safety of players and volunteers.

1. Age Alignment: Regulation 4 - The age alignment for each division shall be as follows:
 - a. Intermediate: League Ages 11-13
 - b. Juniors: League Ages 12-14 (15-year-old may participate, not allowed to pitch, not eligible for Junior All Stars)
 - c. Seniors: League Ages 13-16
2. Game Length. A game will start no later than 15 minutes from its scheduled start time.
 - a. No time limit shall be imposed except as required per the host leagues field restrictions. Such restrictions may include, but not necessarily be limited to, municipal imposed light curfews. Any such restrictions MUST be discussed by the HOME TEAM manager with the plate umpire and visiting manager at the Pre-game plate meeting. The home plate umpire shall be responsible for administering the time limit.
 - b. EXCEPTION. Per regulation X of the Little League rule book, in the event multiple games are scheduled on a field a hard stop of two (2) hours shall be imposed on each game to ensure all games may be completed as scheduled. In such situations, a regulation game will be governed by rules 4.10 and 4.11
 - c. The (8), (10) or (15) run rule shall be utilized in accordance with Rule 4.10(e).
3. Scorebook. Each team will be required to maintain a scorebook at each game for the primary purposes of recording scores, innings played, and pitches thrown. Player’s names will be recorded in the scorebook with last name and first initial.
4. Adult Volunteers. Only a total of THREE league approved adults are allowed in the dugout or on the field during a game. ONE adult must be in the dugout at all times per rule 4.05.
5. Umpires. The home team shall provide at least one, preferably two, approved and qualified umpires for each game. If one is provided, they are required to be the home plate umpire. In the event, the home team is unable to furnish a qualified umpire, the **home team manager (or one of their coaches) will be required to be the home plate umpire. If a manager or coach is called upon to Umpire, they MUST refrain from instructing players, or coaching, at all times.**
6. Pitching. This division must follow the pitch count rules as defined in the Little League rule book regulation VI.
 - a. Managers should agree on the pitch count for all pitchers at the completion of each game.
 - b. Each manager will enter their team pitch counts and score in District 1 website within 24 hours of the completion of the game. PENALTY for NOT meeting this requirement:
 - i. 1st Offense – Warning by District 1 Division Coordinator
 - ii. 2nd Offense – 1 game suspension for the offending manager
 - iii. Subsequent Offenses – indefinite suspension pending review by the ADA Interleague director and District 1 Administrator.
7. Continuous Batting. Continuous batting order is allowed in interleague play. Each team has the choice to use or not use continuous batting order. Umpire must be informed at the plate meeting and team cannot change once game has started.
8. Rescheduling Games.
 - a. Managers are expected to confirm in advance of each game the location, time, and field; and status of inclement weather, if pending.
 - b. Inclement Weather. All efforts should be made to play games safely in inclement weather.
 1. A minimum two-hour notice is to be provided if a game is cancelled due to weather. Failure to provide proper notice may be grounds for forfeit and the game will not be rescheduled.



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2. If a two-hour notice is not possible, failure to show up at the field to greet and notify the team of the cancellation shall be grounds for forfeit and the game will not be rescheduled.
- c. Cancelled games due to field conditions or school activities **MUST** be rescheduled
- d. Cancelled games due to player availability, other than school activity, shall NOT be rescheduled
- e. Reschedule Procedure. Rescheduling of games shall be the responsibility of the managers.
 1. It is the responsibility of the home team manager to provide a field for a rescheduled game
 2. The following rescheduled game information must be provided to the District scheduler:
 - a. District Schedule Game Number
 - b. Reason for Cancellation or Reschedule
 - c. New game date, time, and location.
9. Protests. Protests shall be submitted to each league President’s and the ADA Interleague Director in accordance with rule 4.19
10. Pool Play. Each league with two or more teams participating in a division may maintain a list of eligible Pool Players. Pool players may be added to a team under the following conditions:
 - a. Up to TWO players may be added to bring a team to no more than 10 players for a game
 - b. If a team needs more than two players, the game shall be subject to rescheduling per interleague Rule 8.
 - c. The Pool Players shall bat at the bottom of the batting order.
 - d. Pool Players may not pitch in the game
 - e. Per Little League operating procedures pool players must play a minimum of nine consecutive outs and bat once.
11. Ejections. Any manager, coach, or player ejected from the game, must leave the field immediately before play may resume. Additional penalties will be assessed as follows:
 - a. 1st offense – On game suspension in accordance with Rule 4.07
 - b. 2nd offense – Indefinite suspension pending review by District Administration
12. Batter’s Box. Rule 6.02 (C) shall be enforced in interleague play. After entering the batter’s box, the batter must remain in the box with at least one foot throughout the at bat.