Mt. Vernon Optimist Club Tee Ball Rules  
Updated 2016

Administrative Rules:

1. No score will be kept.
2. Games will last no longer than 1 hour. Within the time limit, games will consist of 2 or 3 innings.
3. The head coach will award a game ball after each game. Each player will receive at least one game ball.
4. A coach or parent from the offensive team will set the tee before each at-bat.
5. A coach or parent may stand near each base to assist with base running.

Offensive Rules:

1. All players will bat, in order, each inning.
2. All players will use a batting tee.
3. No leadoffs or stolen bases.
4. The inning will end after all players have batted.
5. Batters are allowed to run the bases, even if they are ruled out.
6. Base runners cannot advance once the ball is in the infield. The infield is defined as the outer edge of the dirt. If the runners are farther than halfway to the next base, they may advance. If not, they must return to the last base touched.
7. Runners cannot advance on errant throws or balls that go out of play.

Defensive Rules:

1. All players will play defense.
2. The coaches will position the players around the field, allowing every player to try several positions over the course of the season.
3. No catcher will be used.

The primary goal of tee ball is to have fun while learning the fundamentals of the sport and displaying good sportsmanship. Contact the commissioner with any questions, concerns or ideas.