

## 2024 Spring Season Information

## LEAGUE PURPOSE

Ensure the best possible competitive play among the soccer teams in Nebraska and bordering states, to promote opportunities for increased development of youth soccer players and teams, and to provide for an improved administrative structure, Nebraska State Soccer establishes the Nebraska Youth Soccer League for youth soccer players in Nebraska and bordering states.

IMPORTANT DATES

|  | Blue Conference <br> (Level 1 and 2) | Red Conference <br> (Level 3) 7U-16U | Red <br> Conference <br> (13U-16U 7v7) |
| :--- | :--- | :--- | :--- |
| Registration Open | January 1 | January 1 | January 1 |
| Registration <br> Deadline | February 14 | March 10 | March 10 |
| Blackout <br> Deadline | Dates | Not Required | March 13 |
| Self-Schedule <br> Meeting | February 24-25 | N/A | March 13 |
| Schedule Release | March 6 | March 21 | N/A |
| Roster Deadline | March 5 | March 24 | March 21 |
| Play Dates | March 23-June 9 | April 1-June 2 | April 1-June 2 |

## Spring 2024 CONFERENCES

Blue Conference - is for Level 1 and 2 teams that wish to play a 7 -game season. Teams will be placed in divisions by ability and previous results. Register for Blue Conference at NYSL Blue Conference

## Level 1 \& 2 Level 1-Premier 1, Premier 2 <br> Level 2- First Division Second Division

Red Conference - is for Level 3 teams that wish to play a 7 -game season. Teams will be placed in divisions by ability and previous results. Register for Red Conference at NYSL Red Conference-Level 3
Level 3-9U-14U Third Division, Fourth Division, Fifth Division
Level 3-7U/8U Blue Jay Division, Husker Division, Maverick Division
${ }^{* * * * *}$ Level $37 v 7$ 13U-16U ( 6 Games) is for Level 3 teams that wish to play a 6 -game season for $13 \mathrm{U} / 14 \mathrm{U}$ and 15U/16U Level 3 teams only. Teams will be placed in one division per age group as well as Boys and Girls divisions.
All $7 v 7$ teams should have $7 v 7$ designated in their name. EXAMPLE: TEAM ABC 7v7

## TEAM REGISTRATION

All teams must be registered by the registration deadlines. Please use the how-to guides page on the NYSL website for directions on registering your team. Every team must have two contacts listed on their application to register. All team contacts and registered team personnel are required to complete Risk Management through the state as they have rights to sensitive information for the team.

Registration: https://2024springnysl.sportsaffinity.com

## MANDATORY PRIMARY ROSTER RULE (Exception 7v7 Red Conference Divisions)

Teams that wish to participate with NYSL must meet a minimum primary player count. Primary players are players that are primarily rostered to your team, not secondary or club passed.
Teams playing 7 v 7 must have 9 primary players. Teams playing 9 v 9 they must have 11 primary players. Teams playing $11 v 11$ must have 13 primary players.
If teams do not meet this requirement they will not be accepted into the league.

## ROSTER DEADLINES

Each team must have their teams fully formed and approved by the roster deadlines. These deadlines give the league directors time to ensure that all teams are valid and team staff are approved. Teams that do not have these in by the deadline will be subject to late fees.

After league play has started teams can add new players or club pass players as needed.

## REGISTRATION FEES

All fees are based on a 7-game season. If a team requests less than 7 games, they will still be charged the entire registration fee. All fees must be paid by April 1. Any fee changes are in response to an increase in field rental, lining and referee fees for NYSL league games that took effect this season.

| Age Group | Blue Conference <br> (7 games) | Red Conference <br> (7 games) | Red Confernnce 7v7 <br> (6 Games) |
| :--- | :--- | :--- | :--- |
| $7 \mathrm{U} / 8 \mathrm{U}$ | $\mathrm{N} / \mathrm{A}$ | $\$ 200$ |  |
| $9 \mathrm{U} / 10 \mathrm{U}$ | $\$ 450$ | $\$ 450$ |  |
| $11 \mathrm{U} / 12 \mathrm{U}$ | $\$ 615$ | $\$ 615$ | $\$ 500$ |
| $13 \mathrm{U} / 14 \mathrm{U}$ | $\$ 870$ | $\$ 725$ | $\$ 500$ |
| $15 \mathrm{U} / 16 \mathrm{U}$ | $\$ 925$ | $\mathrm{~N} / \mathrm{A}$ |  |

Late Registrations - All late registrations are subject to space available. Any registration received less than 7 days after the registration deadline is subject to an $\$ 100$ late fee. Any registration received two weeks or more after the registration deadline will be subject to a $\$ 250$ late fee.

Field Turf - The league will get team approval before scheduling games on turf fields with a surcharge. We will try using more turf fields as this allows us to play games during wet conditions. There may be a field turf surcharge fee added to games played on these fields. These games will be billed after the season is complete and payment is due upon invoice.

## LEVEL OF COMMITMENT EXPECTED BY NYSL TEAMS

Any team looking to participate in NYSL must understand the level of commitment it takes to participate in a league that stretches across the state. All teams understand that this is a travel league and that teams may occasionally travel to participate in NYSL games. The determination of game sites is based in part due to home locations of teams within a division as well as field and referee availability.

## SELF-SCHEDULE MEETINGS:

All Blue Conference self-scheduling will be held via Microsoft Teams. Red Conference will use a hybrid of Blackout dates and Self Scheduling to complete the schedule, more details will be released closer to the dates below. Teams that do not attend the self-scheduling meetings will receive a $\$ 100$ fine. Please get these dates on your schedule.

|  | Blue Conference <br> (All Level 1 and <br> 2) | Red Conference <br> (Level 3) 7U-14U | Red Conference <br> (13U-16U 7v7) |
| :--- | :--- | :--- | :--- |
| Self-Schedule Meeting | February 24-25 | N/A | N/A |

**Times for age groups/divisions will be released after registration closure and division configuration.

## TEAM AVAILBILITY

To ensure the best possible competitive play among the soccer teams in Nebraska and bordering states we need teams to have more availability during the self-scheduling process. We now ask all teams to have these many weekend dates open for league play during the self-scheduling process.

|  | Blue Conference <br> (All remaining <br> Level 1 and 2) | Red Conference <br> (Level 3) 7U-14U | Red Conference <br> (13U-16U 7v7) |
| :--- | :--- | :--- | :--- |
| Open Weekend days <br> of Play | 13 Individual <br> weekend days | 10 Individual <br> Weekend days | 10 Individual <br> Weekend days |

## CONFLICTS/COACHING CONFLICTS

We try to play as many games as possible on the primary days of play (weekends), teams need to be prepared to play on the secondary day of play (weekday) due to lack of fields and referees. Teams could be asked to play on a non-advertised day of play due to blackout dates, field availability and scheduling requirements.

As far as Coaching Conflicts, we will allow conflicts for up to two teams on any day. If coaching more than two teams, you must use blackout dates to make sure you do not have conflicts. Example given, two teams play on Saturday and the other team(s) on Sunday. We cannot honor conflicts with teams in another league. Please fill out the league conflict form found at https://nssaoffice.wufoo.com/forms/p55w1qm0uhiegq/.

## 7U/8U PLAY \& REFEREES

NYSL will again be offering both 7 U and 8 U divisions for play. Due to the referee shortage NYSL will not be assigning referees for $7 \mathrm{U} / 8 \mathrm{U}$, teams can play without a referee in these age groups. If a team wants to use a volunteer referee, it will be the responsibility of the home team to schedule. If a team chooses to use a volunteer to referee a game, they must be a registered member of the team/club staff or approved member that has completed all Risk Management requirements. The fees for these age groups does not include referee fees, so if a team chooses to use a referee it will be only as a volunteer - NYSL will not be paying them.

After registration is closed, each club will be contacted and asked which division is the best fit for their teams. We will have multiple divisions of play based on team ability.

7 Format - 4 vs. 4 with no goalie
8U Format - 5 vs. 5 with no goalie

