



## Rules and Gameplay

1. Playing field
  - a. Base paths will be 41.5'
  - b. Pitcher's mound will be 30.5' from home plate
  - c. 15' arc in front of home plate will signify fair/foul area, along with baselines
2. Gameplay
  - a. Double elimination bracket
  - b. 3 outs per team per inning
  - c. Games will be 5 versus 5
    - i. 5 batters will hit
    - ii. 4 defensive players, 1 pitcher and 3 fielders
  - d. Strike Board, 3' behind home plate
    - i. 22"x32", 18" off ground
    - ii. White box will be painted on the board for our smaller competitors
    - iii. Hits the board, it is a strike.
  - e. Walks
    - i. 4 balls will constitute a walk
    - ii. Hit batter is a ball, not a base
  - f. Outs
    - i. Pitcher's mound poison
    - ii. Hit or tagged by wiffle ball
    - iii. No double plays
    - iv. 3 strikes
      1. Foul tip that hits strike board on third strike will be an out
      2. Two consecutive foul balls after strike 2 will be an out
  - g. Defense will call safe/out – Umpire will be used for Semi and Final rounds
  - h. Offense will call fair/foul – where the ball lands, not stops
  - i. No Gloves
  - j. No Sliding
  - k. Home/Away will be determined by coin toss to start the game.
3. Game Time
  - a. 5 innings or 45 minutes
  - b. Extra innings, last out will start on 2<sup>nd</sup> base
  - c. Mercy rules
    - i. 15 after 3
    - ii. 12 after 4
4. Teams
  - a. Teams will be made up of 5 players
    - i. 14u eligibility or higher, may play on teams of 5
    - ii. 12u eligibility or lower, must have 2 adults on the team.