

Healthcare

U6 4V4 COACHING GUIDE

WEEK 8 SHOOTING

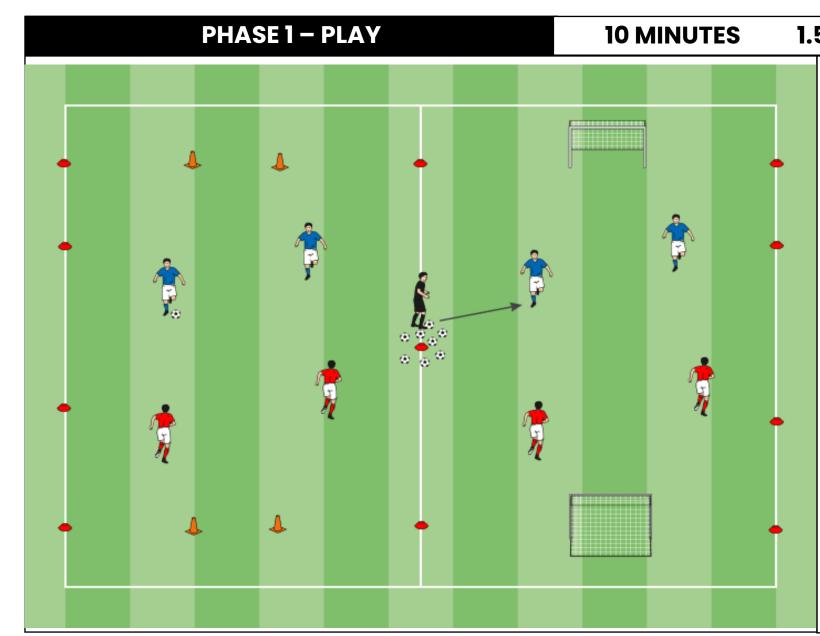
Use your laces | Point your toe down



Age: U6 4v4 | Moment: Attacking | Area of the field: All field

Week: 8 Tech Toolkit: Dribbling/Shoot Action: Dribble or pass forward / Finish / Spread out / Spread out

Objective: To teach shooting technique and creating scoring opportunities



1.5 MINUTE PLAY | 1 MINUTE REST

SET UP

2 x small fields with goals/cones 10/15 wide x 15/20 long

DESCRIPTION

Play 1v1 as players arrive and build up to 2v2.

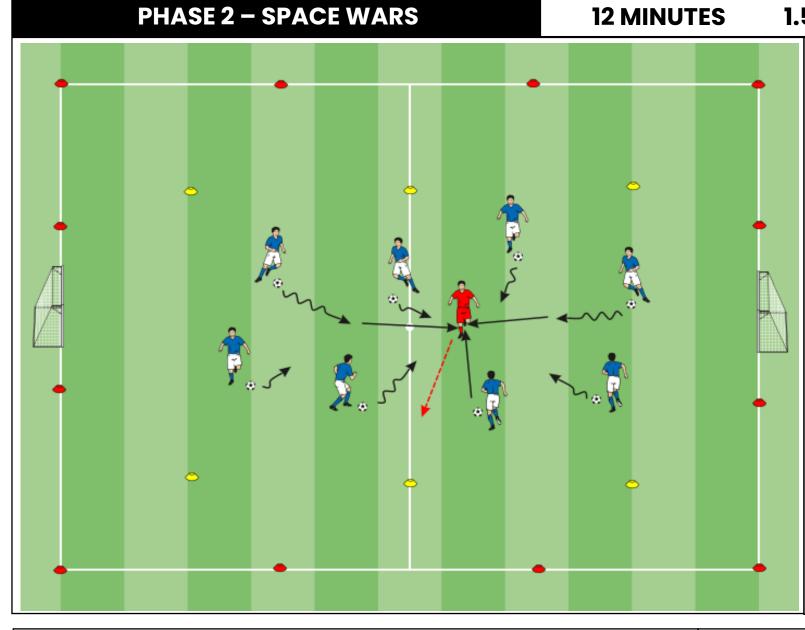
Use 2nd field to make sure no larger than 2v2.

Play Iv1 or 2v2 on 2nd field.

Rotate players on each field.

Start with large supply of balls in between fields.

Encourage players to not chase balls when they go out of play! Get another ball in quickly.



1.5 MINUTE PLAY | 1 MINUTE REST

SET UP

20 x 15 yard area with yellow cones Each players with own ball, coach without a ball

DESCRIPTION

Players try to fire their lasers at the coach "Darth Vader" and attempt to hit him/her below the knee for a point. After 3-4 rounds against the coach, recruit some more Darth Vader's and play to score points by hitting Darth below the knee and then destroying the death star by scoring on goal for an extra point.

PROGRESSIONS

Add more Darth Vader's Ball Mastery moves to get back into the game!

COACHING POINTS

- 1. Small touches to keep ball close
- 2. Head up to see opponents, space & teammates
- 3. Lock ankle of shooting foot, point toe down, use laces
- 4. Plant non-kicking foot alongside ball pointing at target

GUIDED QUESTIONS

- 1. Should you shoot the ball from far away or close to coach? Why?
- 2. How can you aim your ball at the coach when shooting

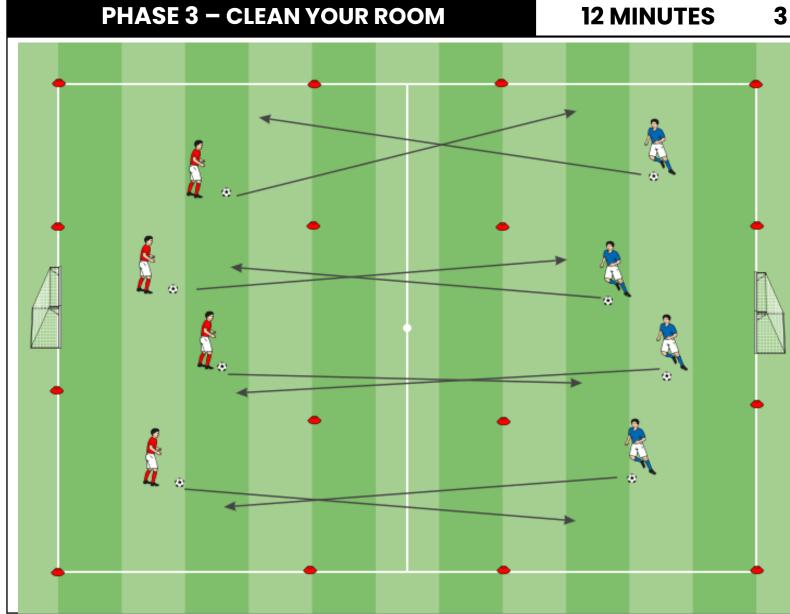


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3 MINUTE PLAY | 1.5 MINUTE REST

SET UP

20 wide x 15 long area with a middle channel. A ball with each player split into two teams.

DESCRPTION

Its time to clean your room and get rid of all of the stinky laundry! On the "clean your room" command from coach each team tries to get as much dirty laundry into their opponents room as possible by shooting the ball into the opposing teams' room. Players can not shoot the ball from the middle channel to prevent injuries. Coach can move balls out of this area. Team with least laundry in their room wins.

PROGRESSIONS

Now each team can have 2 attackers and 2 blockers. Attackers dribble a ball each and shoot into goal, blockers clear their balls out of the room. Blockers must stay in their room (creating multiple IvIs to goal).

PHASE 4 – NUMBERS GAME TO GOAL 20 MINUTES

10 MINUTE PLAY | 3 MINUTE REST

SET UP

20 wide x 30 long field with two goals with cones. Two teams numbered 1-4, match up players level on opposite side 1 blue and 1 red same level....

DESCRIPTION

Coach calls out a number (1 shown) for a 1v1 to goal. Attack and defend until goal is scored. Return to team and call out next number. If ball goes out of play, round over.

PROGRESSIONS

2v1, 2v2, 3v2, 3v3

End with regular 4v4 with large goal to encourage shooting.

COACHING POINTS

- 1. Head up to see room before shooting
- 2. Lock ankle of shooting foot, point toe down, use laces
- 3. Plant non-kicking foot alongside ball pointing at target

GUIDED QUESTIONS

- 1. Which part of foot gives most power and control (not toes)?
- 2. How can you get the ball to go where you want it to go?