

2021 Majors/AAA Division Inter League Rules

- The 2021 Inter-league shall consist of teams from: Vista Little League and Vista American for **Majors and AAA** divisions
- Host Site Covid Protocols shall be adhered to by the Visiting Players, Coaches and Spectators
- All playing rules unspecified herein shall refer to LL Playing rules (Green Book)
- Home field shall be responsible for providing umpires
- Home field will begin the field prep. When the visiting team arrives and the field prep is not complete, the visiting team will help out with completing field prep.
- Infield Warm ups
 - Infield Warmup is not guaranteed
 - Infield warmup is at the discretion of the BMOD based on field availability
 - **Visiting** team shall have 10 minutes of Infield warm up 30 minutes prior to scheduled game time
 - **Home** team shall have 10 minutes of Infield warm up 20 minutes prior to scheduled game time
 - At 10 minutes prior to the scheduled start time of the game; all players shall be in their respective dugouts for the purpose of umpire pre-game management duties.
 - All equipment shall be out of bags for umpire inspection in front of the team dugout
- Home team shall supply scorekeeper
- Visiting team shall supply pitch counter.
- Home Teams provide game balls
- No food, gum or sunflower seeds in the dugouts or on fields
- **Each team will be responsible for cleaning dugout after each game.**
- Each team manager is required to have access to a current and up to date Pitchers Log. This log is to be signed by the pitch counter and each manager after each and every game.
 - 30 minutes prior to the start time, each manager shall present their pitching log to the scorekeeper or opposing manager. Games will not start unless each team has provided their pitching log. Failure to comply results in the following: 1st offense written warning to

the manager, 2nd offense 2- game suspension for the Manager, 3rd offense removal of manager from team. Offenses are to be reported to DA Ratermann.

- Pool players can only be brought into a game to cap a team 10 players. Each team's league's player agent will manage their own pool.
- Continuous Batting Order will be in effect for all interleague games
- Courtesy runners shall be allowed with 2 outs for the Pitcher and Catcher. The runner shall be the player who was the last recorded out.

Timing

- All games will be terminated at 9:45 pm
- (Majors) If a game is tied after 6 innings, extra innings shall be played as normal. The inning that begins after 9:20 weeknights (or 2.5 hours have elapsed from game start on Saturdays), is the last inning. The inning begins immediately following the third out of the previous inning. If no winner is determined within the time allocated, the game shall end in a tie.
- (AAA) During regular season play the final inning for the game will be the inning that begins after 1 hour and 40 minutes has elapsed on the game clock. The start of the next inning is immediate upon the 3rd out of the previous inning. If at the completion of that inning the game is tied, the game will be recorded as a tie.
- (AAA) 5 Run Rule will be observed for the duration of the game
- Per LL rule, 4.10 (e)
 - If after three (3) innings, two and one-half innings if the home team is ahead, one team has a lead of fifteen (15) runs or more, the manager of the team with the least runs shall concede the victory to the opponent. If after four (4) innings, three and one-half innings if the home team is ahead, one team has a lead of ten (10) runs or more, the manager of the team with the least runs shall concede the victory to the opponent.

Pre-Game Hitting

- No Cages allocated for pre-game hitting.