MSC/MFC

Intramural Baseball 12U Year Old Rules & Guidelines

Anything not covered below, refer to regular Little League Major League rules will govern play.

1. Offensively:

- a) All players present for a game will be in the batting order.
- b) All players must wear batting helmets while at bat, coaching or running the bases.
- c) Players arriving after the first pitch of the game are to be added to the bottom end of the batting order. No game shall be delayed while a late player is running from the parking field or is putting on equipment.
- d) Batters must not throw the bat. Umpires will issue a warning to the player and manager for the first occurrence. For the second occurrence the player will be called out and ejected from the game.
- e) Pinch runners are not allowed unless the runner is injured, with both managers agreeing to the injury. The pinch runner must be the player who made the last out (most recent). If a player is injured by a pitch while batting and cannot go to first base, the batter is not out.
- f) Bunting is permitted.
- g) Stealing is permitted. No lead off any base is permitted. The runner must hold his base until the ball reaches the catcher.
- h) Sliding: The Pete Rose rule is in effect. If any player has possession of the ball, the runner must slide or avoid the fielder. If the runner runs through the fielder, he is automatically out and may be ejected from the game at the discretion of the umpire. All sliding should be feet first, no head first sliding is allowed.
- i) The offensive team shall station coaches on the field during its time at bat near first and third bases. Players who occupy any coaches' box must wear a helmet.

2. Defensively:

- a) All players must participate in each game and must be playing on the field by the third inning. No player may sit on the bench for more than two consecutive innings. Free substitution except for pitcher.
- b) Nine players in the field. (Only 3 outfielders)
- c) Any player unnecessarily forcing a runner to slide into a base when he does not have the ball shall be charged with obstruction, and the umpire shall award the runner an additional base. The player and the manager will be issued a warning and the next time the player and manager will be ejected from the game.
- d) Catchers must wear a catcher's mask and a full ear-flapped helmet. In addition, he must wear a metal, fiber or plastic cup type athletic supporter.
- e) The infield fly rule is in effect when called by the umpire.
- f) Tagging up is permitted.

- 3. Pitching:
- a) Little League pitch count rules apply
- b) A player shall not pitch in more than one game per day.
- c) No balks.
- d)If a pitcher hits 2 batters in an inning or 3 in a game they must be removed.
- 4. Only positive cheering will be allowed. All parents/spectators should be reminded that the games are for the children's enjoyment, not for their entertainment. The umpire shall have the right to remove any one from the park complex who is not conducting themselves in a sportsmanlike manner. Play the game for the sake of playing baseball (even if you need to "lend" players to the other team if their roster is short. Be gentlemen and don't look to embarrass another team.

Standings will be kept. Winning team must enter scores the same night as game. No inning to start after 1:50 minutes

12 run mercy rule in effect after the losing team has completed 4 turns at bat. Be gentlemen and don't look to embarrass another team.