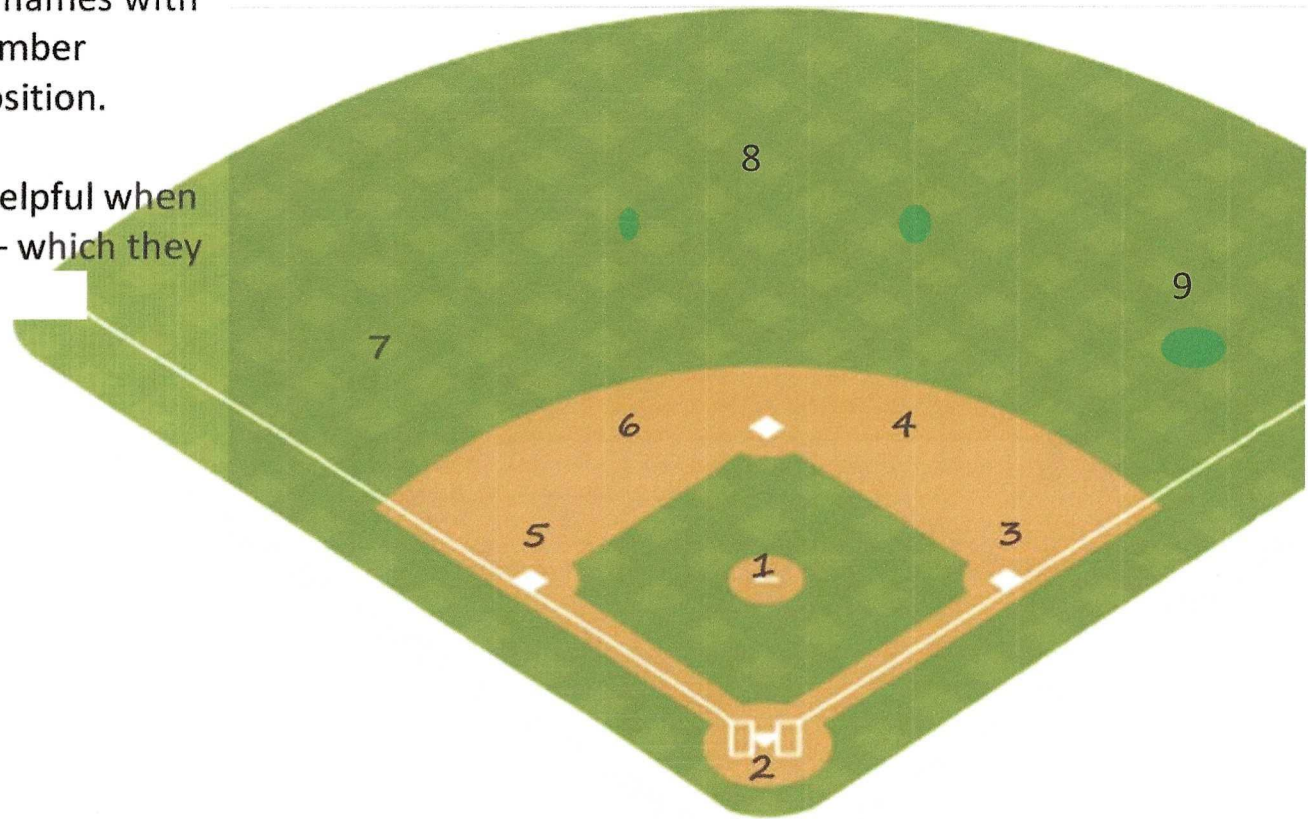


How Scorekeepers See the Field

Scorekeepers simplify the view of the field by replacing player's names with a unique number. The number represents the player's position.

This convention is really helpful when players change positions – which they do almost every inning

1-	Pitcher
2-	Catcher
3-	First Base
4-	Second Base
5-	Third Base
6-	Shortstop
7-	Left field
8-	Center Field
9-	Right Field



These numeric representations are always the same and do not change.

❖ Always remember that the scorekeeper's job is documentation. Should something happen during the game that doesn't get caught (batting out of order, incorrect call, etc.) by a manager or coach, the scorekeeper simply documents what happened. The scorekeeper should NEVER call a manager or coach's attention to a discrepancy.

❖ Common abbreviations (not all of which have been fully reviewed above):

○ Ways to get on base:

- BB (walk)
- 1B (single)
- 2B (double)
- 3B (triple)
- HR (home run)
- HBP (hit by pitch)

○ Ways to get out at the plate:

- K (strike out looking)
- Ks (strike out swinging)

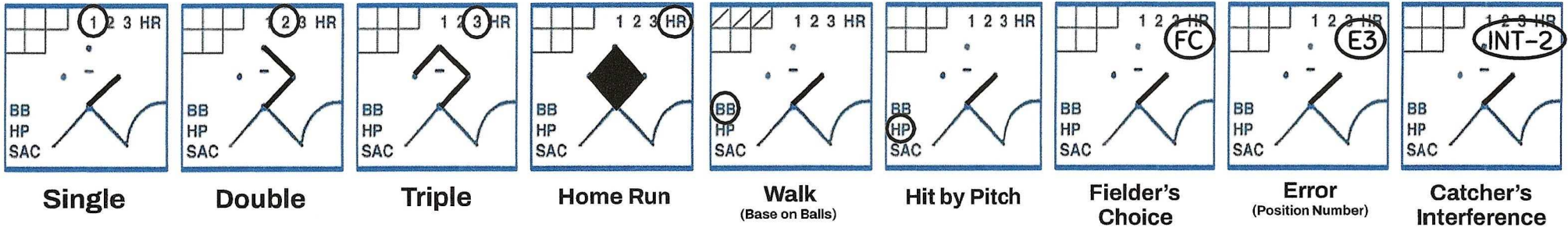
○ Ways to get out on the baseline:

- # - # (play on the ball)
- CS (caught stealing)
- RI (runner interference)
- DP (double play)

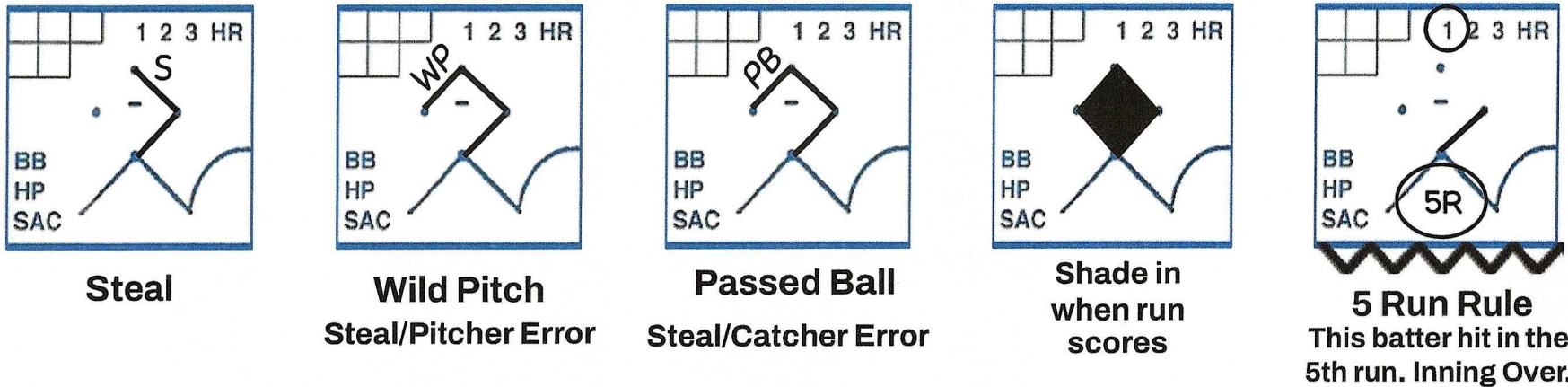
○ Ways to advance on the baseline:

- SB (stolen base)
- OT (overthrow)
- For more advanced scorekeepers:
 - E-# (error)
 - PB (passed ball)
 - WP (wild pitch)

Ways To Get On Base



Advance Runners

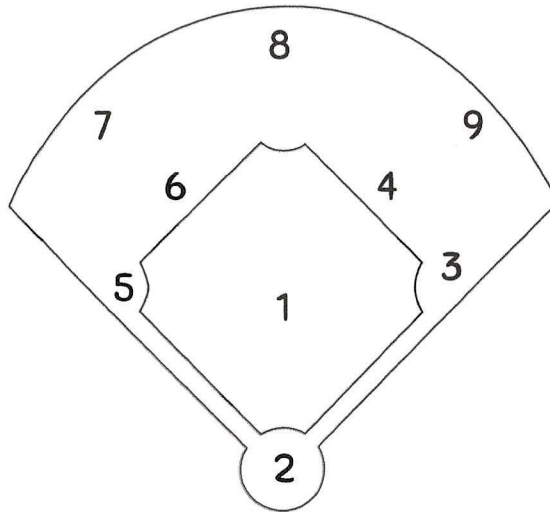


Ways A Batter Gets Out

Outs

Strike Out (Swinging)	Strike Out (Called/Looking) (No Swing)	Fly Out (Pop-Up in the air)	Foul Out (Caught Out of Play)	Line Out (Line Drive)	Unassisted (Same Player Caught & Made Out)	Throw to Bag (3rd to 1st)	Infield Fly Rule (Called by Umpire)	Sacrifice Batter Out Hit Produced a Score

Outs made in the inning



Squiggly Line to end the inning.

Ways A Runner Gets Out

Force Out (3rd throws to 2nd)	Unassisted (Stortshop made out)	Caught Stealing (Catcher to 3rd)

PLAYERS			O	N	TIME 10 4 7 5					
NO	LAST	FIRST	S	N	1	2	3	4	7	5
1	7	DeLatte			2 3 4 1 1 2 3 HR	1 2 3 HR	1 2 3 HR	1 2 3 HR	1 2 3 HR	1 2 3 HR
					BB HP SAC F6	BB HP SAC K 3	BB HP SAC	BB HP SAC #13	BB HP SAC	BB HP SAC
2	22	Roussel			1 2 3 HR	1 2 3 HR	1 2 3 HR	1 2 3 HR	1 2 3 HR	1 2 3 HR
					BB HP SAC	BB HP SAC	BB HP SAC	BB HP SAC	BB HP SAC	BB HP SAC
3	23	Louque			1 2 3 HR	1 2 3 HR	1 2 3 HR	1 2 3 HR	1 2 3 HR	1 2 3 HR
					BB HP SAC K 2	BB HP SAC	BB HP SAC	BB HP SAC	BB HP SAC	BB HP SAC
4	9	Perrot			1 2 3 HR	1 2 3 HR	1 2 3 HR	1 2 3 HR	1 2 3 HR	1 2 3 HR
					BB HP SAC F0 3	BB HP SAC	BB HP SAC K 2	BB HP SAC	BB HP SAC	BB HP SAC
5	15	Berry			1 2 3 HR	1 2 3 HR	1 2 3 HR	1 2 3 HR	1 2 3 HR	1 2 3 HR
					BB HP SAC	BB HP SAC	BB HP SAC	BB HP SAC	BB HP SAC	BB HP SAC
6	10	Darrah			1 2 3 HR	1 2 3 HR	1 2 3 HR	1 2 3 HR	1 2 3 HR	1 2 3 HR
					BB HP SAC	BB HP SAC K 1	BB HP SAC U 3 3	BB HP SAC	BB HP SAC	BB HP SAC
7	24	Prather			1 2 3 HR	1 2 3 HR	1 2 3 HR	1 2 3 HR	1 2 3 HR	1 2 3 HR
	12	Curtis		4	BB HP SAC	BB HP SAC K 2	BB HP SAC	BB HP SAC #3	BB HP SAC	BB HP SAC
8	5	Andrade			1 2 3 HR	1 2 3 HR	1 2 3 HR	1 2 3 HR	1 2 3 HR	1 2 3 HR
	3	Panchard		4	BB HP SAC	BB HP SAC	BB HP SAC	BB HP SAC 6-5	BB HP SAC	BB HP SAC
9	2	Shorts			1 2 3 HR	1 2 3 HR	1 2 3 HR	1 2 3 HR	1 2 3 HR	1 2 3 HR
	4	Wiltz		4	BB HP SAC	BB HP SAC	BB HP SAC	BB HP SAC #23	BB HP SAC	BB HP SAC
10					1 2 3 HR	1 2 3 HR	1 2 3 HR	1 2 3 HR	1 2 3 HR	1 2 3 HR

Majors & Juniors Batting substitutes are places under the player they are going in for.

A solid line is drawn vertically to note when the substitute enters the game to bat.

A pitching change is noted by adding the jersey number of the new pitcher at the top of the column and drawing a solid line between the batters.

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