2022 Denver Winter Invitational
Rules of Play for U11 and Older

A. RULES OF PLAY
1. The rules of play shall be the LAWS OF GAME as published by FIFA with those modifications adopted by CSA with additional tournament rules and format of play as listed below.
2. The Tournament Rules Committee, for the good of the game, shall address any rules not addressed.
3. The Tournament Director or designated representative shall determine the suitability of playing conditions. Teams shall be expected to play in accordance with the tournament game schedule unless severe weather poses a threat to safety. Only the Tournament Director or designated representative shall reschedule the game times and/or locations. Games may be shortened or relocated in order to complete the days' schedule of play. The Tournament Director reserves the right to decide all matters relative to the tournament and the Director's decisions are final.

B. NUMBER OF GAMES
1. Three (3) games minimum per team will be scheduled. See Section F. PLAYING CONDITIONS for game cancellations.

C. PROTESTS AND APPEALS
1. The "NO PROTEST RULE" applies. Ruling of referees at time of game is final. Appeals will not be heard.

D. BALL SIZE
1. Each team must have a game ball for each game subject to Field Referee approval as follows:
   U11-U12 Size 4 U-13 THROUGH U-19 Size 5

E. STRUCTURE OF THE GAME
1. Teams will be divided into flights by age and gender. The tournament committee reserves the right to combine flights or age groups where deemed necessary.
2. During the round robin stage of the tournament, games will not have overtime periods. Team standings will be based on the following point system:

SCORING:	Points	
	7	Win
	3	Tie
	0	Loss
	1	Each goal scored up to a maximum of three goals
	1	Shut-out (unless a 0-0 tie, in which 0 points for the shut-out will be awarded)

3. Forfeits. If a team does not report for play within five (5) minutes after the scheduled starting time, the game will be declared a forfeit. Forfeited games will be scored as a 3-0 final score and the winning team will receive 11 points. Any team which forfeits a game will lose their bond.
4. Tie Breaker Procedures
   - In the event that two or more teams in a flight are equal in total points at the end of the round robin matches, the Division winner shall be determined in descending order of applicability by:
   - Head to head. In the event that more than 2 teams are tied, head to head will not be used and tiebreaker criteria will begin with Most Wins.
   - Most Wins
   - Goal differential with a maximum of 6 goals differential per game.
   - Goals For with a maximum of 6 goals per game.
   - Fewest number of goals allowed.
   - Fewest red cards *Cards apply to all rostered players and coaches of team
   - Coin toss.

F. PLAYING CONDITIONS
1. Games may be canceled or temporarily suspended when fields are not playable due to rain, snow, low air temperature, excessively high winds or lightning.
2. The responsibility of game cancellation or temporary suspension will rest with the tournament committee. Final judgment will be that of the Tournament Director.
3. Games shall be considered completed if the first half has concluded (2nd half DOES NOT have to start) and play is stopped by either the field referee, Referee Assignor or the Tournament Director. The score at the stoppage of play will be the final game score. If the first half has not been completed and the game is stopped, every effort will be made to complete the game. If the game is cancelled before it starts every effort will be made to reschedule the game. Note: if necessary, game lengths may be shortened for rescheduled games. However, in the event that rescheduling is not possible, and the game cancellation creates a situation where teams within the division are unable to play an equal number of qualifying games, the flight winner will be determined on the basis of average tournament points for games played. The team with the highest average points will be declared the winner of the flight. In the event there is a tie, which cannot be resolved by point averaging, the winner/advancing team will be determined by a coin toss.
4. In case of bad weather, a horn will sound to clear the fields. When the horn is heard again, play will resume. Team warmup period will be very minimal, if any at all, to get the game playing as soon as possible. Do not leave the complex until games are officially canceled. PARTICIPANTS AND SUPPORTERS SHOULD LEAVE THE PLAYING AREA AND GO DIRECTLY TO THEIR CARS.

G. UNIFORMS
1. The team listed as the "Home" team wears Dark; "Visiting" team will wear White or light.
2. The following items are NOT permitted: Hair control devices with hard parts, earrings of any kind, jewelry of any kind.
3. The following items are CONDITIONALLY permitted: Religious medals or medical tags taped to the body, splints, casts, braces or other joint support devices that, in the referee's opinion, are not dangerous.
4. Shin Guards are required.

H. TEAM AND PLAYER CERTIFICATION

1. Each team must possess a current certified UYS/CSA roster (with Tournament stamped approval) and **a valid player pass** for each player, including guest players, participating in the tournament. Digital format is acceptable and must be available prior to the start of each game. THE APPROPRIATE OFFICIAL (referee or Field Marshall) MAY CHECK ROSTERS and PLAYER PASSES BEFORE THE BEGINNING OF EACH GAME. Up to 4 guest players are allowed but only up to the maximum age group roster size. U11-U12 Max roster size is 16. U13-U14 teams Max roster size is 20. U15-U19 Max roster size is 22. U13-U19 may only have 18 players eligible to play for any given game. If more than 18 players are listed on the roster, players 19-22 (if applicable) must be crossed off of the tournament roster and declared to the referee as not playing in the game.
2. If an ineligible player participates in the tournament, his/her team will forfeit every game in which he/she played and may be expelled from the competition after review by the Tournament Committee/ Tournament Director. Fees will not be refunded for expelled teams and the bond will be forfeited.
3. Rosters will be limited to a maximum of 16 players for U11-U12 (9v9), 20 players for U13-U14 (11v11) and 22 players for U15-U19 (11v11).
4. **A player may play for only one team during the tournament.**
5. At the conclusion of the match, the Field Referee will complete the game card in detail. He/she will also forward to the Tournament Director any passes of sent off or dismissed participants for the Tournament records and any possible further action. He/she will also turn in an official supplemental game report if there are any unusual match circumstances to be reported.

I. GAME LENGTH

DIVISION	ALL GAMES
U-11 thru U14	2-30 minute periods
U-15 thru U-19	2-40 minute periods

(There will be no overtime periods for any games)

J. PLAYER SUBSTITUTIONS

1. Players may be substituted with the consent of the Field Referee at the following times:
    - Prior to a throw-in, by your team
    - Prior to a throw-in, by the non-throwing team, if the throwing team is substituting player(s).
    - Prior to a goal kick, by either team
    - After a goal, by either team
    - After an injury stoppage of play, by either team (if injured player is substituted from game)
    - When the referee stops play to caution a player, only the cautioned player may be substituted, prior to the restart of play
2. No substitute is allowed for an ejected player

K. TEAM DISCIPLINE

1. An ejected player or coach is ineligible for participation in the next tournament game.
2. A COACH IS RESPONSIBLE FOR THE ACTIONS OF HIS TEAM"S SUPPORTERS. Abuse from spectators or coaches will not be tolerated. Violations can result in forfeiture of the game and, in severe situations, expulsion from further tournament participation.
3. Any coach, manager or spectator who has been dismissed from a match must remove themselves no less than 100 yards from the playing field within 2 minutes of notice of ejection or the match will be forfeited to the opposing team.
4. Any coach that withdrawals their team from the playing field during a match will automatically forfeit the match, as well as be subject to further disciplinary action from the tournament committee.
5. The consumption of any alcoholic beverage at any youth soccer match is expressly prohibited. Any player or team official who violates this prohibition shall be subject to disciplinary action and possible suspension. Such violations will be reported to the Colorado State Soccer Association.

L. AWARDS

- Team that wins their respective Division will be crowned Champion and receive championship award. In the event that all games are not played within a bracket due to cancellations, there is the potential of no Champion Team. Tournament Director and Committee will have final decision and notify teams of decision.

GENERAL

Although we never want to cancel a tournament and spoil the fun, weather in Colorado often has other ideas. The Denver Winter Invitational, Real Colorado Edge Soccer Club and Colorado ICE Soccer Club will not be responsible for any expense incurred by any team due to the cancellation in part or whole of this tournament.

In the event of inclement weather, the Tournament Committee reserves the right to modify all tournament rules to safely and fairly end the tournament successfully. The Denver Winter Invitational will make every effort to complete all games in the event of a postponement. In the event the tournament or games are cancelled due to weather cancellations, refund amounts are listed on the tournament website www.dwinvitational.com.

The Tournament Director and Committee's decisions shall be final and reserves the right to decide on all tournament matters.