



Coaches,

Managing the offense and rotating players are key to a successful season and ensuring all the kids get touches and have fun. There are many ways to do this including the below from a past coach.

- 1) Playbook- I use the the PLAYMAKER app for the plays. It is very easy to use, it may have been \$15. I can't remember now, as I have had it a few years. You can print out wrist plays that I put into wrist bands for the QB's. I simply call the play number from the sideline and the QB looks, explains the play to the players, and runs it. I have the same printout on the sideline.
- 2) I have an excel spreadsheet I use and have attached. It will depend on the number of players you have on the sidelines. 10 players is ideal and easiest (as that leaves 3 subs), but you may have more, so here is what I would do:
  - Offense: On offense, rotate the 2 wide receivers and 1 running back every 2 plays. If you have more than 3 subs, rotate an additional person from the offensive line. (Try to keep the QB consistent for the entire series - better continuity and better chance of the entire team having success- more to come on QB).
  - Defense: rotate the 2 corner backs and middle lineman/LB every 2 plays... Again, if you have more than 3 subs, take an additional player from the line.
  - Kick offs and Returns - I tend to sit the better players here, but you need a good kicker. I tend to give everyone a chance to return.
- 3) QB - this is the most important position and of course, the one every child will ask to play. Unfortunately, if the QB is not effective, the RB and WR's can't get the ball and the entire team suffers. I let parents and players know that because the QB is pivotal to all the players having success, I don't rotate as much there. I generally try to find 2 QB's that can run and throw the ball. If the game is out of control score wise in either direction, then I tend to let another child play QB for a series.
- 4) Players Touching the ball - I actually design specific plays (usually simple) to let specific players touch the ball on offense (these will tend to be running plays to ensure a greater chance of success). This is important to building the players enthusiasm for the game.



<b>Offense One</b>	
Jeremy	WR-R
Kaden	LT
Lleyton	C
Aiden	RT
Marshall	QB
Drew	RB
David	WR-L
John	RB
Marc	WR
Richard	WR
Henri	C
SUB	LT
SUB	RT

<b>Offense Two</b>	
Kaden	WR-R
Marc	LT
David	C
Richard	RT
Henri	QB
Lleyton	RB
Aiden	WR-L
Jeremy	RB
John	WR
Marshall	WR
Drew	C
SUB	LT
SUB	RT

<b>Offense Three</b>	
Richard	WR-R
Marc	LT
Drew	C
Henri	RT
Marshall	QB
Jeremy	RB
David	WR-L
Kaden	RB
Aiden	WR
John	WR
Lleyton	C
SUB	LT
SUB	RT

<b>Defense One</b>	
John	CB-R
Richard	DE-R
Henri	LB
Kaden	DE-L
Jeremy	CB-L
Marshall	FS
David	SS
Lleyton	CB
Aiden	LB
Aiden	CB
SUB	DE
SUB	DE

<b>Defense Two</b>	
Drew	CB-R
Marc	DE-R
Aiden	LB
John	DE-L
Lleyton	CB-L
Kadon	FS
David	SS
Jeremy	CB
Henri	LB
Marshall	CB
SUB	DE
SUB	DE

<b>Special Teams - Kickoff</b>	
David	Gunner
Lleyton	Gunner
Kadon	Gunner
John	Kicker
Jeremy	Gunner
Marc	Gunner
Marshall	Gunner
Drew	CB
Aiden	LB
Henri	CB
SUB	DE
SUB	DE

<b>Special Teams - Return</b>	
Aiden	Blocker
Kaden	Blocker
John	Returner
Drew	Returner
Marshall	Returner
Lleyton	Blocker
Marc	Blocker
Henri	Gunner
Jeremy	Gunner
Richard	Gunner
David	Gunner
SUB	Gunner
SUB	Gunner

<b>Special Teams - Return</b>	
Aiden	Blocker
Henri	Blocker
Kaden	Returner
Jeremy	Returner
David	Returner
Lleyton	Blocker
Richard	Blocker
Marshall	Gunner
Drew	Gunner
Marc	Gunner
John	Gunner
SUB	Gunner
SUB	Gunner