

JUNIOR INTERLEAGUE RULES

**4S RANCH LITTLE LEAGUE
CARMEL MOUNTAIN RANCH LITTLE LEAGUE
ESCONDIDO AMERICAN LITTLE LEAGUE
ESCONDIDO NATIONAL LITTLE LEAGUE
POWAY AMERICAN LITTLE LEAGUE
POWAY NATIONAL LITTLE LEAGUE
VALLEY CENTER LITTLE LEAGUE
(SPRING 2020 SEASON)**

In most cases, the Official Regulations and Playing Rules for Little League Baseball and Junior League Baseball apply. These Interleague rules cover permitted options and enhance the Official Regulations and Playing Rules for Little League Baseball.

1.00 INTRODUCTION:

- 1.01 The intent of the Interleague rules is to establish guidelines for playing regular and postseason games for the 2020 season between Junior League teams from 4S Ranch, Carmel Mountain Ranch, Escondido American, Escondido National, Poway American, Poway National, and Valley Center Little Leagues.
- 1.02 An Interleague Committee (ILC), consisting of the Junior Division representatives from each league, will coordinate Interleague participation from the involved leagues. ILC members from each league are as follows: Brian Wilson (4S Ranch), Kevin Aeling (Carmel Mountain Ranch), David Mowery (Escondido American), Shawn Workman (Escondido National), Eddie Atchley (Poway American), Ehrin Anderson (Poway National), Kyle Lopez (Valley Center). Mark VanDierendonck shall serve as non-voting League Scheduler/Commissioner. A majority vote of ILC is required for approval (50%+1 = 4 votes).
- 1.03 The ILC shall be considered “the board” for games between teams from different leagues. Intraleague games (games played by teams from the same league), will have local board jurisdiction.

2.00 TEAMS:

- 2.01 Each league will form teams through a draft of players from their respective league according to the Official Regulations and Playing Rules of Little League Baseball and Junior League Baseball.
- 2.02 All rostered players shall be allowed to attend each game. If a team has an oversized roster and they want to have some type of rotation of players who are eligible to play then a proposal to the ILC shall be presented and voted on. In the proposal the number of games should be spread out evenly and the person managing the rotation of games shall be identified (Player Agent recommended).
- 2.03 Players League Age 15 may only play with a waiver from Little League West Region. Contact D31 District Administrator Roberta Moore for waiver requests. Notify the ILC if a waiver is granted (for informational purposes only).

3.00 GAME LOCATIONS:

- 3.01 4S Ranch field is located at (*still to be determined*).
- 3.02 Carmel Mountain Ranch (CMR) field is located at Highland Ranch Elementary School, 14840 Waverly Downs Way, San Diego, CA 92128. The home team will occupy the dugout closest to 1st base.
- 3.03 Escondido American (EALL) field is located at Escondido High School (Frosh Baseball Field), 1535 N. Broadway, Escondido, CA 92026. The home team will occupy the dugout closest to 1st base.
- 3.04 Escondido National (ENLL) plays at Hidden Valley Middle School, 2700 Read Road, Escondido, CA 92027. The home team will occupy the dugout closest to 3rd base.
- 3.05 Poway American and National field is located at the Poway Community Park (PCC) - East and West Fields, 13094 Civic Center Dr, Poway, CA 92064. The home team will occupy the dugout closest to 1st base.
- 3.06 Valley Center field is located at the Valley Center Little League Juniors Field, 28246 Lilac Rd, Valley Center, CA 92082. The home team will occupy the dugout closest to 1st base.

4.00 SCHEDULE AND STARTING TIMES:

- 4.01 The ILC scheduler will determine the number of games to be played and provide a regular and postseason schedule to all teams to be posted on the Interleague website.
- 4.02 Each league has unique issues pertaining to field use and lighting. Check the schedules for start times as the times will vary depending on the host team.

- 4.03 If a team has fewer than nine (9) players at the scheduled start time and the manager believes that more players may arrive, the managers and umpire(s) shall wait a minimum of fifteen (15) minutes before determining if the game can be played.
- 4.04 **Every effort should be made to play games as scheduled.** In the event a game cannot be played due to the lack of available pool players, weather, or other acceptable reasons (school events, field scheduling conflict, etc.), the home league's scheduler will work with the Junior Interleague scheduler to determine an appropriate new date/time.

5.00 **PITCHING RULES:**

- 5.01 **Little League Rule book Regulation VI pitching rules must be strictly adhered to.**
- 5.02 Pitchers must adhere to the following rest requirements:
- 5.03 If a player pitches 66 or more pitches in a day, four (4) calendar days of rest must be observed
- 5.04 If a player pitches 51-65 pitches in a day, three (3) calendar days of rest must be observed.
- 5.05 If a player pitches 36-50 pitches in a day, two (2) calendar days of rest must be observed.
- 5.06 If a player pitches 21-35 pitches in a day, one (1) calendar day of rest must be observed.
- 5.07 If a player pitches 1-20 pitches in a day, no (0) calendar day rest is required.
- 5.08 Maximum number of pitches in a day for pitchers league age 13 and 14 is 95, 12 is 85.
- 5.09 A pitcher that delivers 41 or more pitches in a game can not play the position of catcher for the remainder of that day. Catchers may not pitch after catching any part of 4 innings. A catcher that later pitches in a game may not return to the catcher position if 21 or more pitches are thrown.
- 5.010 **Please review the Green Book for threshold exemptions, pitching and catching multiple games in a day, pitching consecutive days.**
- 5.011 In addition to the Little League Rules, pitching violations which include using an ineligible pitcher or allowing a pitcher to exceed the allowed pitch count will result in further disciplinary action against the manager:
First offense –Warning. Second-One game suspension. Third- Removal from league.

6.00 GAME RULES

- 6.01 The manager or representative of both teams must report/post game and pitching results within 24 hours of the completion of the game to the designated website.
- 6.02 Minimum Play is six (6) defensive outs. Outs need not be consecutive. All players must bat at least once per minimum play rules. [LL Reg IV(i)]
- 6.03 Continuous batting order will be used during the regular season. [LL Rule 4.04]
- 6.04 The 15 and 10-Run rule will be used. [LL Rule 4.10(e)]
- 6.05 One foot in box option will be used [LL Rule 6.02(c)]
- 6.06 Sign stealing is an ejectionable offense [LL Rule 9.01(d) NOTE]
- 6.07 A team that cannot field nine (9) players for a scheduled game should provide at least 24 hours notice to the opposing team in an attempt to reschedule.
- 6.08 The scheduled home team will supply approved baseballs for the game.
- 6.09 Due to schedule/field conflicts, it is possible that a home team will have to host the opposing team away at the opposing team's field. Even though away, they are still the home team.
- 6.010 No new inning may start more than two (2) hours and thirty (30) minutes after the scheduled start time of the game. If the umpires are the reason a game started late, then the start time is moved to time of the plate meeting and agreed on by both managers and the plate umpire.
- 6.011 Bats must be BBCOR, USABat, or wood [LL Rule 1.10 Intermediate (50/70) Division and Junior League]. [Link](#) to complete bat regulation

7.00 PROTESTS

7.01 Protests arising from interleague play will be submitted to the protest committee. The protest committee will include all members of the ILC and the District 31 UIC (or his designate). If the protest involves an ILC member (manager or coach), that member will not be involved in that particular protest's decision/outcome.

8.00 POOL PLAYERS:

8.01 Each league will maintain a list of pool players [per LL Regulation V(c)]. A team may request and use pool players to bring their roster to a max of eleven (11) players.

8.02 Pool players may not play the position of pitcher and must bat at the bottom of the lineup after the team's regular players. (Managers should review and understand LL Regulation V(c) as minimum play rules are more restrictive.)

9.00 STANDINGS:

9.01 Two divisions: North (EALL, ENLL, Valley Center) and South (4S Ranch, CMR, PALL, PNLL). All games played count in the final standings.

9.02 TIE-BREAKER: In order – Winning percentage, Most wins (i.e 5-5-0 beats 4-4-1); head-to-head; division record (for ties between teams within division); average runs allowed per game; coin toss.

9.03 At the discretion of the Inter-League Scheduler, games that are cancelled or suspended may not be played. The intent of this rule is to not delay the start of the post season tournament. We want to play all games possible.

9.04 If a game is called (due time, darkness, etc) with a tie score, it shall be recorded in the standings a Tie (½ win, ½ loss).

9.05 The ILC, by majority vote, may determine the outcome of suspended games (a winner may determined, a tie recorded in the standings, etc). If no approval, the games shall be considered unplayed.

9.06 A forfeit for an interleague game can only be awarded by the ILC. See IL rule 4.04 above. A game that is not played is an unplayed game, not a forfeit (unless determined otherwise by the ILC). Local leagues can award forfeits for intraleague games.

10.00 GROUND RULES:

At the plate meeting, the home team manager may notify the opponent and umpire(s) of dead ball areas and unique conditions to the field. The umpire(s) will then finalize the ground rules for that game.

- 10.01 4S Ranch - (*ground rules at TBD field are TBD*)
- 10.02 CMR-Highland Ranch Field – This field has a dead ball area between the backstop and each dugout. This area may be defined by a line of chalk between the backstop and the dugout. In the absence of chalk, the area is defined by a straight line running pole-to-pole, from the backstop post to the post at the dugout entrance closest to the backstop
- 10.03 EALL Escondido High School Frosh Baseball Field – no known special ground rules
- 10.04 ENLL Hidden Valley Middle School – no known special ground rules
- 10.05 Poway Community Center – no known special ground rules
- 10.06 RB Community Park, Chris Wall Field #7 – This field has a dead ball area between the backstop and each dugout. This area may be defined by a line of chalk between the backstop and the dugout. In the absence of chalk, the area is defined by a straight line running pole-to-pole, from the backstop post to the post near the dugout entrance closest to the backstop
- 10.07 Valley Center Juniors Field – no known special ground rules.

11.00 UMPIRES:

- 11.01 Umpires are to be provided by the scheduled home team's league. If the home team must play the game at another league's fields for any reason, the home team's league will arrange for umpires. Leagues may provide volunteer or paid umpires as directed by the league's UIC.

12.00 SCOREKEEPER/PITCH COUNTER:

- 12.01 The scheduled home team will provide the Official Scorekeeper and Pitch Counter for the game. This may be the same person but not preferred. The visiting team may provide the pitch counter if needed. These roles may be switched if agreed on by both teams.

13.00 POSTSEASON TOURNAMENT:

- 13.01 At the end of the regular season, a championship tournament will be played. Two (2) Brackets, North and South, will feed into a championship game. Seeding for the tournament will be based on regular season records.
- 13.02 The North and South bracket will be a *modified double elimination tournament*. The “winners bracket” champion will play the “losers bracket” champion for the North and South championship. There will be no “if necessary” game. This is the same format as Williamsport (except it has 11 teams instead of 16).
- 13.03 The tournament championship game will be played between the North champion and the South champion. The team with the best regular season record will be host and home team (the Division Record tiebreaker is not applicable for this game).
- 13.04 Higher seed, as determined by regular season standings, will be the host and the home team for all tournament games, except for the North and South Championship games. The home and host teams for the North and South Championship games shall be the team from the winners bracket. If there is a conflict with the home team’s field, the games will be played at the lower seeded/visiting team’s site.
- 13.05 The championship tournament shall use Continuous Batting Order (CBO), same as the regular season.
- 13.06 No pool players may be used if a team has 11 regular season players at the game. If pool players are needed to make 11 players, they may not be part of the starting (field) lineup. Only if a team has fewer than 9 regular season players at the game may a pool player be in the field lineup.
- 13.07 Pool players are limited to minimum play when they are the 10th and/or 11th players for a postseason game. We want the regular season players/teams determining outcome, not pool players.

14.00 AWARDS:

14.01 Awards will be presented to the 1st and 2nd place teams (North and South Champions) of the end of the season tournament.

14.02 4S Ranch has volunteered to order and pay for the end of season awards.

14.03 The final cost of the awards will be divided amongst the leagues with each league paying its pro-rata share of the cost based on the number of teams they have divided by the total number of teams participating. Estimate from past year: \$360/#teams, about \$33/team (11 teams)