

Energy Hoops Classic Tournament Rules

The Home Team (white) will be the team on the left/top of the schedule.

The Away Team (Dark) will be the team on the right/bottom of the schedule.

Players may not “swing” between teams.

GAME PLAY RULES:

1. 2-15 Minute stop-clock halves. Last 5 minutes of the second half will run if the lead is larger than 15 points. If the lead goes under 15 points, normal stop-clock rules will apply.
2. 3-Minute Halftime (Might be cut down if we are behind schedule)
3. 5-Minute minimum warm-up time (Will be extended if necessary to avoid games starting early)
4. 3 Timeouts per game (1 Timeout per Overtime, Timeouts DO NOT CARRY OVER from regulation.)
5. 5 fouls per player, per game.
6. All overtimes are 2 minutes. The first is a full 2 minutes with stop clock. The second is SUDDEN DEATH (First team to score.)
7. No Pressing or Trapping with a 20-point lead or greater.
8. 7th & 8th grade Boys use full-sized ball. All other divisions use 28.5 ball.
9. Everything else is NFHS rules.
10. All Tie-Breakers for seeding will be determined by:
 - a. Head to Head
 - b. Head to Head Pt Differential
 - c. Pts Allowed
 - d. Pts Scored
11. All players in all Divisions will shoot from the regulation free-throw line.

Sportsmanship: All players, coaches and spectators are expected to be respectful and supportive of each other at all times. Failure to comply with this expectation will result in removal from the tournament. The EYBC expectation for all is that players play, coaches coach, officials officiate and parents cheer.

Admission:

Head Coach and One Asst Coach and Their Spouses - Free

Players - Free

Adults 10 and Older - \$5 Per Day

Children 9 and Under - Free