



H.O.Y.A.S CDC is a non-profit organization offering youth basketball leagues in the Huntersville area during the Summer seasons each year.

Our goal in H.O.Y.A.S is to provide an opportunity for the kids that don't typically participate in any other youth sports in the Summer to have the opportunity to play basketball prior to or continue playing following the conclusion of other great programs during the Spring season. Additionally, it is our intent to teach the players in our league the basic fundamentals of basketball, teamwork and good sportsmanship, which we believe will help in their ongoing childhood development.

PARTICIPANTS H.O.Y.A.S. CDC will include players between the ages of 10-18. All leagues will be "co-ed" unless otherwise stated prior to the beginning of each league season.

TEAMS H.O.Y.A.S. CDC will be formed by a "draft" in order to keep teams as even as possible. No group or coach may form his/her own team to compete in the league(s).

ANNUAL SCHEDULE H.O.Y.A.S. CDC will provide an annual Summer league beginning the month of June of each year. A "skills" day will be held approximately One week prior to start of each season.

PLAYER/PARTICIPANT LEAGUE EXPECTATIONS H.O.Y.A.S. CDC expects every player in our league to conduct themselves in a mature manner at all times while in an H.O.Y.A.S. CDC gym or on the properties which that gym resides. This includes the basketball court, scorer's table, bench, bleachers, outside grounds and parking lot.

[This applies to both practice sessions and games.](#)



The following actions will not be allowed or tolerated by any H.O.Y.A.S. CDC player or participant - constant harassment of a referee, league officials, coaches or players, foul language, unnecessary hard fouls or removal of uniform during a game.

Such actions will result in a player or team receiving a TECHNICAL FOUL and will constitute a two shot penalty. **TECHNICAL FOUL on any player will count as a personal foul also.**

Any player receiving (2) technical fouls in a single game will be ejected from the remainder of that game and will be asked to leave the gym immediately.

Additionally, that player will receive a (1) game suspension from his or her next scheduled game.

Any player assaulting a player, referee, coach or league official will be suspended for the remainder of the season and banned from any future H.O.Y.A.S. CDC events.

Any player ejected from (2) games during a single season will be suspended for the remainder of that season and can be permanently banned from H.O.Y.A.S. CDC.

PLAYING TIME All players in each age division must play in at least two full quarters of each game and must appear in both halves of that game. No player may play more than (3) three quarters of a game. Accounting for playing time is done by each coach and done on an honor basis. Our Coaches are expected to ensure that each player is learning and developing as the season progress. Game time experience is critical in the development of each player.

A major, H.O.Y.A.S. CDC League emphasis is playing time for all players.



If a player shows up after the end of the first half, a coach is only required to play that player one full quarter of the remaining game time.

Any Coach knowingly ignoring the playing rules will be forced to forfeit the game in question.

COACHING: All coaches are volunteers and must emphasize good sportsmanship at all times. Any coach who consistently harasses referees or shows inappropriate behavior towards the players/referees will be removed from the league. There will be no appeal process.

During a game, each team is allowed only (1) coach and (1) assistant coach on the sidelines.

During a game, only one coach is allowed to stand in the coach's box and the other coach must remain seated on the bench with the players.

FORFEITS Teams not showing up within ten minutes of their game time, or within 10 minutes of the end of the game prior to theirs, whichever is later, will forfeit their game.

A team may NOT start a game with less than FOUR players. However, if a team starts a game with four players and no other players show up and one of those players foul out, **a team cannot finish the game with only three players.**

TIME OUTS Each team receives four timeouts per game (2 per half), plus one for each overtime period. Timeouts may be used at any time during the game.

PRESSING Full court pressing is allowed. If a team is ahead by 20 or more points at any point in the game, that team may not press full court.

PRESSING PENALTIES The offending team will be given an initial warning of the violation. After the first warning, the opposing team will shoot two technical free throws and will do so for each violation occurrence for the remainder of the game.

GAME BALL A game ball will be provided by the H.O.Y.A.S CDC to each coach prior to the start of each game.

The 10-11 Yr Old division will use a 29.5 men size basketball.....

The 12-13 Yr Old division will use a 29.5 men size basketball...

The 14-18 yr old division will use a 29.5 men size basketball....

The game clock will stop for time outs, quarter end and dead balls called by the referee

SCOREBOOK: H.O.Y.A.S. CDC will Provide Scorebook keeper for each game.



As soon as the game concludes, both scorebook keepers should immediately begin entering both teams roster information into the scorebook.

Coaches are asked to have a pre-typed roster with jersey numbers ready to provide to the opposing team as soon as the game in progress completes.

TOURNAMENT PLAY H.O.Y.A.S. CDC will conduct a single elimination post season tournament following the completion of the regular season league schedule. Seeding's will be determined by the order of finish in the regular season.

Only the 1st and 2nd place post-season tournament champions will receive trophies or medals.

JEWELRY RULE No jewelry is to be worn by any player at any time while on the basketball court. This includes rings, earrings, bracelets, watches or necklaces.

This applies to practices as well as games. (This is a safety issue)

OVERTIME If score is tied at the end of regulation, a maximum of (2) two minute overtimes will be held. If score is still tied at the end of second overtime, a jump ball will be held and the first team that scores will be declared the winner.

Rules - North Carolina High School Basketball Association rules are in effect for all leagues.

This will include the Free Throw lane rule. No one is allowed in the lane until ball touches rim.

When shooting free throws, the shooting team may only have two players on the block.

The other team may only have four players on the block.