



INTERLEAGUE RULES 2025

MINORS BASEBALL

Games will be played under official Little League Minors League Baseball rules with the following clarifications.

Players: ages: 8, 9, 10 and 11

Coaches: Teams may have a maximum of three coaches. There must be an adult in the dugout at all times.

Equipment: Metal cleats are not permitted. There is no on-deck circle allowed in this division. The host team provides balls and umpires and ensures the field is prepared for a game.

Beginning a game: Teams may start with 7 players but may play up to 10 (if both teams are able to field 10). If one team has fewer than 10 players, a nine-player defensive alignment shall be utilized by both teams. In a 10-player alignment, four outfielders are required. A team using 7 or 8 players would skip over the empty batting positions without penalty. In the case of a game with seven defensive players, the opposing team will lend the defense a player to create an eight-player defensive alignment.

Time Limit/Curfew: Time limit for all games is 1 hour, 45 minutes. (No new inning.) Friday and Saturday games will have a curfew of 10 pm. All other games will have a curfew of 9 pm. No inning can start after the designated curfew times. The chief umpire should keep official time at home plate. An inning must continue if it begins before curfew. If a game is tied at the time of curfew, the continuation of that game will need to be scheduled by the representatives of each league involved.

Ending an Inning: An inning shall end when 3 outs are made or when 5 runs have scored (rule 5.07). This rule applies in all innings (including the last). In the instance a team is trailing by more than 5 runs in the last inning, the inning can be completed in order to allow for maximum playing time for all players.

Playing Time: All players present shall play a minimum of three (3) full defensive innings per game. At least one full defensive inning must be at an infield position which includes 1B, 2B, SS, 3B, C or Pitcher. It is recommended that all players present play a minimum of four full defensive innings per game with at least two of those innings at an infield position.

Local Option for Rule 4.10e: The 15-run rule and 10-run rules are in effect. Note that the 15-run rule goes into effect once the visiting team has completed 3 at-bats, and the 10 run rule takes effect once the visitors have completed 4 at-bats.

Batting Order: All players present shall be in the batting order (continuous batting order) for the entire game (rule 4.04). Free defensive substitution as per rule 4.04.

Pitching Rules: Pitch counts will be utilized. Illegal pitches will be enforced during all games. There are no warnings.

Rule 6.02c is enforced: After entering the batter's box, the batter must remain in the box with at least one foot throughout the at-bat except for instances outlined in the rule book.

Infield Fly: The infield fly rule is in effect (see definition of INFIELD FLY under Rule 2.0)

Courtesy Runners: A courtesy runner is allowed for the pitcher and/or catcher of record when there are two (2) outs during the Regular Season. The "courtesy runner" must be the player in the batting order who made the last out. In the case of the pitcher and catcher both being on base, it is allowable to use courtesy runners for both players.

Pool Players: Pool players must be noted in the line up and be pointed out at the pre-game plate meeting. Pool players cannot pitch but can play any other position, bat anywhere in the lineup and must play at least 9 consecutive outs and bat once).

Thrown Bat: On first offense, all play stands. The umpire shall call time and issues a team warning. On second offense, all play stands. The umpire shall call time and let both managers and the official scorekeeper know that player is removed from the game and may remain on the bench. (This is NOT an ejection and therefore does not carry an additional one-game suspension.)

No "digging" is allowed. To maintain fields and prevent injuries, players may not dig while on defense. First offense is a warning, second offense is removal for that inning, and third offense is removal from the game.