## Topic: Speed of Play

| Technical Warm up | Organization | Coaching Pts. |
| :---: | :---: | :---: |
|  | 3v3+3 or 4v4+4 Keep-Awav: <br> Nine or twelve players are divided into three teams of three/four (Red, Yellow and Blue). Two of the teams combine for six attackers who attempt to keep possession of the soccer ball from the other team of three defenders. When a team loses possession of the ball, that team becomes the defending team. <br> Coach: At first just let them play with minimal coaching. Then: <br> > Introduce 3 touch play <br> $>$ Restrict players from passing ball back to player they received ball from 1 and 2 touch only | - Technique and Quality of pass (accuracy of pass- including particular foot or side of player; weight of pass) <br> - Dealing with touch limitations and speed of thought <br> - Body Position <br> - Prep touch <br> - Supporting runs off the ball <br> - Vision and communication <br> Time 15 minutes |
| Small Sided Game | Organization | Coaching Pts. |
|  | 5v5+Targets: <br> Two teams will try to move the ball as quickly as possible to connect passes and connect with the target player to score a point. Coach: Start without a touch restriction then asks the player to play 2 touches. | - Body Position when receiving ball <br> - Emphasize quick play efficiency of touches <br> - Team Shape <br> - Vision and Communication <br> - Support runs off the ball <br> Time 15 minutes |
| Exp. Small Sided Game |  | Coaching Pts. |
|  | 5v5 with 4 Targets and GK's: <br> Two groups of 5 players are trying to connect passes, playing as quickly as they can. If the players use the targets and score the goal, it is 2 points. If they do not use the targets, it is 3 points. <br> Coach: The team that scores keeps the soccer ball and starts from their own goal. Add touch restriction. <br> Switch targets and field players every so often. | - Keep emphasizing quick play <br> - Player with the ball should have options wide and long <br> - Team Shape <br> - Look to play the ball early and long if it is on <br> - Keep ball moving- keep flow moving <br> - Build up a rhythm until you can go forward, then play fast Time 20 minutes |
| Game | Organization | Coaching Pts. |
| $11 \mathrm{v11}$ Scrimmage | Play with Goalkeepers. Encourage keepers to communicate with teammates. | - All of the above Time: 30 minutes |
| COOL DOWN | Activities to reduce heart rate, static stretching | view session. Time: 5-10 Minutes |

