SCOREKEEPING INSTRUCTIONS

1. **Game Info:**
   a. You will write the name of both teams at the top of the page where you see _____ VS _____. Home team should be on the Left and the Visiting team should be on the right (Same as scoreboard set up).
   b. Indicate the Division in the white space at the top of the page (ie. JTB, TB, 8U, 10U, 12U)
   c. Fill in the Date, Time, and Place (ie: Kapner, Lee, West, Spiller, Towery field). *See the blank score sheet and sample of a scored game on pages 2 and 4.

2. **Team Info:**
   a. Fill in the team rosters for both teams under the Players column exactly as listed on the roster.
   b. Each Manager should send a roster to the scorekeeper for the official book. Do not make changes to this roster order unless you are asked to do so for a late/sick/injured/absent player.
   c. DO NOT move a player if they are batting out of order!

3. **Tracking the game:**
   i. Following the batter:
      1. Once the game begins you will follow each batter around the bases.
      2. As the batter comes up to bat you will mark in the book his/her at bat.
      3. Each "dot" in the batters boxes corresponds to 1st, 2nd, 3rd, or HOME. You will continue to "connect the dots" to indicate the base runner reached those bases.
   ii. Balls and Strikes:
      1. There are squares in the upper left corner of the batters box that you will use to mark balls and strikes. The 3 boxes on top are for balls (Kid Pitch only) and the two beneath that are to mark strikes.
      2. If a batter has no strikes and hits a foul ball it is counted as a strike.
      3. In all divisions except JTB and TB, when the batter has two strikes on them and fouls it is just a foul and nothing is marked.
      4. In JTB and TB a foul on a third swing will be called a third strike.
      5. **In 8U/Coach Pitch**, each batter gets 6 pitches or 3 strikes. If the batter hits a foul on their 6th pitch the batter may continue to take pitches and swing until they hit the ball or strike out. Use all 5 boxes intended for balls/strikes to keep track of pitches for 8U.

iii. Runs Scored:
1. If the batter makes it home and scores a run you should draw a line completely around the bases and shade it in to indicate the run scored.
2. Your "runs scored" should looked like a darkened diamond/square so they are easily identifiable.
iv. Strike Outs:
1. If a batter strikes out you should have the two strike boxes filled in and a "K" circled in the center of the batters box to indicate a strike out.
v. Recording Outs:
1. Be sure to indicate your outs by numbering them 1, 2, or 3 in the semicircle found in the lower right hand corner of the batters box.
vi. Kid Pitch Specifics:
1. Hit by the Pitch - when a batter gets hit by a pitch you will draw a line to 1st base and circle "HP" which indicates they were hit by the pitch.
2. Walks - when a batter is "walked" (pitched 4 balls) you will draw a line to 1st base and circle "BB" which indicates the batter received a "base on balls".
3. Pitch Count – The league will provide an official "Pitch Count Recorder" for all games.
   a. **For your own personal books**: you should keep track of the pitchers and how many pitches they pitch. Pitch limits are indicated on the Official Pitch Count sheets or in the most recent PONY Rulebook.
   b. Pitch Count Sheets can be found on our website at: www.pasadenapeeweeleague.org
   c. **For the Official Book**: At the bottom of the scorebook there is a box on the left to list the pitcher and his/her number. To the right of that box is another box that says "Pitches by Inning", fill in the number of pitches pitched in the inning under the corresponding inning.
vii. Recording the Final Score:
1. At the bottom of the score book in the right corner of each page, there is a blank white square where the final score for each team should be recorded.

SAMPLE – Blank Score sheet

Helpful terms and abbreviations found in the front of each scorebook:

PITCHING TERMS

IP	Innings Pitched
W	Won
L	Lost
SA	Games Saved
AB	Batters faced officially
R	Runs scored while pitching
H	Total Hits given up
1	Singles
2	Doubles
3	Triples
HR	Home Runs
E	Team Errors
LOB	Opponent runner left on base
SO	Strike Outs
BB	Walks issued
HP	Batters hit by pitch
WP	Wild Pitches (only if runner or runners advance)
BK	Balk
INT	Team Interference
ER	Earned Runs given up
ERA	Earned Run Average
IBB	Intentional Base on Balls

INNING TOTALS

INNING TOTALS = Unshaded Areas
RUNNING TOTALS = Shaded Areas

		1	
RUNS	R		R
HITS	H		H
ERRORS	E		E
L.O.B.	LOB		LOB
E.R.	ER		ER

Instant game totals are always at hand by just adding present inning totals to the previous inning's running totals.

CATCHING TERMS

PB	Passed Balls (only if runner or runners advance)
F-E	Fielding Errors
TH-E	Throwing Errors
INT	Catcher Interference (INT-2)
SBA	Stolen Bases Attempted
SB	Stolen Bases completed

UMPIRE RATING

JOB: Plate or base umpire
G   Good
F   Fair
P   Poor

HITTING TERMS

AB	At Bat
R	Runs scored
H	Base Hits
1	Single
2	Double
3	Triple
HR	Home Run
TB	Total Bases earned on base hits
RBI	Runs Batted In

BATTING TERMS

BB	Base on Balls
HP	Hit by Pitch
SAC	Sacrifice
SO	Strike Out
LOB	Left on Bases

FIELDING TERMS

PO	Put Outs
A	Assist in put outs
E	Errors

RUNNING TERMS

SBA	Stolen Bases Attempted
SB	Stolen Bases completed

CHECK AND BALANCE SYSTEM

To prove that player summaries are correct, simply add:

AB+BB+HP+SAC+INT = _____
then add:
R+LOB+PO = _____

PO must come from opponent's PO Totals.
These two figures must equal.

TEAM TIME-OUTS

Indicate charged time-outs by marking the inning in the top half and the type of time-out (offensive or defensive) in the lower half.

O = Offensive
D = Defensive

BATTED BALLS

Solid line in high arc indicates a pop-up to high fly

Straight dotted line indicates ground ball

Straight solid line indicates line drive

Solid straight line between bases indicates path of baserunner. Do NOT indicate path of runner unless he reaches first base safely.

Triangle at bottom of each scoring box is for RBI. Insert ONLY jersey number of player getting credit with RBI.

Semi-round box at bottom right of scoring box is for recording OUTS.

Cluster of boxes at the top left corner is for recording balls and strikes. By numbering the pitches 1, 2, 3, 4, etc., it is possible to determine how count progressed with each batter. Additional foul balls may be indicated with hash lines. Can also use slash marks.

TERMS AND SYMBOLS

E	Error. (E-5c means fielding error on the 3rd baseman. E-5t means throwing error on the 3rd baseman.)
PKO	Pickoff Base.
SAC	Sacrifice. No official time at bat is charged.
SAC-F	Sacrifice Fly. Batter gets RBI, but no official time at bat (AB) is charged.
HP	Hit Pitch. No official time at bat is charged.
BB	Base on balls. No official time at bat is charged.
INT	Interference. (INT-2) indicates catcher interference.
FC	Fielder's Choice. Indicates batter (runner) got to base because defense chose to make play on another base runner when the batter (runner) most probably would have been put out. Does count as time at bat.

Each position has a number and this number is used to record all fielding plays. Diagram No. 1 shows the number and the normal playing position of all the defensive players.

Diagram No. 2 illustrates the proper method of scoring a ground ball put-out from the short-stop (No. 6) to the first baseman (No. 3).

Diagram No. 3 illustrates the proper method of scoring a flyball hit to the right-fielder for a put-out.

Diagram No. 4 illustrates the proper method of scoring a swing strikeout (K). A 3rd called strike is scored with a KC or a Ⓚ or a ⅄.

Diagram No. 5 illustrates the proper method of scoring a "fielder's choice" on a force-out at 2nd base.

Diagram No. 6 illustrates the proper method of scoring a "double play" from third base to second base to first base.

RUN SCORED: Fill in center section as shown. The #10 in the triangle box indicates an RBI.

NP = New Pitcher. Place as shown on first batter faced.

FORMULAS PERCENTAGES &

BATTING AVERAGE
times at bat into total

Example:
times at bat (AB)
number of hits (H)

SLUGGING AVERAGE
base (TB) by total at

AB
To determine TB (total
the total number of b
on ALL hits.

Examples: 1 single
1 double
1 triple
1 homer
Total

12

FIELDING AVERAGE
total of put-outs (PO)
by the total number of

Example:
P + A + E =   20
PO + A =   10

EARNED RUN AVER
Earned Runs (ER) by
game and divide by t
pitched.

ER × Innings per ga

3 Earned Runs   3×7
26 Innings Pitched   26

STEALING AVERAG
stolen bases (SB) by
stealing attempts (SE

SBA /

ERA CHA
Easy Score provides
charts. Choose the c
your league.

Recommendation: Us
mark hits, where the
pitching changes.