

2021 Fall Ball Rules:

1. Playing rules should follow the 2021 rule books.
2. The 15/10 run rule will be used at all levels. The losing manager will concede the game accordingly when the 15/10 run has been reached as noted by the scorekeeper and game UIC.
3. 9/10, 11/12, Intermediate and Senior levels will follow continuous batting order rule as described in the rule book.
4. Teams are to each furnish one umpire for each game. Home team to provide plate umpire, visiting team to provide field umpire, unless game umpires determine themselves that they will switch.
5. Rescheduling of Fall Ball games will be at the discretion of the individual teams. Fall ball games not played as scheduled will not require make-up games.
6. Home team shall prepare the field prior to each game. Both teams shall help clean up after games, especially in the stands and dugouts. Home team shall put the field "to bed" at the completion of the playing day.
7. Home team to occupy the third base dugout. In the event of double header the team remaining on the field may remain in their original dugout from game one at their discretion.
8. Home team will furnish a scorebook and scorekeeper for each game. Official scoring records will not be reported/recorded with the exception of pitch count records.
9. Manager/Coach shall have with them at all times (practices and games) each players permission to play/medical release form.
10. Each league shall have a fully equipped first aid kit available at each game.
11. Games will start at the time specified as scheduled. Games delayed by prior games will start immediately following preparation of the field and minimum of 10 minutes of warm up for each team. Games may be shortened by conditions such as darkness, weather, etc. at the sole discretion of the game UIC once the game has begun.
12. Each team shall have a minimum of infield warm up beginning with the home team prior to the start of the game. Infield should allow for game to begin at the scheduled start time when field is fully available for use.
13. Each team is to supply a minimum of 2 game balls for each game. An adequate supply of baseballs/softballs is required per game. Game UIC to inspect baseballs/softballs provided to ensure they are of suitable condition for play.
14. Game UIC to review local field ground rules with each manager and other umpires prior to the start of the game. (i.e. play boundary, out of play, potential obstructions, etc)
15. If your team does not have 9 players to start your game, you may "borrow" players from the other team to fill all the field positions. Since all teams have continuous batting order, you will not need to bat the "borrowed" players as they will bat in order on their own team. Intermediate and Seniors may bat "borrowed" players to complete a 9 player batting order.
16. Pitchers are limited to three innings per game, or four innings per game when a team is playing a double header that day. One pitch in an inning constitutes an inning pitched.
17. Five run maximum per inning rule does **not** exist at the major and above levels.
18. Dropped 3rd strike rule cannot be waived at the majors and above levels.
19. Games cannot end in a tie.
20. At 9/10 level only, a runner at 3rd cannot advance to home on any unhit pitch or throw back to the pitcher unless forced by base on balls or hit batter. Stealing of home is allowed if a play is being made on any runner.

NOTE: Fall Ball is intended to be instructional and recreational at all levels of play. Fall Ball is an opportunity for many lesser skilled/inexperienced players to gain additional instruction, skills, and experience they may not be getting during the regular season. Please be mindful of play-time for all players. Fall Ball is not an opportunity to "showcase" more skilled, advanced, or experienced players.

If you are unable to participate in your game as scheduled, please contact the opposing team ASAP upon making that determination. If you do not have direct contact information for the team contact that league's president or your league president.