



**La Habra City Little League
Bylaws
Effective 2-13-2023**

Approved by District 56 on 2-12-2023

GENERAL

1. The Little League Operating Manual, Little League Official Regulations and Playing Rules are the guideline documents for operations of La Habra City Little League (LHCLL) and thus govern all practices. These rules are established to provide uniformity and consistency throughout the league from year to year. These local rules or Bylaws address LHCLL specific administration policies, modifications to the Little League Operating Manual, Little League Official Regulations and Playing Rules based on Little League approved waivers and/or more stringent requirements adopted by the LHCLL Board of Directors (BOD).
2. These Bylaws have been approved by District 56 on 2-12-2023 and hereby becomes a permanent document of operation for the league.
3. These Bylaws will be reviewed annually or an as needed basis and will be subject to revision by the BOD. Any revision of these Bylaws must be approved by District 56.
4. These Bylaws will work in conjunction with the LHCLL Constitution when applicable.
5. La Habra City Little League, Inc. shall be comprised of the following categories:

Senior League (ages 14 - 16)

Junior League (ages 13 - 15)

Intermediate (50/70) (ages 11 - 13)

Little League Majors (ages 11 - 12)

Little League Minors:

- AAA (ages 10 - 11)
- AA (ages 8 - 10)
- Single A (ages 7 - 8, player pitch)
- Minor B (ages 6 - 7, Machine pitch)
- Tee Ball (ages 4 - 5)

BOARD OF DIRECTORS

1. The management of the property and affairs of LHCLL shall be vested in the BOD. The BOD shall have the power to appoint such standing committees as it shall determine appropriate and to delegate such powers to them as the board deem advisable and which it may properly delegate. The board may adopt such rules and regulations for the conduct of its meetings and the management of LHCLL as it deems proper, provided such rules and regulations do not conflict with these Bylaws.
2. The board should consist of not less than 10 members, nor more than 20. Any adult person who is a member in good standing may apply to become a member of the BOD.
3. Potential board member candidates will be interviewed by an election committee consisting of up to three board members. After the interview, the election committee will present their findings and opinions of the potential board member to the rest of the BOD.
4. LHCLL Board Member elections shall be completed online in the month of September via an electronic ballot. If the total applications are equal to or less than the open Board seats, no election by the regular membership shall be held.
5. LHCLL will email league members that are in good standing for that current year an electronic ballot. League members can vote and submit their vote via the online ballot.
6. Board Member terms will be for two years (24 months).
7. Board Members who wish to resign from the board within their term must do so in writing.
8. Open board member positions throughout the season can be filled during the year by a 2/3 vote of current board members.
9. Board member meetings are to be announced to the board electronically (email, text, board group chat app) at least 10 days prior to the meeting.
10. Board meeting date, time and location is to be posted on the "News" section of the LHCLL website 7 days prior to the meeting.
11. Board meetings can be announced with less than a 10-day notice if the president deems it necessary due to situations that arise during a season. These meetings will be referred

to as “emergency meetings”. The board is to be informed of the emergency meetings electronically as soon as possible.

12. 51% of the members of the Board of Directors shall constitute a quorum for all meetings. A quorum must be present for the transaction of any business.
13. Being the board can't meet in person to vote on every decision the board has to make during the year; the board can discuss and vote on those decisions in between board meetings electronically. This includes, but is not limited to, email, group chat apps and group texts.
14. If the Board of Directors find reason to remove a member from the board, a special board meeting must be called where the board presents their reasoning to that board member. This meeting must give 10 days' notice to the board member. Removal of a board member requires a 2/3 vote of board members at the meeting. Absentee voting is not allowed. If the board member in question refuses to attend the meeting, the meeting and vote will proceed without that member in attendance.
15. All board members are required to perform at least one board member on duty shift every week during the spring season. This includes, but is not limited to, unlocking/locking gates, opening/closing the snack shack, overseeing the snack shack during their time slot, turning lights on/off. A board member should always be the first person at Esteli and the last to leave.
16. All board members are required to sign and adhere to a non-disclosure agreement. This agreement means that board members are not allowed to discuss the details of the board's activities outside of the board. If a person from the general membership asks a board member how the board came to a particular decision, the board member should respond by stating the decision was made by a board vote, but no details are allowed to be shared. If a board member is found to be breaking the non-disclosure agreement, the board will investigate this action and that board member may be subject to disciplinary action.
17. Any board member found to be undermining the board in any way may be subject to disciplinary action.
18. If person(s) from the general membership wishes to know how the board came to a particular decision, member(s) have two options:
 - a. The member can let the board know they want to address the board at the next board meeting. They must state what they want to discuss prior to the meeting. Only that topic will be discussed.

- b. The member can send an email to the president of the league addressing the topic. The president will then share the email with the board at the next board meeting and the board will agree to a response to send back via email.

DISCIPLINE

1. All matters of discipline shall be handled by the LHCLL BOD. Due process must be given to all discipline situations. The BOD can choose to have the division director handle the disciplinary issues, the entire board can do so, or they may create a disciplinary committee of up to three board members to do so.
2. The LHCLL BOD will interview the accused offender and any adult witnesses to the alleged situation.
3. Any complaint being made by a member of the league concerning another member of the league must be put in writing and emailed to the president of the league prior to the BOD investigating the complaint.
4. Any member of LHCLL who violates any provisions of the National Little League Rules and Regulations, this set of Bylaws or the LHCLL Code of Conduct is subject to the following disciplinary action:
 - a. First offense, depending on the severity, will result in either a warning, an ejection from the game/park and/or a suspension from the next game.
 - b. Second offense, depending on the severity, will result in an ejection from the game/park and/or a suspension from the next game.
 - c. Third offense may result in the expulsion from the league for the remainder of the season. Any league fees will be forfeited. Re-admittance to the league in a future season will require the approval from the BOD. If the member wanting re-admittance into the league wishes to be a manager or coach, it will require the approval from the BOD with final approval coming from the president of the league.
 - d. The authority for the enforcement of these sanctions during the game lies with the primary plate umpire. This individual is authorized to call upon local law enforcement, if necessary, to assure compliance. The board member on duty may assist the primary plate umpire if necessary.
 - e. All occurrences of disciplinary actions will be reported to the appropriate division director who will then report to the BOD as soon as possible.
5. If a manager wants to suspend a player from a game due to behavioral issues that are occurring on his/her team, the manager must notify the division director in writing by

email what the situation is and why the suspension is warranted. The division director must then notify the player agent of the situation and the player agent must approve of the suspension. The president and vice-president can assist the player agent if needed.

6. If a manager, coach, player, or any team representative is ejected by the umpire for any reason, he/she shall leave the field immediately (out of sight of players and stands and may not be recalled) and the umpire shall note in the official score book as to the reason for the ejection. Any manager, coach, player, or team representative ejected from a game is suspended for his or her team's next physically played game and may not attend any game site, regardless of venue. The umpire, scorekeeper, and opposing manager must be notified of persons not participating. Such person shall be required to appear before the BOD or Disciplinary Committee to explain his/her conduct. In the case of a player, the manager shall appear with the player in the capacity of an advisor.
7. A special investigation by the BOD may be necessary due to emergency circumstances. The BOD may call an emergency meeting with the members involved in the situation. This meeting is a closed meeting. Only the board members and individuals invited to the meeting are allowed to attend. Those members invited are not allowed to record the meeting as it is a closed meeting.

MANAGER SELECTION

1. Applicant managers (21 years or older) must have completed and submitted a volunteer application along with a copy of the individual's driver's license and have applied to be a manager no later than date selected by the for-board consideration (this would include both new and returning managers).
2. If an 18–20-year-old volunteer wants to apply to manage a team, the board can take that applicant under consideration under special circumstances. A majority vote of the board and president approval would be required for this applicant to manage a team.
3. Managers shall be interviewed by the BOD for selection. Managers will be selected based on their baseball knowledge, support of LHCLL, experience and any additional criteria as deemed appropriate by the BOD. Board members managing in a specific division do not have to be interviewed to be selected as managers.
4. Managers must inform the player agent prior to the draft who they have chosen as their main coach.

Manager & Coach Training

The below training certificates are mandated by Little League Baseball.

1. Managers and coaches must submit a basic volunteer form for the current season which must be approved.
2. Managers and coaches must be successfully background checked by an approved company for Little League.
3. Managers and coaches must complete the online Abuse of Awareness for Adults training and submit certificate.
4. Managers and coaches must complete the online CDC Act training (concussion) and submit certificate.
5. Managers and coaches must complete the online Cardiac Arrest and submit certificate.
6. Managers and coaches must complete the online Little League Diamond Leader Training and submit certificate.

PLAYER TRANSACTIONS

1. Registration will be done via the league's website. BOD may assist in the registration of players.
2. Birth certificates of players must be uploaded to the player's account on the league's website.
3. All players in divisions AA, AAA, Majors, Intermediate and Junior divisions must try out for the Spring season if there are two or more teams. Seniors do not have to tryout.
4. Any player in the AA, AAA, Majors, Intermediate and Junior divisions that does not try out will be a "blind pick" at the draft.
5. If any manager attempts to influence a tryout (i.e., encourage a player to do less than his/her best), said manager will be denied the opportunity to draft that player(s).
6. Selection of players for AA, AAA, Majors, Intermediate and Junior divisions will be done according to the approved District 56 Alternative Draft waiver. This waiver is done yearly

by District 56 on behalf of all leagues in the district. The draft rotation will be determined by managers drawing numbers to determine who will select first and so on. The draft will then take place in a serpentine order.

7. The player agent shall establish the number of players and age group on each team prior to the draft.
8. A manager who has sons/daughters eligible for the draft is allowed to freeze him/her. A manager's child must be drafted according to the following chart, based on the division and age of the manager's child:

Draft Round	AA	AAA	Majors	Intermediate	Juniors
5	8	9/10	10	11	-
4	9	11	11	12	13
3	10	-	12	13	14

9. According to the approved District 56 Alternative Draft waiver, a manager is allowed to freeze only one coach's son/daughter for their team in the draft. The player agent will decide what round this player would need to be drafted based on their talent level. The manager must notify the player agent who the coach and player are prior to the draft.
10. If there are two or more siblings in a draft and the first sibling is drafted by a manager; that manager has the priority option to draft the second sibling on the next turn. If that manager does not pick the second sibling on that next turn, that second sibling is available to be drafted by any manager.
11. Players wishing to play up in a division, where allowed by Little League, must tryout to do so. A board member must watch the tryout of that player to approve them playing up a division.
12. Parents may request their player not being on drafted by a certain manager. The division director will notify the manager of this parent's request before the draft; however, it does not have to be honored.
13. LHCLL does not allow trading of players between teams unless there is a justifiable reason and only with the player agent and BOD's approval. All trades must be player for player, and players must be from the same drafted slot. Such trades must occur immediately following the draft and before the affected players are notified of the draft results.

14. All discussions that occur in the draft room, including, but not limited to, the draft order, player comments, and manager selections, are to remain confidential and stay in the draft room. Any manager that is caught violating this rule, beyond a reasonable doubt, will be subject to a 1 game suspension for each occurrence.
15. The goal of a Little League draft is to spread across the talent between teams as much as possible. If the player agent feels this is not occurring during the draft, the player agent can stop the draft and do what is necessary to even out the teams in that division.
16. Any player that is added to the league as a late registration sign-up will go to the team with the fewest number of players. If there are multiple teams with an equal amount of fewest players, the player's name will be put on a piece a paper in a hat, along with a blank piece of paper and the manager who pulls the players name will have that player added to their roster. A manager is not allowed to go out and get a player themselves to fill a spot. This must be done organically and with the approval of the player agent.
17. There will be no transfer of players to any division with four or fewer games remaining in the season.
18. Managers must notify the player agent within 48 hours of a player dropping from the team. Managers must replace a player who has moved, quit, or becomes injured with a condition prohibiting his/her return during the season, from a lower division before the third game starts following the loss of the player, through the player agent. If a manager does not comply with this provision, the player agent will select and assign a replacement player to the team.
19. A manager requiring player replacement will make his/her request to the player agent and will not enter the transaction any further.
20. If a player from a lower division is requested to move to a higher division due to the loss of an upper division player, and the request is denied by the player's parents, said player may be required to move laterally within their present division to replace the player moving to the upper division providing the Player Agent and the Division Representative are in agreement with such a lateral move.
21. Managers in the AA, AAA, Majors, Intermediate and Juniors divisions must give the player agent the name of at least three players from their team who are willing to be pool players before the first game is played. The player agent will use this pool to assign players to teams that are short of players on a rotating basis. Managers do not have the right to pick their pool player. Pool players are not allowed to pitch, must play nine consecutive outs, and get at least one at bat.

22. All protests must be submitted by the manager first to the umpire on the field of play and then in writing to the president within 24 hours. Failure to present the protest to the president within 24 hours makes the protest null and void. The umpire must submit their protest report in writing to the president and District 56 within 24 hours. The protest will be heard by the president, player agent and division director (protest committee) within 48 hours. A ruling must be given within 72 hours. If there are any conflicts of interest regarding those involved in the protest and the protest committee; the league may turn the protest over to District 56 UIC.

TOURNAMENT PLAYER SELECTION

1. All-Star teams are as follows: 9/10-year-old team, 10/11-year-old team, 11/12-year-old team, 13/14-year-old team and an Intermediate (11–13-year-old) team.
2. All-Star selection shall be completed before the first day All-Star practices are allowed by District 56.
3. Player and manager All-Star voting will be done by the AAA, Majors, Intermediate and Junior divisions under the supervision of the player agent. The president and vice president can assist if needed.
4. Parents are not allowed to be in the voting area as players are voting and parents are not allowed to see the ballots.
5. Final player selection must be found acceptable by the player agent.
6. If there are three or more teams in a division, the managers must nominate up to six players from their team for their All-Star ballot when requested by the player agent.
7. If there are two teams in a division, the managers must nominate up to eight players from their team for their All-Star ballot when requested by the player agent.
8. All-Star voting is done by all players, managers and the two official coaches by each team in their respective division. Players will vote for up to 10 players on the ballot and they can't vote for themselves. Managers and coaches will vote for up to 8 players and they are not allowed to vote for their own child.
9. If District 56 holds a Future Stars (8/9-year-old team) tournament after All-Stars, the AA division will vote for players from their division for that. All-Star rules for nominations

and voting stated above apply for Future Stars team.

10. The players who received the six most votes in each division are automatically on the All-Star team. If there is a tie resulting in more than six top vote getters, all those top vote getters are automatically on the team.
11. Managers who wish to be on the All-Star ballot to manage the All-Star team in the respective division will notify the division director of their desire to do so. The players, managers and coaches will vote for the manager. The manager who receives the most votes will be considered the first option for the manager of that All-Star team. The BOD must approve the manager to make it official. Approval will be based on, but not limited to, that managers sportsmanship, work ethic, commitment, positive attitude, and post season experience.
12. The selected and approved All-Star manager will then choose the remaining players to get to 10 to 13 players on a team. Those final players must have been nominated by their managers and have been on the All-Star ballot. The manager and the player agent will determine what the most successful roster size will be for the team in that respective division. The player agent and BOD must approve the All-Star manager's final picks based on their talent level.
13. Players who have the option to play on two different All-Star teams due to their age, such as Majors and Intermediate, must inform the player agent which team they want to participate in. That player will only be allowed to be on the ballot for that chosen team.
14. After a team has voted, those votes will be put in an envelope and sealed. The envelope will not be opened until it is time to count the votes. Vote counting must be done by the player agent and at least one other board member. The other board members can be the president, vice president, secretary or any board member approved by the BOD.
15. Only those who were managers in that division during the season are allowed to be put on the ballot to manage an All-Star team.
16. If no managers from that division want to nominate themselves for All-Stars, the BOD will choose the manager for that team. Options for the manager position in this situation include, but are not limited to, coaches from that division or board members.
17. The approved All-Star manager can choose two official coaches for the All-Star team. These coaches must be approved by the BOD.

18. All results, information and discussions that occur regarding All-Stars and/or Future Stars are to remain confidential by the BOD and the approved managers.

LEAGUE RULES

Note: Spring Alliance rules and District Fall Ball rules may differ slightly.

1. T-Ball Division

- a. The T-Ball Division will interleague with other leagues. This may vary season to season.
- b. When LHCLL teams play each other, both managers are responsible to set-up & take down field.
- c. When at LHCLL fields playing an interleague team, the LHCLL manager is responsible to set-up & take down field.
- d. Bases are stored in the shed by Anderson Field.
- e. Be sure to get to field early enough to set-up field and warm-up players.
- f. The offensive team manager is responsible for putting the ball on the tee and must state to the defensive team, "Are you ready?"
- g. The coach must remove the batting tee once the ball is hit.
- h. There are no strikeouts.
- i. Ball must go 10' to be a hit.
- j. No extra bases on overthrows all season.
- k. 1st half of the season, there are no outs. Inning ends after at the end of a team batting all the batters in the lineup
- l. The last batter and baserunners run all the way home to finish the inning.
- m. There will be no catcher unless there are 10 or more players on a team.
- n. Second half of season, outs will be called. The inning will end with 3 outs or at the end of a team batting all batters in the lineup.
- o. All players must be rotated defensively every inning.
- p. Home team is on the 3rd base side and visiting team is on the 1st place side.
- q. Game ends at 1 hour 50 minutes or 4 innings (whichever comes first).
- r. Last game of the day managers/coaches must stack & lock benches by fence.
- s. Home team brings tee and new ball for the game.
- t. All managers, coaches and official team parent must be background checked. These are the only people allowed to be on field with the team at games or practices.
- u. Games that are rained out are not guaranteed to be rescheduled.

2. Minor B Division

- a. The Minor B Division will interleague with other leagues. This may vary season to season.
- b. When LHCLL teams play each other, both managers are responsible to set-up & take down field.
- c. When at LHCLL fields playing an interleague team, the LHCLL manager is responsible to set-up & take down field.
- d. Bases are stored in the shed by Volunteer Field.
- e. Be sure to get to field early enough to set-up field and warm-up players.
- f. This division uses a pitching machine. Pitching machine speed to be set between 35-40 mph.
- g. All players are required to play both infield and outfield.
- h. It is mandatory that players, at the minimum, must play defense every other inning.
- i. Players should not play in the same position more than two innings.
- j. No extra bases on overthrows all season.
- k. Manager and coaches will umpire the game on the field.
- l. Home team will provide new ball for game.
- m. There will be 5 pitches to each batter, strikes will be counted, and players can strike out.
- n. There are no walks.
- o. If the batter hits a foul ball on the fifth pitch, the batter will continue to hit until the ball is hit into fair territory, until the ball is caught, or the batter strikes out.
- p. If hit ball hits the machine, the ball is still live.
- q. Inning is over after three outs, or 5 runs have been scored.
- r. All players must be rotated defensively every inning.
- s. Home team is on the 3rd base side and visiting team is on the 1st base side.
- t. No new ending after 1 hour 50 minutes.
- u. All managers, coaches and official team parent must be background checked. These are the only people allowed to be on field with the team at games or practices.
- v. The ball will be considered a dead ball when any of the following occurs:
 - The ball strikes a manager or a coach.
 - When an infielder has control of the ball, while the player is in the infield.
 - An overthrown ball is considered a dead ball and runners must remain on the base they started at and cannot advance.
- w. Dugouts gates are to remain closed when the ball is in play.
- x. Official female team parent must be in dugout if there is a female player on the team.
- y. This division will play with 10 defensive players; 4 outfielders evenly spread with no rover.

- z. Games that are cancelled due to rain are not guaranteed to be rescheduled.

3. Single A Division

- a. The Single A Division will interleague with other leagues. This may vary season to season.
- b. When LHCLL teams play each other, both managers are responsible to set-up & take down field.
- c. When at LHCLL fields playing an interleague team, the LHCLL manager is responsible to set-up & take down field.
- d. Bases are stored in the shed by Volunteer Field.
- e. Be sure to get to field early enough to set-up field and warm-up players.
- f. All players are required to play both infield and outfield.
- g. It is mandatory that players, at a minimum, must play defense every other inning.
- h. Players should not play in the same position more than three innings.
- i. Pitch count in effect. Catcher/pitcher rule in effect.
- j. Pitching log must be maintained.
- k. A ball that lands on the black top is a homerun.
- l. A ball that rolls to the black top is a ground rule double.
- m. If a ball is hit over the outfielder's head and lands in the Minor B game, it is a homerun.
- n. If a ball rolls into the Minor B game, it is a ground rule double.
- o. Inning ends at 5 runs scored or three outs.
- p. Only open run inning is the 6th inning.
- q. The home team supplies the umpire. Can be a fully background checked manager, coach or official team parent.
- r. Umpire calls the game from behind the pitching mound.
- s. Both teams need to keep score, pitch count and supply game ball.
- t. Little League run rule 4.10(e), the run rule, is in effect (15 runs after 3 innings, 10 runs after 4 innings or 8 runs after 5 innings).
- u. The inning is over either when there are three outs, or five runs have been scored.
- v. This division will play with 10 defensive players; 4 outfielders evenly spread with no rover.
- w. A pitcher and catcher may be run for when there are 2 outs. The player that was the last out is the pinch runner.
- x. There are strikeouts, but there are no walks.
- y. No new inning after 1 hour 50 minutes.
- z. Dugouts must stay closed when the ball is in play.
- aa. If a batter gets a count of 4 balls, instead of receiving a walk, the manager or coach will pitch overhand the number of remaining strikes to allow the batter a chance to hit. Coaches must pitch from the lower part in front of the rubber within the dirt

circle & not on the grass. Example: If the count is 4 balls and 2 strikes, then the batter gets one pitch thrown from the coach to hit the ball. A hittable pitch from the manager/coach is one that is not in the dirt, is between the two inner batter box lines and not above the hitter's head. In other words, the hitter can't be picky with the manager/coach pitch, they need to swing.

bb. Games that are cancelled due to rain are not guaranteed to be rescheduled.

4. AA and AAA Divisions

- a. Both AA and AAA Divisions will interleague with other leagues. This may vary season to season.
- b. When LHCLL teams play each other, both managers are responsible to set-up & take down field.
- c. When at LHCLL fields playing an interleague team, the LHCLL manager is responsible to set-up & take down field.
- d. Bases are stored in the Anderson shed.
- e. Be sure to get to fields prior to game time with enough time to set-up field and warmup team.
- f. Both teams supply two new baseballs.
- g. No new inning after 1 hour 50 minutes and no drop dead.
- h. Inning ends after 5 runs scored or 3 outs.
- i. Only the 6th inning is an open run inning.
- j. Pitch count in effect. Catcher/pitcher rule in effect.
- k. At LH, home team must provide a scorekeeper. Scorekeeper must be background checked.
- l. If playing on Richard Gross field, sun delay does not affect game time.
- m. Score sheet must be turned in after each game.
- n. If at another league's field, LH team must also keep score sheet to bring back to turn in.
- o. Little League run rule 4.10(e), the run rule, is in effect (15 runs after 3 innings, 10 runs after 4 innings or 8 runs after 5 innings).
- p. Teams will bat the entire line-up.
- q. Players must play two defensive innings. Innings do not have to be consecutive.
- r. A pitcher and catcher may be run for when there are 2 outs. The player that was the last out is the pinch runner.
- s. The batter must keep at least one foot in the batter's box in between pitches.
- t. A manager may intentionally walk a specific player one time by announcing it to the umpire. The batter will take their base and four pitches will be added to the pitch count. If a manager wants to intentionally walk that specific player again in the same game, it must be done by a pitcher throwing the pitches to that batter.

- u. Dugout gates must stay closed when the ball is in play.
- v. If at another league's field, remember to be friendly and respectful. If there is an issue at their field, request for one of their board members to be present. Notify your director of the situation immediately after the game. If there is an issue at our field, request one of our board members to be present.
- w. Games canceled due to rain may be rescheduled depending on time availability and standings.

5. Majors Division

- a. The Majors Division will interleague with other leagues. This may vary season to season.
- b. When LHCLL teams play each other, both managers are responsible to set-up & take down field.
- c. When at LHCLL fields playing an interleague team, the LHCLL manager is responsible to set-up & take down field.
- d. Be sure to get to fields prior to game time with enough time to set-up field and warmup team.
- e. Both teams supply two new baseballs.
- f. No new inning after 1hr 50 minutes and no drop dead.
- g. Sun delays on Richard Gross field do not count against 1hr 50 minutes time limit.
- h. Little League run rule 4.10(e), the run rule, is in effect (15 runs after 3 innings, 10 runs after 4 innings or 8 runs after 5 innings).
- i. Teams will bat a continuous line-up.
- j. Players must play two defensive innings. Innings do not have to be consecutive.
- k. Pitch count rules are in effect. Pitcher/catcher rules are in effect.
- l. A pitcher and catcher may be run for when there are two outs. The player that made the last out is the pinch runner.
- m. Drop third strike rule is in effect.
- n. The batter must keep at least one foot in the batter's box between pitches.
- o. A manager may intentionally walk a specific player one time by announcing it to the umpire. The batter will take their base and four pitches will be added to the pitch count. If a manager wants to intentionally walk that specific player again in the same game, it must be done by a pitcher throwing the pitches to that batter.
- p. At LHCLL, home team must provide a scorekeeper. Scorekeeper must be background checked.
- q. Score sheet must be turned in after each game.
- r. When at interleague team's field, LH team must also keep score sheet to bring back to turn in to LHCLL.
- s. Dugout gates must stay closed when the ball is in play.
- t. First and last names on line-up card.

- u. When playing interleague field, remember to be friendly and respectful. If there is an issue at their field, request for one of their board members to be present. Notify your director of the situation immediately after the game. If there is an issue at our field, request one of our board members to be present.
- v. Games canceled due to rain may be rescheduled depending on time availability and standings.

6. Juniors Division

- a. The Juniors Division will interleague with other leagues when available. This may vary season to season.
- b. Managers of both teams to provide two new balls for all games.
- c. Teams will bat a continuous line-up.
- d. Players must play two innings. Innings do not have to be consecutive.
- e. No new inning after 2 hours 15 minutes with no drop dead.
- f. Games will be played at 90' base paths and 60 feet 6-inches pitching distance.
- g. Games can go 7 innings.
- h. Little League run rule 4.10(e), the run rule, will be in effect (15 runs after 4 innings, 10 runs after 5 innings or 8 runs after 6 innings).
- i. 15-year-olds can pitch.
- j. Pitcher and catcher may be run for when there are two outs. The player that made the last out is the pinch runner.
- k. The batter must keep at least one foot in the batter's box between pitches.
- l. A manager may intentionally walk a specific player one time by announcing it to the umpire. The batter will take their base and four pitches will be added to the pitch count. If a manager wants to intentionally walk that specific player again in the same game, it must be done by a pitcher throwing the pitches to that batter.
- m. District determines when balks will be called.
- n. Pitch count rules are in effect. Pitcher/catcher rules are in effect.
- o. Pitching log must be maintained.
- p. Home team must supply scorekeeper and score sheet must be turned in after game.
- q. Even when on the road/visitor, a score sheet must be filled out to turn in for our records.
- r. First and last names on line-up card.
- s. When playing interleague team, remember to be friendly and respectful. If there is an issue at their field, request for one of their board members to be present. Notify your director of the situation immediately after the game. If there is an issue at our field, request one of our board members to be present.
- t. Games canceled due to rain may be rescheduled depending on time availability and standings.

7. Intermediate & Senior Divisions

- a. These divisions are interleague divisions between various districts.
- b. The districts involved will create the rules of play. These rules are subject to change year to year.
- c. These divisions bat the entire roster.
- d. Players must play two defensive innings. Innings do not have to be consecutive.
- e. A catcher can be run for with 2 outs. The player that made the last out is the pinch runner.
- f. Senior Division games have no new inning after 2 hours and 45 minutes.
- g. Pitch count rules are in effect. Pitcher/catcher rules are in effect.
- h. Pitching log must be maintained.
- i. Home team must supply scorekeeper and score sheet must be turned in after game.
- j. Even when on the road/visitor, a score sheet must be filled out to turn in to LHCLL for our records.
- k. First and last names on line-up card.
- l. When playing interleague team, remember to be friendly and respectful. If there is an issue at their field, request for one of their board members to be present. Notify your director of the situation immediately after the game. If there is an issue at our field, request one of our board members to be present.

8. Awards

- a. Participation trophies, rings or medals will be given to all players in the T-Ball, Minor B and Single A divisions. The board will decide what type of award to give based on the budget.
- b. Trophies, rings or medals will be given to only the first and second place teams in divisions AA, AAA, Majors, Intermediate and Juniors when there are three or more La Habra teams in those divisions. This is regardless of their actual record. If there are two or less La Habra teams in a division, only the first-place team gets an award. Placement in the standings will be based on the record for all games played. This includes games against interleague teams.
- c. In a division with only two La Habra teams, if the BOD determines that the second-place team had a very good season based on various circumstances, the board can decide to give the second-place team an award as well. This is at the BOD discretion.

Pitchers & Catchers

Pitchers

- a. Managers and Coaches shall have a thorough understanding of and comply with all aspects of Regulation VI in the Official Little League Playing Rules in the official Little League Rule Book.

League Age	
13-16	95 pitches per day
11-12	85 pitches per day
9-10	75 pitches per day
6-8	50 pitches per day

- b. The maximum league age of a pitcher in the AAA division is eleven (11). The maximum league age of a pitcher in the AA division is nine (9). The maximum league age for a pitcher in the Single A division is eight (8).
- c. Managers must follow Little League Rules for Daily Pitch Counts.
- d. The following is the pitching regulations from Regulation VI in the official Little League Playing Rules in the Little League Rule Book:
- Pitchers league age 14 and under must adhere to the following rest requirements:
If a player pitches 66 or more pitches in a day, four (4) calendar days of rest must be observed
 - If a player pitches 51-65 pitches in a day, three (3) calendar days of rest must be observed.
 - If a player pitches 36-50 pitches in a day, two (2) calendar days of rest must be observed.
 - If a player pitches 21-35 pitches in a day, one (1) calendar days of rest must be observed.
 - If a player pitches 1-20 pitches in a day, no (0) calendar days of rest must be observed.
 - Regulation VI (d) has been amended to read, in part:

EXCEPTION: If a pitcher reaches a day(s) of rest threshold while facing a batter, the pitcher may continue to pitch until any one of the following conditions occurs: 1. That batter reaches base; 2. That batter is retired; 3. The third out is made to complete the half-inning. The pitcher will only be required to observe the calendar day(s) of rest for the threshold he/she reached during that at-bat, provided that pitcher is removed before delivering a pitch to another batter.

Catchers

- a. Any player who has played the position of catcher in four (4) or more innings in a game is not eligible to pitch on that calendar day.
- b. A player who played the position of catcher for three (3) innings or less, moves to the pitcher position, and delivers 21 pitches or more (15- and 16-year-olds: 31 pitches or more) in the same day, may not return to the catcher position on that calendar day. **EXCEPTION:** If the pitcher reaches the 20-pitch limit (15- and 16-year-olds: 30-pitch limit) while facing a batter, the pitcher may continue to pitch, and maintain their eligibility to return to the catcher position, until any one of the following conditions occur: (1) that batter reaches base; (2) that batter is retired; (3) the third out is made to complete the half-inning or the game; or (4) the pitcher is removed from the mound prior to the batter completing his/her at-bat.

BOARD COMMITTEES

1. Committees are not closed to board members who are not on the committee. Any board member can assist with a committee even if they are not an official member of that committee.
2. The board must be given three-day notice of upcoming committee meetings (date, time & location) electronically.
3. Committees must take official meeting minutes. The minutes must include date, time, location, those in attendance and meeting notes. These meeting minutes must be emailed to all board members and the board secretary will save these minutes for LHCLL records.
4. Committees cannot put any plans into action without board approval.
5. Committees are required to present their plans and a detailed budget to the board for approval.
6. Committees that do not follow these committee policies will be disbanded.