

All standard Little League rules apply, with District Interleague Play applying the Little League options noted below. This document was approved for adoption by District 8 League Presidents in 2021 and is reviewed/amended as necessary prior to each season.

1. **Fall Ball is an instructional program.** All managers, coaches and parents are urged to remember that youth are playing in their Spring 2026 age groups. The guidelines set forth below are designed to maximize play and prevent cancellations.
2. Scoring: Due to the instructional nature of Fall Ball, scores/standings are not kept. It is recommended teams keep a scorebook to track the batting order and 5-Run Per Inning Rule.
3. Game Balls: Home team is responsible for supplying game balls.
4. Umpire: Home Team is responsible for providing at least one umpire per game. If no umpires are assigned by the host League, or the assigned umpire(s) are a no-show, each team will provide an assistant coach or parent volunteer to umpire – the Home Team will provide the home plate umpire, and the Visiting Team will provide the base umpire. Any umpire electing to officiate from behind the plate must be wearing a protective face mask.
5. Batting Order: The batting order for both teams will be continuous and consists of all players present at the game site. The batting lineup should be exchanged by the managers at least 10 minutes prior to the start of the game. Late arriving players are placed at the bottom of the order when they arrive. If a player leaves the game early for any reason, they will be removed from the order without penalty.
6. A team may play with fewer than 9 players with no penalty. Teams may “borrow” a player(s) from the opposing team, if necessary. However, a “borrowed” player may not pitch.
7. All games will be played with a 5-Run Per Inning Rule. Play will cease (and a team’s at-bat considered completed) immediately when the fifth run scores. Should a batter be in the box when the fifth run scores, the same batter will lead off the next inning (with a new count).
8. Time Limit: No new inning after one hour, forty-five minutes (Major and below) and two hours (Intermediate, Junior, and Senior). There is no “drop-dead” time.
9. **Minor Coach Pitch Baseball/Minor Softball Divisions ONLY: The player will pitch until he/she has delivered 3 called balls to the batter. At that time the manager/coach will be permitted to finish pitching the balance of the at-bat. An at-bat is complete when the batter reaches 3 TOTAL strikes (whether all from a player, all from a coach, or a combination of player and coach), or hits the ball into fair territory. There will be no walks.**
10. Cancellations: The League President will determine cancellations and provide the opposing League President at least 24 hours’ notice, except in the case of inclement weather. Managers will be notified of any cancellations by their respective League President. Make-ups (if scheduled) will be determined by the League President and communicated in a timely manner. Managers or coaches are not permitted to cancel or reschedule games. There will be no protests or forfeits.
11. Leagues that do not notify the host team/league that they are not playing a game will be responsible for reimbursing the host league for any game expenses incurred.
12. League Presidents must provide a copy of this document to all participating teams. Managers should review these Operating Procedures as well as all Little League rules with their players, assistants, and parents. Questions or concerns should be directed to the League President.
13. League Presidents must maintain an open dialogue with one another to ensure compliance with rules and appropriate behavior of all volunteers, officials, players, and spectators.