

**GRAND TERRACE LITTLE LEAGUE  
BY-LAWS 2020 SEASON**



## ARTICLE I – OBJECTIVE

1. The objective of this organization is to inspire youth, to practice ideals of health, citizenship and character, to bring our youth together through common interest in sportsmanship, fair play and fellowship to impart elements of safety, sanity and intelligent supervision keeping the welfare of the youth first and foremost.
2. It is the intent of Grand Terrace Little League (GTLL) to accommodate any player who wants to play baseball or softball, lives within the GTLL boundaries and meets registration requirements. No player will be turned away except for severe disciplinary reasons or restrictions placed on GTLL by organization with which GTLL is obliged to cooperate. The number of participants signed up will determine the number of teams. During registration and team formation, players may be placed on a waiting list until there is an opening on a roster, or until enough players register to form another team.
3. GTLL follows the rules as set forth in the Official Regulation and Playing Rules for the current year for each chartered division as well as the Little League Operating Manual for the current year. GTLL has adopted Supplemental Rules that augment the Official Regulations and Playing Rules. These Supplemental Rules are mandatory during regular season and postseason tournament play. Managers and coaches (parents and players) are responsible for knowing these Supplemental Rules as well as the Official Regulations and Playing Rules.
4. GTLL shall enforce the following age and residence rules during registration in compliance with Little League, Inc. Baseball Player's Age: The age of a baseball player as of Aug 31 of the current year is that player's league age for the current season. See Little League® Baseball Proof of Age Requirements document for details on acceptable proof of age that must be submitted at registration. Softball Player's Age: The age of a softball player as of December 31 of the previous year is that player's league age for the current season.
5. Player Residence Location: The player must attend school or live within the GTLL boundary at least 51% of the time and indicate residence location on boundary map during registration. See Little League® Baseball Proof of Residency Requirement document for details on acceptable proof of residency that must be submitted at registration. As a condition of services to the league, all managers, coaches, Board of Directors, members and any other persons, volunteers or hired workers, who provide regular services to the league and/or have repetitive access to, or contact with players or teams, must complete and submit an official "Little League® Volunteer Application" to the local president. Annual background screening must be completed prior to the applicant assuming his/her duties for the current season. Refusal to annually submit a fully completed "Little League® Volunteer Application" must result in the immediate dismissal of the individual from the local league service. Note: Volunteer forms will be destroyed on or before September 30 of the current season.

6. GTLL will provide the safest playing environment as possible. Our facilities are periodically surveyed and always maintained to standard to prevent player

## **ARTICLE II CONDUCT AND RULES**

### **1. League Conduct Policy:**

- 1.1. There is zero tolerance for any kind of verbal or physical violence within GTLL or any degrading verbal communication towards another “individual” on or off the field of play. This shall include disruptions to the League by email, or social media, or telephone/text messages. An “individual” shall be a player, parent, manager, coach, umpire or any official in a game regardless of age as well as a Board Member for this or any other league. This conduct shall be recognized and adhered to towards the same “individuals” in other Leagues that GTLL may be inter-leaguings with at home or away games.
- 1.2. If any action listed above or has not been listed but is considered an act of verbal/physical violence or communication towards another, it shall be at the discretion of the GTLL Board Members to take necessary actions to deal with such issues that may arise. These necessary actions can include, but not limited to, a warning, game suspension, multiple games suspension, or complete removal from the league as a parent, board member, volunteer, or league member in good standing. If necessary, a special meeting of the disciplinary committee will be called to deal with the action.
- 1.3. A Disciplinary Committee shall be any 3 GTLL Board Members available. The findings of the Disciplinary Committee will be presented to GTLL Board Members for implementation at the next regular called meeting. A suspension can/will be issued by the league President immediately if needed until Disciplinary Committee and Board can meet. Managers are ultimately responsible for the conduct of their team, players, coaches, and parents. If any person does not comply with, and sign, the general code of conduct sheet to abide by the correct behavior, it shall be the manager’s responsibility to ensure those individuals are made known of the proper conduct and abide by all rules and regulations set forth by GTLL and Little League International. Violence, whether it is verbal/physical or degrading verbal actions has no place in any youth sports league. We, as adults, are here to be positive role models, influence great behavior, and set an example of good citizenship for those in our youth programs.

### **2. Uniforms:**

- 2.1. League issued uniforms may not be altered.
- 2.2. Last name shall be allowed on a team by team basis with the entire team participating.
- 2.3. All players will be required to be in full uniform to play in any scheduled game. Any player who is not in full uniform shall not play. There will be no exception.
- 2.4. League provided uniform consists of hat/headband and a uniform top.
- 2.5. Regular season and All-Star teams that would like to use alternate jerseys or uniforms must have approval from the Board of Directors.
- 2.6. Players may wear jackets or sweatshirts while batting as long as a player number is visible and not obstructed from plain view.

### 3. Field Conduct All Divisions:

3.1. **Field Prep:** Home Team is responsible to prep field and place the mound for the 1st game of day. Home team will remove mound and place in storage after the last game of the day. It is the Visiting Team's responsibility to place bases for the first game of the day and remove the bases and place in storage after the last game of the day.

#### 3.2. Official Scorekeeping and Pitch Count:

3.2.1. **Official Scorekeeping:** The Visiting Team will keep the official league scorebook. All original line-ups from plate umpire are to be attached to the corresponding pitch count records for that game and placed in pitch count binder.

3.2.2. **Official Pitch Count:** The Home Team will keep the pitch count for the game. The pitch count form is kept in the pitch count binder in the snack bar. If pitch count from each game is not in pitch count binder, it will be assumed that all pitchers in that game pitched their maximum. The official league scorekeeper and pitch count taker must be behind home plate during the game.

3.3. **Field Prep, Official Scorekeeping and Pitch Count Non-Compliant Policy:** Teams that do not participate in field prep or provide an official scorekeeper or pitch count keeper will be subject to progressive discipline.

3.3.1.1. First offense the manager will receive a warning.

3.3.1.2. Second offense the manager will receive a one-game suspension.

3.3.1.3. Three or more offenses the manager will be subject to a disciplinary committee meeting with the board of directors

4. Teams may keep their own score in their dugout during the game. All team scorebooks must be kept in the dugout from minor division up. Protests or objections to outs, game score, plays, etc. can only be made if a paper scorebook is used by the team and kept in the dugout. Electronic scorebooks are not allowed in the dugout.
5. Manager/Coach will not criticize players in front of spectators, but reserve constructive criticism for private, or in the presence of the team.
6. Manager/Coach will accept decisions of officials on the field as being fair and called to the best ability of the officials.
7. Coach will not criticize the opposing team, the coaches, umpires or fans, by word of mouth or gesture.
8. Manager/Coach will emphasize that winning of a game is a result of "teamwork".
9. Manager/coach will refrain from using abusive or profane language.
10. Manager/coach will set an example in personal appearance at all times.
11. Anyone who throws a helmet, bat or equipment of any kind may be removed from the game.
12. Players are not allowed to leave the field, or the dugout areas, prior to or during a game. (Exception: In case a player has to use the restroom with the permission of Manager or Coach who will then notify the Umpire.)
13. Managers/Coaches are not allowed to leave the field or dugout areas during a game. (Exception: After notifying Umpire of restroom break.)
14. At no time may an adult or non-uniformed child warm-up or play catch with a uniformed player during pre-game warm-up and/or a game, per Little League Rulebook.
15. No food in the dugout or the playing field with the exception of a water for all players.
16. The Manager is responsible for the conduct of the team's coaches, players, spectators, members, and volunteers. Unsportsmanlike conduct and yelling in a derogatory manner shall

not be permitted.

17. Manager/Coach will appoint someone from each team to be the pitch counter, who will confirm with the official scorekeeper after each completed inning. Umpire will settle all discrepancies.
18. No spectators will be allowed to coach, signal, or distract players at any time, or speak to coaches, the official scorekeeper or pitch counter. In addition, they will not be within the yellow boundary lines.

**19. Coaching Rules All Divisions:**

- 19.1. Manager/Coach will refrain from “piling it on”.
- 19.2. When a team is up by 12 or more runs, the team cannot steal bases or advance on a passed ball.
- 19.3. The manager is subject to progressive discipline for not adhering to this rule. First offense the manager will receive a warning, second offense the manager will be removed from the game.
- 19.4. Manager/Coach will not be on the game or practice field under the influence of alcohol and/or drugs.
- 19.5. Manager/Coach will not strike\* any other coach, player or spectator during practice or games. \* A strike is defined as touching the body of another person in an aggressive manner with the intent to do harm or attempting to strike even though contact is not made.
- 19.6. Manager/Coach will take actions to prevent unsportsmanlike play.
- 19.7. Manager/Coach will take actions to prevent players from using profane or abusive language, cursing or gestures to taunt or harass players, officials, coaches and spectators.
- 19.8. Manager/Coach will not film opponents’ practices.
- 19.9. Manager/Coach will not coerce a player to continue after being injured.
- 19.10. Manager/Coach will not willfully permit an ineligible player to participate in a game.
- 19.11. Manager/Coach will follow the rules and guidelines set forth by Little League® Baseball Official Rule Book.
- 19.12. Manager/Coach will not threaten, challenge or use derogatory language toward officials on or off the field.
- 19.13. Manager/Coach will not push, shove, or strike a game official at any time. “Strike” is defined as touching the body of another person in an aggressive manner with intent to do harm or attempting to strike even though contact is not made.
- 19.14. If a manager refuses to play a scheduled game for any reason other than lack of players, religious event, school event or community event, they may not be eligible to coach an All-Star team.
- 19.15. **EJECTION:** Any manager, coach, member, spectator or league volunteer who used profanity, uses a racial remark, tries to injure, start a fight, fight, argue with an umpire, throw equipment or violate the rules and guidelines set forth in these By-Laws or Little League® Baseball, will be subject to ejection.
  - 19.1.1. Any Manager, coach, member, spectator or league volunteer that is ejected will automatically be suspended from the competing team’s next game. (LL Rule 4.07)
  - 19.1.2. It shall be at the discretion of the Board of Directors and the Disciplinary Committee to choose whether or not to uphold Little League Rule # 4.07; Dependent upon circumstances of the ejection.

- 19.1.3. The Discipline committee will meet the next league-playing day. Upon review by the Discipline Committee, the committee may add to the one game suspension.
- 19.1.4. The Discipline Committee will consist of three Board Members appointed on a case-by case basis by the League President. Each member of this panel shall have one vote with a simple majority required to approve decisions
- 19.1.5. **Appeals:** The findings of the Disciplinary Committee may be appealed to the Board of Directors under certain conditions. The ejected party may only appeal to the Board of Directors if more than one game suspension is levied against him/her.
- 19.1.6. Once ejected and/or suspended from a game, the offending individual must remove themselves from the premises including but not limited to the field, grandstands and parking lot.
- 19.16. Any player who uses profanity, uses a racial remark, tries to injure, starts a fight, fights, argues with an umpire, or throws equipment will be subject to ejection by the Umpire who will discreetly notify the Manager. If the Manager doesn't remove the offending player immediately, the Umpire will eject both the offending player and the Manager.
- 19.17. Any Manager, coach, or Player ejected from a game during the regular season may not be eligible to participate on/with a Tournament Team (All-Stars), at the discretion of the Board.
- 19.18. All Managers are to submit the games played form before the next scheduled game after the completion of their Mid-season by end of the regular season. Games played form are to be submitted to the League Player Agent via Player Agent box or email. (Date will be given in Manager Packet). Failure to comply will result in one game suspension for midseason, end of season not turned in could result in that team's player's loss of eligibility for All Stars.

## **ARTICLE III – REGISTRATION, TRYOUTS AND DRAFTS**

1. A minimum of two tryouts shall be held.
2. All players who register during regular registration will be placed on a team. A waiting list will be maintained for those who register on or after the first day of tryouts.
3. **Late Registration:**
  - 3.1. Late registrations\* on or after the draft will be placed on a waiting list. As a vacancy occurs in the order, they appear on the appropriate waiting list, based on registration date, they will be placed on a team by age as described below.
4. **Team Placement:**
  - 4.1. Team placement for all the division will be under the direction of the Player Agent.
  - 4.2. 9 to 12-year-olds will be placed on a Major team.
  - 4.3. 8 to 11-year-olds may either be placed on a Major team or a Minor a team subject to their playing ability. \*8-year-olds will be placed on Minor A team.
  - 4.4. 5 to 7-year-olds will be placed on a Minor B (machine pitch) team.
  - 4.5. 4 through 5-year-olds will be placed on a T-Ball team
  - 4.6. Players will be placed on Intermediate/Junior teams as a vacancy occurs in the order in which they appear on the waiting list by registration date.

**5. GTLL Divisions and Ages Requirements per division:**

5.1. Tee Ball 4 yrs. – 5 yrs.

5.2. Minor B Baseball (Farm) 5 yrs. - 7 yrs.

5.3. Minor A Baseball 7\* yrs. – 11 yrs.

5.3.1. \*A 7-year-old may play in the minor baseball division, based on ability and space in the division.

5.4. Major Baseball 10\* yrs. – 12 yrs.

5.4.1. \*A 9-year-old may play in the major baseball division, based on ability and space availability.

5.5. Intermediate Baseball 12\*, 13 yrs.

5.5.1. \*A 12-year-old may play in the intermediate division, based on ability and space in the division. Players NOT participating in High School Athletic Programs may participate in Junior level at the discretion of the GTLL Board. Players that participate in High School Athletic Programs are responsible to determine their eligibility after the completion of the High School season

5.6. Minor Softball 7 yrs – 10 yrs

5.7. Major Softball 10 yrs – 12 yrs

5.8. Junior Softball 12 yrs – 14 yrs

5.9. GTTL Board of Directors reserves the right to make changes to division placements and final determination on the number of teams in each division for each season depending on final player enrollment numbers.

**6. Placement Policies – Tee Ball Division:**

6.1. The Player Agent will assign the players to each team.

6.2. The number of players will be a minimum of 10 and a maximum of 12.

6.3. Coach Option must be submitted in writing 48 hours to Player Agent prior to team selection and must be limited to one.

6.4. All teams must consist of a balanced level of ages.

6.5. All 4, and 5-year-olds will only be eligible to be placed in the Tee Ball Division.

**7. Farm, Minor Baseball/Softball Division Draft Policies:**

7.1. The Farm Division will follow the Minor Division in the draft. Minor Division draft will follow the Major Division Draft.

7.2. Managers will pull numbers to determine drafting order.

7.2.1. See Addendum No. 1 for Draft Order.

7.3. Players that do not tryout will be blind drafted. Managers/Coaches players must attend and participate in the draft.

7.4. The number of players will be a minimum of 10 and a maximum of 12

7.5. Brothers/Sisters are count as next consecutive picks.

**8. Major Baseball/Softball Division Draft Policies:**

8.1. The Major Baseball draft will follow the Intermediate draft.

8.2. The League President will assign managers to a team.

8.3. The last-place team of the preceding season gets the first choice in every round of the draft, the next to last place team gets the second selection in every round and the remaining teams select in the reverse order of standing.

8.4. Managers may not draft more than eight players in a given age group.

8.5. Each team shall maintain a roster of 12 players.

## **8.6. Bonus Picks: Plan A Draft System Operating Manual.**

- 8.6.1. Each manager requiring eight or more players prior to the draft to complete the roster will be allowed one bonus pick at the completion of round four. If more than one manager is allowed bonus picks under this section, the order of rotation will be identical to that being followed in the draft.
- 8.7. Manager Option: 12-year-old (3rd round), 11-year-old (4th round), 10-year-old (5th round).
- 8.8. Ages 10 through 12 if selected by a major team must move up
9. Players shall never be told the position in which they were drafted.

## **10. Intermediate Baseball Draft Policies**

- 1.1. The League President will assign managers to a team.
- 1.2. The last-place team of the preceding season gets the first choice in every round of the draft, the next to last place team gets the second selection in every round and the remaining teams select in the reverse order of standing.
- 1.3. Managers may not draft more than eight players in a given age group.
- 1.4. Each team shall maintain a roster of twelve players.

## **1.5. Bonus Picks: Plan A Draft System Operating Manual.**

- 1.5.1. Each manager requiring eight or more players, prior to the draft to complete the roster, will be allowed one bonus pick at the completion of round four. If more than one manager is allowed bonus picks under this section, the order of rotation will be identical to that being followed in the draft.
- 1.6. Players shall never be told the position in which they were drafted.
- 1.7. Manager Option: 12-year-old (3rd round), 11-year-old (4th round), 10-year-old (5th round).

## **11. Junior Baseball/Softball Division Draft Policies**

- 1.1. The League President will assign managers to a team.
- 1.2. The last-place team of the preceding season gets the first choice in every round of the draft, the next to last place team gets the second selection in every round and the remaining teams select in the reverse order of standing.
- 1.3. Managers may not draft more than eight players in a given age group.
- 1.4. Each team shall maintain a roster of 12 players.

## **1.5. Bonus Picks: Plan A Draft System Operating Manual.**

- 1.5.1. Each manager requiring eight or more players prior to the draft to complete the roster will be allowed one bonus pick at the completion of round four. If more than one manager is allowed bonus picks under this section, the order of rotation will be identical to that being followed in the draft.
- 1.6. Players shall never be told the position in which they were drafted.
- 1.7. Manager Option: 13-year-old (4th round), 14-year-old (3rd round), 15-year-old (4th round).

## **12. Player Draft Re-Entry**

- 12.1. The player draft re-entry is to protect the relationship between the player, parent, and manager/coach. When a problem exists between a player and manager/coach or parent and manager/coach, the following steps must be taken:
  - 12.1.1. A player or parent that has a problem with a manager/coach must first discuss the situation with the coaching staff. If no resolution is obtained, the manager notifies

the Player Agent/Division representative. If the Player Agent/Division representative is unable to resolve the situation, the Player Agent shall notify the GTLL Board of Directors.

12.1.2. The GTLL Board of Directors shall address the situation and attempt to solve the problem fairly for all.

12.1.3. If the player or parent still has a complaint with the manager/coach, the player or parent may petition the GTLL Board of Directors in writing no later than ten days prior to the first tryout for permission to re-enter the season's draft.

12.1.4. The GTLL Board of Directors shall grant or deny requests for re-entry into a draft based on how well the previous conditions were met. All considerations for the best interest of the players will be given in each situation.

### **13. Player Vacancy**

13.1. If a vacancy occurs on a team with titled (drafted) players, the procedure below shall be followed (see Little League Operating Manual Section Local League Maintenance of Rosters Chapter):

13.2. When a player is lost to a team during the playing season for any of the following reasons:

13.2.1. They move to another city or state too distant to commute for practice and play.

13.2.2. They are injured and it is a season ending injury (based on doctor's opinion).

13.2.3. They have, for personal reasons, decided to terminate their association with the team.

13.2.4. Any other justifiable reason reviewed and approved by the GTLL Board of Directors.

### **14. Player Vacancy Protocol:**

14.1. The manager of the team losing a player shall promptly advise the Player Agent/Division representative.

14.2. The Player Agent shall advise the President and the Board of Directors.

14.3. If the loss of the player is approved, the President will send a letter of release to the player and the parents stating that the player is released from the team (except for injury) and the league for a justifiable reason.

14.4. The president letter of release is an approved action that creates a legal opening for a replacement on the team roster. The manager shall review the available player list with the Player Agent or the Division representative and shall select a replacement. The replacement becomes a permanent member of the team.

14.5. If a Major Division player is not released, the manager must select a 12-year-old; otherwise the Major Manager may select any player from the list of players that are on the waiting list.

14.6. If a player is out for the season because of a season-ending injury, they remain titled to that team for the following year.

14.7. If a player has been chosen to be drafted up and refuses, that player will no longer be eligible to move up the remainder of the season.

14.8. If there is a vacancy in the major division the manager can ask any player in the minor division between the ages of 10-12 years old to play in the major division. Parents and players have the right to deny the request without consequence.

## **ARTICLE IV - SAFETY**

1. GTLL will provide the safest playing environment possible. GTLL will train our managers, coaches, and volunteers to be able to handle most accidental injuries. Our facilities are periodically surveyed and always maintained to the highest standards to prevent injuries and mishaps.
  - 1.1. All male catchers are required to wear an athletic supporter with a cup to prevent injury that could occur from a pitched or foul ball. The umpire shall not allow play to start or continue if the players are not wearing their protective cups.
  - 1.2. All males will be required to wear a protective cup throughout the season.
  - 1.3. Plate umpires are required to wear the same protective equipment as required for catchers. No exceptions are allowed.
  - 1.4. Headfirst slides are not allowed except when returning to a base. \*
  - 1.5. Penalty – the player is automatically out. Reference: Official Playing Rule Book.
  - 1.6. \*Exception: Headfirst slides are allowed, but not encouraged in the Baseball and Softball Juniors/Seniors programs. See supplemental Rules for each Division.
2. Managers shall check the playing facilities for safety prior to starting practices. Umpires and managers shall check the playing facilities for safety prior to starting games. All problems must be reported to the safety director.
3. Any injury requiring first aid will be documented and reported to the President and Safety Officer within 24 hours.
4. Each manager must obtain a signed Medical Release form for each player on the roster prior to the first practice.
5. Managers and coaches will attend a coach's briefing prior to the season. The briefing will include basic safety principles and first aid.
6. Each manager is required to have a GTLL supplied first-aid kit at all practices and games. Managers will check supply levels prior to practices and games and replenish as required.
7. In the event of lightning, all practices and games must stop immediately, and everyone must retreat from the field to a safe location.
8. Players, while in the dugout shall not have any bat in their hand. If they should be the on-deck batter, they should have their bat ready next to the field entrance to become the batter of the inning.
9. Exception: Intermediate and Junior Div.
10. Managers and parents will emphasize safe and secure policies as it pertains to the dropping off and picking up of children at all practices and Veterans Freedom Park. Grand Terrace City codes will be enforced at Veterans Freedom Park.
11. Skateboarding, bike riding, rollerblading, and scooters are prohibited at Veterans Freedom Park.
12. Equipment shall be stored in an orderly manner in the dugouts to prevent hazards.
13. No visitors shall occupy the dugout area.
14. Each manager will inspect the equipment for wear and tear before each practice or game and repair or replace defective equipment.
15. All batters, base runners, youth base coaches shall wear a batting helmet.
16. Arrangements shall be made to ensure a cellular phone is available at each practice and game for emergencies.
17. During games, managers will ensure that players not currently participating in the game remain in the dugout.

18. On-deck batters are not allowed in Baseball/Softball lower divisions.
19. Helmets may not be painted and may not contain tape or decals. Any helmet with painting on it must have documentation from the manufacturer.
20. Refer to manager's packet/safety manual concussion safety protocol.

## **ARTICLE V – CONCESSION STAND RULES**

1. The following section covers rules and regulations for the GTLL concession stand and storage rooms used by GTLL.
2. All concession stand volunteers shall be approved by Snack Bar Manager.
3. Volunteers performing duties within the concession stand will be briefed on the regulations and operation guidelines employed with the concession stand.
4. Prior to leaving volunteer duty, volunteers must be cleared by a GTLL Board Member.
5. All workers must wear plastic gloves when handling food directly (hot dogs, churros, pizza, pretzels, etc.).
6. When handling hot food, be sure to use hot pads when necessary.
7. All those working the concession stand need to wash hands prior to working with food or after handling money.
8. All items in the snack bar must be paid for and not given out unless approved by a GTLL Board member on duty. This will include UMPIRES and friends of those working in the concession stand.

## **ARTICLE VI – LIABILITY INSURANCE**

1. Liability insurance shall be kept in force in an amount to meet or exceed that recommended by Little League Baseball, Inc.
2. Co-insured must be on the policy (listed below).
  - 2.1. City of Grand Terrace
  - 2.2. City of Colton
  - 2.3. Colton Unified School District
  - 2.4. Grand Terrace Little League Board of Directors
  - 2.5. Grand Terrace Little League

## **ARTICLE VII – SPECIAL RULES**

1. All Managers/Coaches will participate in fundraisers, sponsors, snack bar and work projects. Violations without a prior valid excuse, approved by the board, will result in a one game suspension. Additional violations will result in dismissal as manager/coach from the league.
2. Players will not be required to attend more than three practices per week (total practice time not to exceed 6 hours in a calendar week) before opening day. After opening day, requirement falls to two practices per week (total practice time not to exceed 4 hours in a calendar week). Practices are to be held at sites and times in which GTLL has obtained permission. Managers may hold practice only at assigned practice sites.
  - 2.1. Note: Batting Cages will be considered a voluntary work out and will not be covered by GTLL liability insurance. \*\*Based on practice field ability. Upper divisions get first choice of practice times/locations.
3. Grand Terrace Little League will complete its own season before competing in any

postseason play with the exception of All-Stars.

4. Each player drafted by a Baseball/Softball Major Division team shall, for the duration of his/her Baseball/Softball Major Division career, be a titled member of the team that drafted him, unless subsequently traded or released. The GTLL Board of Directors, through the Player Agent, reserves the right to any player who has a residence change after becoming a member of GTLL as provided in the Little League Operating Manual. The GTLL Player Agent/Division representative shall administrate the draft process in accordance with the current Little League Operation Manual.
5. Explanation of drafting process will be explained prior to draft selection.

## **ARTICLE VIII – DIVISION RULES**

1. The following supplemental rules are intended to supplement and/or emphasize the Little League Baseball/Softball Official Regulations and Playing Rules. These supplemental rules are mandatory during regular season but are not applicable during post-season tournament play. Conflicts with these supplemental rules must be brought to the Grand Terrace Little League Board of Directors in writing for resolution.
  - 1.1. Postponements will be considered for valid reasons:
    - 1.1.1. Church or Religious functions
    - 1.1.2. School functions
  - 1.2. Manager must give the Player Agent and Division Representative at least 72 hours' notice when this occurs. The division representative will notify both managers if a postponement occurs.
  - 1.3. Game results shall be reported per preference of the Information Officer (e-mail) and must be done within 48 hours of completion of game. Information to be reported for each game is to include teams played, division, score, number of innings played, and number of pitches thrown by each pitcher (or number of innings pitched).
  - 1.4. A manager whose team is ten runs or more behind must concede a game in accordance with the TEN RUN RULE option. Reference Official Playing Rule.
  - 1.5. Pitching regulations are clearly defined within Official Little League® Playing Rules. Managers must ensure they keep track of, and can make available all pitching records to umpires, opposing managers, and GTLL Board Members if requested. GTLL officials reserve the right to audit pitching records and take appropriate action to ensure regulations are being followed. Failure to comply with pitching limitations shall be grounds for protest and manager suspension.
  - 1.6. Protests shall be made in accordance with Official Little League® Playing Rules. Reference Official Playing Rule: Protests against violations, or interpretations of the playing rules, or the use of an ineligible player, are to be submitted to the league President within 24 hours of the said protest. No protests shall be considered involving an umpire's judgment.

## **ARTICLE IX – SPONSORSHIP**

1. Sponsorship fee is a minimum of \$150 per team.
2. Each team is required to secure one sponsor of which 50% is retained for the league and the remaining 50% goes back to the team.
3. Sponsorships after the minimum requirement is met the league will retain the remaining 25%.

4. All checks will be made payable to Grand Terrace Little League or GTLL.

### **ADDENDUM NO. 1: DRAFT**

1. Draft Process for Farm/Minor Baseball/Softball Divisions
2. Draft Order: Numbers 1-8 in a hat; Managers to pull numbers; Draft pattern will be snake draft as follows:
  - 1 16 17
  - 2 15 18
  - 3 14 19
  - 4 13 20
  - 5 12 21
  - 6 11 22
  - 7 10 23
  - 8 9 24and so, on

### **ADDENDUM NO. 2: JUNIOR BASEBALL DIVISION RULES**

1. Junior Division teams will have a minimum of nine or more players per team.
2. All players must play at least two full games per season.
3. Standings will be on overall record that will include inter-league games. Game Time Limit: See Inter-League Rules.
4. Grand Terrace will play Inter-League play with other District 21 leagues. Grand Terrace will play under both Grand Terrace Little League By-Laws and Inter-League Rules.
5. Junior Division
6. The manager is responsible for the conduct of the team's players and coaches. Unsportsmanlike conduct and yelling in a derogatory manner shall not be permitted.

### **ADDENDUM NO. 3 JUNIOR SOFTBALL DIVISION RULES:**

1. Every rostered player present at the start of a game will participate in each game for a minimum of six (6) defensive outs and bat at least one (1) time.
  - 1.1. "Six (6) defensive outs" is defined as: a player enters the field in one (1) of the nine (9) defensive positions when his/her team is on defense and occupy such position while six (6) outs are made
  - 1.2. "Bat at least one (1) time" is defined as: a player enters the batter's box with no count and completes that time at bat by being retired or by reaching base safely.
  - 1.3. Penalty: The player(s) involved shall start the next scheduled game, play any previous requirement not completed and the requirement for this game, before being removed.
  - 1.4. Player(s) must play three complete games per full season and absence will count as one (1) of the three (3) complete games.
2. No new inning after 1hr and 45 mins mark. If the inning starts, then you must complete the inning.
3. Both teams are responsible for cleaning up their respective dugouts and bleachers.
4. Games postponed or not completed due to weather, will be rescheduled by the Division Representative in the next available time slot.

5. Grand Terrace Junior Softball teams will play a split season as determined by the Board of Directors. The winner of the first half will play the winner of the second half in one playoff game (Unless the same team wins both halves). If a tie exists for first in either half, a playoff game to determine the first-place team for that half will be scheduled by the Division Representative and League President. The winner of that game will go on to play in the championship game. The winner of the playoff game will be declared the champion. The remainder of the standings will be based on overall record for the purposes of drafting for the following season.
6. The manager is responsible for the conduct of the team's players and coaches. Unsportsmanlike conduct and yelling in a derogatory manner shall not be permitted.

#### **ADDENDUM NO. 4 MAJOR BASEBALL DIVISION RULES:**

1. Every rostered player present at the start of a game will participate in each game for a minimum of six (6) defensive outs and bat at least one (1) time.
  - 1.1. "Six defensive outs" is defined as: a player enters the field in one (1) of the nine (9) defensive positions when his/her team is on defense and occupy such position while six (6) outs are made;
  - 1.2. "Bat at least one (1) time" is defined as: a player enters the batter's box with no count and completes that time at bat by being retired or by reaching base safely.
  - 1.3. Penalty: The player(s) involved shall start the next scheduled game, play any previous requirement not completed and the requirement for this game, before being removed.
  - 1.4. Player(s) must play two complete games per half season and absence will count as one (1) of the two (2) complete games.
2. No new inning after 1hr and 45 mins mark. If the inning starts, then you must complete the inning.
3. Both teams are responsible for cleaning up their respective dugouts and bleachers.
4. Games postponed, or not completed due to weather, will be rescheduled by the Division Representative in the next available time slot if allowed.
5. Grand Terrace Major Teams will play a split season as determined by the Board of Directors.
6. The manager is responsible for the conduct of the team's players and coaches. Unsportsmanlike conduct and yelling in a derogatory manner shall not be permitted.
7. Standings will be on overall record that will include inter-league games. \*As long as scheduled games are balanced. The Board will adjust as needed.
8. Pool Players- Managers must notify Player Agent two hours prior to scheduled game for player request. Manager must allow Player Agent One hour to get into contact with player on Pool Player list. Player Agent will pull from list- manager cannot request a certain player as pool player. Player Agent will draw name and will keep track by logbook for games played. There is no guarantee of Pool player based on availability and notice to agent. Pool Player can play age requirement within Roster Division.

## **ADDENDUM 5: MAJOR SOFTBALL DIVISION RULES**

1. Every rostered player present at the start of a game will participate in each game for a minimum of six (6) defensive outs and bat at least one (1) time.
  - 1.1. "Six defensive outs" is defined as: a player enters the field in one (1) of the nine (9) defensive positions when his/her team is on defense and occupy such position while six (6) outs are made;
  - 1.2. "Bat at least one (1) time" is defined as: a player enters the batter's box with no count and completes that time at bat by being retired or by reaching base safely.
  - 1.3. Penalty: The player(s) involved shall start the next scheduled game, play any previous requirement not completed and the requirement for this game, before being removed.
  - 1.4. Player(s) must play two complete games per half season and absence will count as one (1) of the two (2) complete games.
2. No new inning after 1hr and 45 mins mark. If the inning starts, then you must complete the inning.
3. Both teams are responsible for cleaning up their respective dugouts and bleachers.
4. Games postponed, or not completed due to weather, will be rescheduled by the Division Representative in the next available time slot if allowed.
5. Grand Terrace Major Teams will play a split season as determined by the Board of Directors.
6. The manager is responsible for the conduct of the team's players and coaches. Unsportsmanlike conduct and yelling in a derogatory manner shall not be permitted.
7. Standings will be on overall record that will include inter-league games. \*As long as scheduled games are balanced. The Board will adjust as needed.
8. Pool Players- Managers must notify Player Agent two hours prior to scheduled game for player request. Manager must allow Player Agent One hour to get into contact with player on Pool Player list. Player Agent will pull from list- manager cannot request a certain player as pool player. Player Agent will draw name and will keep track by log book for games played. There is no guarantee of Pool player based on availability and notice to agent. Pool Player can play age requirement within Roster Division.

## **ADDENDUM NO. 6 MINOR BASEBALL DIVISION RULES**

1. All players must bat during each game.
2. No new inning will start after 1 hour 20 minutes, any inning in progress at the 1 hour 20 min mark will be completed.
3. The side is retired when three offensive players are put out. (3) Outs, or when all players on the roster have batted one time in the half-inning, or when the offensive team scores (5) five runs. (2017 LL Rule 4.12 Major/Minor example)
4. The continuous batting order is mandatory. (2011 LL Rule 4.04 Note 1)
5. Coaches will rotate batting order from game to game to ensure all players have an equal chance to bat. All players in the minor division must bat twice, player that does not bat twice must be put in the first six batting order in the next scheduled game.
6. Protests must be resolved before the next pitch or play. (2011 LL Rule 4.19 g)
7. Visiting team will provide the Official Scorekeeper and Home Team will keep pitch count.
8. The official scorekeeper shall be keeping score in the booth behind home plate.
9. Both teams are responsible for cleaning up their respective dugouts and bleachers.
10. Games postponed or not completed due to weather will not be rescheduled.

11. The manager is responsible for the conduct of the team's players and coaches.  
Unsportsmanlike conduct and yelling in a derogatory manner shall not be permitted.
12. Players are not permitted to steal home or advance on a passed ball during the first half of the season.

### **ADDENDUM NO. 7 MINOR SOFTBALL DIVISION RULES**

1. All players must bat during each game.
2. Coach pitch during the first half of the season. The player will have four swings to put the ball in play. If the ball is not put in play on the fourth swing the player is out. If the player fouls on the fourth swing they remain at bat.
3. First half of at bat must be coach pitched (must be thrown overhand), second half kid pitched. If four swings are pitched to a batter the offensive coach will pitch two pitches.
4. No new inning will start after 1 hour 20 minutes, any inning in progress at the 1 hour 20 min mark will be completed.
5. The side is retired when three offensive players are put out. (3) Outs, or when all players on the roster have batted one time in the half-inning, or when the offensive team scores (5) five runs. (2017 LL Rule 4.12 Major/Minor example)
6. The continuous batting order is mandatory. (2011 LL Rule 4.04 Note 1)
7. Coaches will rotate batting order from game to game to ensure all players have an equal chance to bat. All players in the minor division must bat twice, player that does not bat twice must be put in the first six batting order in the next scheduled game.
8. Protests must be resolved before the next pitch or play. (2011 LL Rule 4.19 g)
9. Visiting team will provide the Official Scorekeeper and Home Team will keep pitch count.
10. The official scorekeeper shall be keeping score in the booth behind home plate.
11. Both teams are responsible for cleaning up their respective dugouts and bleachers.
12. Games postponed or not completed due to weather will not be rescheduled.
13. The manager is responsible for the conduct of the team's players and coaches.  
Unsportsmanlike conduct and yelling in a derogatory manner shall not be permitted.

### **ADDENDUM NO. 8 T-BALL DIVISION RULES**

1. All games are sixty minutes long.
2. During the first half of the season, batter will hit off a Tee. During the second half of the season, coaches will pitch to each batter- three pitches will be given then two off the tee.
3. No protests allowed.
4. Whole team on defense.
5. Two defensive coaches allowed on field.
6. Coach may assist batter.
7. Adult base coaches are allowed.
8. Defensive players assume normal positions with exception of rover in outfield.
9. Pitcher and catcher should wear helmet with face guard.
10. Bases are set 50' in front of home plate extending towards each dugout. A batted ball must travel out of the dead ball zone to be fair.
11. One adult must remain in the dugout at all times.
12. The dead ball zone is the area 10' in front of home plate extending towards each dugout. A

- batted ball must travel out of the dead ball zone to be fair.
13. The pitcher must stand within the pitcher's circle and the pitcher position can only be played by a player one inning per game.
  14. Catcher shall remain near backstop until the ball is hit.
  15. Both sides are responsible for setting up the field and cleaning up their respective dugouts and bleachers.
  16. No bunting allowed, batter must make a full swing and the ball must make it past the dead ball area.
  17. The batter must not throw the bat.
  18. Pitcher must be on 40' pitcher's rubber before the ball is hit.
  19. Batter must stand in the normal batter's box. Coach shall not touch a base runner with the intent to move the runner to the next base.
  20. The runner cannot leave the base until the ball is hit.
  21. Stealing of bases is prohibited.
  22. Games postponed or not completed due to weather will not be rescheduled.
  23. No score or standing will be kept.
  24. The manager is responsible for the conduct of the team's players and coaches. Unsportsmanlike conduct and yelling in a derogatory manner shall not be permitted.
  25. No advancing on a bad throw.
  26. If a player does not bat two times in a game must be in the top 3 batting order of the next game
  27. An inning will constitute three outs, five runs or batting the whole order.

## **ADDENDUM NO. 9 INTERMEDIATE BASEBALL DIVISION**

1. Intermediate Division teams will have a minimum of nine players per team.
2. Every rostered player present at the start of a game will participate in each game for a minimum of six (6) defensive outs and bat at least one (1) time.
  - 2.1. "Six defensive outs" is defined as: a player enters the field in one (1) of the nine (9) defensive positions when his/her team is on defense and occupy such position while six (6) outs are made;
  - 2.2. "Bat at least one (1) time" is defined as: a player enters the batter's box with no count and completes that time at bat by being retired or by reaching base safely.
  - 2.3. Penalty: The player(s) involved shall start the next scheduled game, play any previous requirement not completed and the requirement for this game, before being removed.
  - 2.4. Player(s) must play two complete games per half season and absence will count as one (1) of the two (2) complete games.
3. (3) complete games.
4. Standings will be on overall record that will include inter-league games.
5. Grand Terrace will play Inter-League play with other District 21 leagues. Grand Terrace will play under both Grand Terrace Little League By-Laws and Inter-League Rules.
6. Game Time Limit: See Inter-League Rules.
7. The manager is responsible for the conduct of the team's players and coaches. Unsportsmanlike conduct and yelling in a derogatory manner shall not be permitted.

## **ADDENDUM NO. 10 MINOR B (FARM/COACH PITCH) BASEBALL DIVISION**

1. All players must play at least one-half game per game and six full games per half season.
2. All games are sixty minutes long.
3. First half of at bat must be coach pitched (must be thrown overhand), second half kid pitched. If four swings are pitched to a batter the offensive coach will pitch two pitches.
4. Coach pitch from a distance of 40 feet during the first half of the season. The player will have four swings to put the ball in play. If the ball is not put in play on the fourth swing the player is out. If the player fouls on the fourth swing they remain at bat.
5. Each batter will be given four swings to put the ball into play or batter will be out.
6. The side is retired when three offensive players are put out- (3) Outs, or when all players on the Roster have batted one time in the half-inning, or when the offensive team scores (5) runs. (2011 LL Rule 5.07)
7. The continuous batting order is mandatory. (2011 LL Rule 4.04 Note 1)
8. Coaches will rotate batting order from game to game to ensure all players have an equal chance to bat.
9. No stealing. Players may not advance one base on an overthrow. Home will not be taken on an overthrow.
10. No defensive coaches will be permitted on the field.
11. No protests
12. Visiting team will provide the Official Scorekeeper.
13. One adult must be in the dugout at all times. Maximum of four adults in the dugout at any time.
14. Both teams are responsible for cleaning up their respective dugouts and bleachers.
15. Games postponed or not completed due to weather will NOT be rescheduled.
16. The manager is responsible for the conduct of the team's players and coaches. Unsportsmanlike conduct and yelling in a derogatory manner shall not be permitted.
17. If a player does not bat two times in a game, they must be in the top three batting order of the next game.

## **ADDENDUM NO 11 - ROBERT'S RULES OF ORDER**

1. Removal of Board of Directors - Causes for removal of a Board of Directors member shall be as follows:
  - 1.1. Attendance: Failure to attend (2) consecutive Board meetings, without just cause, shall constitute reason for removal.
  - 1.2. Incompetence: This is subjective and will be left to the discretion of the Board of Directors. One warning followed by an opportunity for response shall constitute due process.
  - 1.3. Administrative removal: Any member of the Board of Directors found to be acting against interests of the program-at-large in a malicious capacity, as decided by the Grand Terrace Little League, shall be subject to immediate removal.

## **ADDENDUM NO. 12 TOURNAMENT PLAY (ALL-STARS)**

1. Tournament Player Selection:
  - 1.1. The Board of Directors will determine the eligibility of players for tournament play (also, referred to as All-Stars) in accordance with the regulations set forth in the Little League Rulebook. Players that meet all criteria for tournament play will be eligible to be selected for tournament play.
    - 1.1.1. The board will determine player eligibility for tournament teams, as well as which division players are eligible to participate in.
  - 1.2. Players selected for tournament play will be formally announced no earlier than June 1.
  - 1.3. Player selection will take place in a three-round draft. Each manager of a team with players eligible for tournament play can participate in the draft. If a manager cannot attend the draft, they can send one representative to the tournament play draft to vote for eligible tournament play players.
    - 1.3.1. Managers can only vote for players that play in the age division in which they coach.
  - 1.4. The Tournament Play (All-Star) draft will select 75% of the players for a tournament team. No more than 25% of the players will be selected by the Tournament (All-Star) manager.
    - 1.4.1. Final draft procedures and voting regulations will be determined by the board and sent to eligible coaches/managers prior to the draft.
    - 1.4.2. Players are selected at a closed draft. The draft is closed to player's parents, guardians and relatives. Only eligible coaches and the Board of Directors can attend the draft.
2. Coach Selection:
  - 2.1. Coaches are determined by the major division coaches in each division (baseball and softball respectively). Determination is made by final regular season standings for teams (this excludes tournament of champions play and results) in the major division.
    - 2.1.1. Example: The first-place team manager is the first selected tournament play coach/manager and is eligible to select which team they would like to manage.
    - 2.1.2. Eligible coaches and team selection are subject to final approval by the board of directors.
      - 2.1.2.1. Coaches that were subjected to a disciplinary committee meeting and/or ejected from a game may not be eligible to participate in tournament play (All-Stars) for that season.
3. The board reserves the right to final approval of all tournament teams, players, coaches and uniforms. Tournament play teams may not alter or use alternative uniforms with approval by the board of directors.