

## LITTLE LEAGUE BASEBALL, INC NEW JERSEY DISTRICT 12 DISTRICT HANDBOOK



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## DISTRICT TOURNAMENT ADMINISTRATIVE PROCEDURES

A double elimination tournament format shall be administered by the District Administrator and his/her staff as outlined herein. All teams will be selected and certified according to the Tournament Rules as outlined in the Little League Baseball and Softball Official Regulations and Playing Rules as published annually by Little League International. All procedures contained herein shall apply to baseball and softball tournaments unless specifically stated otherwise.

1 DISTRICT 9/10, 10/11, 11/12, 50-70, JUNIOR, SENIOR TEAM BRACKET SELECTION PROCEDURE
1.01 Teams will be placed into a bracket position by the selection of a number from a hat. The order of picking from the hat shall be done in alphabetical, $A-Z$ in odd years, $Z-A$ in even years.
1.02 Leagues placed in the bottom bracket for all "Play-in" and first round games shall serve as the host site. Leagues selected to host the tournament finals will waive their opportunity to host an opening round game to help ensure as many leagues as possible are given the opportunity to host.
1.03 Leagues must have an ASAP approved Safety Plan to be eligible to host any District, Section or State Little League Tournament game.

## 2 DISTRICT TOURNAMENTS PLAYING SITE SELECTION PROCEDURE

2.01 All leagues in the district shall have the opportunity to submit a bid to host the District Tournament Finals. Bids to host the finals shall be submitted in writing to the District Administrator no later than December 15. The written proposal should detail league experience in conducting tournaments, indicate the cooperation expected from local government, certify that the Board of Directors supports the request, and point out any unique qualifications of the host league.
2.02 Applicants will be evaluated on the following: availability of Little League approved lighted field; approved Safety Plan; compliance of facilities with all Little League regulations as detailed in District 12 evaluation form; demonstrated willingness to conduct the tournament in the best interests of the children; experience in the operation of successful post-season tournaments; demonstrated ability to recruit, train and motivate large numbers of dependable volunteers, particularly at peak vacation times; condition and accessibility of fields to include expanded and covered press box area, audible p/a system with music capability, refreshment stand, parking, lighting and seating; 12 year old host must have successfully hosted finals of the $9 / 10$ or 11/12 tournament; standing in District 12 e.g. participation in district safety and coaching clinics, tournaments and presidents meetings; and the ability, desire and inclination to represent the District Administrator, District 12 and Little League Baseball and Softball in the very best light possible.
2.03 When hosting Section or State Tournaments, host is responsible for all tournament expenses including flag, trophy for participant leagues, pins, plaques, umpires (unless volunteer but in any case they will be assigned by the district) and a printed program.
2.04 Following initial bracket as outlined in 1.01 and 1.02 , the District Administrator will schedule second or third round games in an effort to provide each league with a host sight opportunity. It should be noted that a host opportunity is not guaranteed.
2.05 All game sites will be pre-determined prior to first game of the tournament.

## 3 DISTRICT TOURNAMENT OPERATION

3.01 The home/visitor designation for the game shall be independent of the game site selection process. The home team shall be determined by a toss of the coin prior to the start of each game. The winner of the toss has the choice of selecting Home or Away. The Home team shall occupy the first base dugout, the Away team shall occupy the third base dugout.
3.02 In the event of an "if" game the Home/Away shall be reversed from previous game.
3.03 Approval in advance shall not be seen as final approval. Game sites must be acceptable at game time and acceptable to the Tournament Director or Chief Umpire. The District Administrator shall have the authority to cancel play on any field or reschedule game sites as necessary.
3.04 In the event that the "host site" teams' field is found to be unacceptable by the District Administrator or his/her designee due to condition of the field, non-compliance with Little League rules, lack of a working scoreboard, lack of working restrooms, or for any other reasonable concern, the game will be relocated to a pre-approved field by the District Administrator. The pre-approved list will be developed by the District Administrator based upon the number of teams who voluntarily express an interest in acting as a volunteer neutral site for the game.
3.05 The District Administrator or his/her designee, at the request of any League President, shall provide to the league a written evaluation of the fields(s) for tournament purposes. Presidents who believe their field may be questionable are encouraged to consult with the District Administrator or District Safety Officer during the regular season. Likewise should the District Administrator or Safety Officer become aware of a matter that would preclude a league from hosting a tournament game he/she will notify the League President at the earliest opportunity.

## 4 50/50 COLLECTION

4.01 The Little League portion of any District game $50 / 50$ shall belong to the host league who is responsible for obtaining all permits.

## 5 GAME PARTICULARS

5.01 All games shall be played in accordance with Little League Baseball International Tournament Rules and District rules.
5.02 Managers and coaches are required to adhere to the New Jersey State Little League Dress Code which is as follows:
a. Managers and coaches shall wear hats and shirts similar to those of the team they represent.
b. Long pants shall be worn by both manager and coaches; shorts may be worn if all adults are wearing the same type. Long pants or shorts must be Docker style (Khaki, white or black); or golf/coach style consistent with team colors. Pants that are frayed will not be permitted nor will pants or shorts with more than two front pockets or two rear pockets; Cargo shorts and sweat pants are not permitted.
c. Shirts must have collars and sleeves and be tucked in completely around the waist. The shirt shall be consistent with the color scheme of the team they represent. It shall not display any reference to drugs, alcohol, tobacco, nudity, or firearms.
d. Athletic shoes (no metal spikes) or sneakers must be worn. They shall be in good repair, laced and tied. Sandals are not permitted.
5.03 Each team will supply sufficient balls as follows:
a. BASEBALL; Wilson A1074 SST (stock A1074BSST) with the "RST" marking (MacGregor 76C with the "RST" marking, and Spalding 41-002 RST are also approved).
b. SOFTBALL; Wilson A9274 SST (stock A9274BSST) or alternatively MacGregor MCSB 11LLY for Little League Softball 9/10 and under; Wilson A9074 SST (stock A9074BSST) or alternatively MacGregor MCSB 12 LLY for Little/Junior/Senior League Softball.
5.04 Home team gets infield warm-up 45 minutes prior to game time. Visiting league gets infield warm-up thirty minutes before game time. The ground crew will clean up the field 15 minutes before game time. Typical game day schedule: 5:20 home team, 5:30 visiting team, 5:40 field prep, $5: 55$ player announcement and national anthem. Game field warm-ups for second game are time permitting only.
5.05 The host site is responsible for providing an adult announcer and scoreboard operator for all District games. Host site must also provide water coolers and cups for each dugout.
5.06 The host site shall provide adults to serve as the official scorer, pitch counter and to keep the official book. He/she shall not be a member of the participating team. Pitch counts should be announced after each half inning.
5.07 The League President of the host site will serve as a representative of the District Administrator and serve as Game Director for each game as his/her field. If this is not possible, a League officer appointed by the president shall serve as the Game Director. The District Administrator or Tournament Director will assign Game Directors during the tournament finals.
5.08 The District Chief Umpires for Baseball and Softball shall assign all tournament umpires and participating Leagues shall share equally in any expense.
5.09 The District Administrator or his designee shall present a district banner to each tournament winner and a district runner-up plaque to the second place team. Both teams will also get Little League pins.

## LEAGUE HOSTED ALL STAR TOURNAMENT PLAYING RULES (Special Games)

## 6 SITE SELECTION AND ADMINISTRATION

6.01 The selection of leagues to host special tournaments shall be made at the Presidents meeting hosted by the District Administrator in March of each year.
6.02 To host a special game, league must have a current year approved ASAP safety plan.
6.03 The selection process shall be as follows:
a. The District Administrator shall place the name of each league interested in hosting special games into a hat. His/her designee shall draw from the hat with each league being given the opportunity to select a tournament to host. Once all leagues have been given the opportunity to select one tournament the same procedure will be followed for those interested in hosting a second tournament.
b. Available baseball tournaments shall be as follows: 12 Late, 11 Early, 10 Late, 9 Early, 9 Late, 8 Early, 8 Late, 7 Early, 7 Late, and Intermediate Late.
c. Available softball tournaments shall be as follows: 8 U early, 9 U early, 12 U late.
d. The rules, umpires, and awards for each tournament may be reviewed annually and amended by majority agreement of all Presidents at a regularly scheduled President's meeting.
e. After the tournament sites have been selected, leagues hosting same age tournaments shall establish compatible start and end dates, in consultation with the District Administrator.
6.04 Each league that commits to host a post season all star tournament (special games) shall present appropriate registration information at the May President's meeting. All leagues interested in participating in these tournaments should bring the entry fee to the June meeting. Any league cancelling a scheduled tournament after June 1 will be ineligible to host a tournament the following year.
6.05 Leagues must provide a sufficient number of adults (over 18 and under the supervision of a League representative) to handle field duty throughout the entire tournament. A Field Duty schedule should be posted.
6.06 A Tournament Director must be appointed in advance of the tournament and be prepared to be present at the site throughout the tournament. If the Director is unable to be on location, an adult member of the Tournament Committee must be present. All tournament personnel must be adults (over 18) with the exception of scorekeepers; press box workers and refreshment stand workers who should be at least 13 years of age.
6.07 The Tournament Director or his designee must have in his possession at all times a copy of the approved District 12 Tournament Rules and Official Little League rulebook to facilitate the resolution of any dispute or protest.
6.08 The Tournament Director is responsible for providing and attaching a copy of the district approved pitch count log to a copy of the team roster at the tournament draw meeting. At the conclusion of each game the tournament director or his designee shall sign each team log entry to attest to the number of pitches pitched by each pitcher. The team roster and log shall be held by the team manager and made available to the opposing team manager one-half hour before game time. The team manager must present the log to the tournament director or his designee before a game may begin. Should a game begin without the log in the possession of the tournament director, no protest shall be allowed for a pitching violation.
6.09 All Tournament umpires must be in uniform before taking the field. Matching shirts of the same color and gray pants are preferred but under no circumstances are cutoffs, shorts or sleeveless shirts allowed. There must be at least one umpire 21 years of age or over on the field before the game begins. Alternatively the Tournament Director must appoint a Game Coordinator as per Little League rule 9.03(d).
6.10 Host leagues shall be responsible for determining the awards that are presented at each tournament. It is suggested that at least first and second place individual awards be presented, along with a team trophy or plaque, for all competitive tournaments ( 8 s and older). Participation awards should be presented at the 7 year old tournaments, and are suggested for all other tournaments
6.11 A refreshment stand should be open throughout the tournament.
6.12 All leagues in District 12 must be guaranteed a spot providing they meet application deadlines.
6.13 Leagues must adhere to the tournament start and end date guidelines as listed in the District calendar for each season.
6.14 By agreeing to host one of the Special Games tournaments, the League agrees to follow all District and Little League rules. Failure to do so will be cause for ineligibility in the subsequent year to host a tournament.

## 7 GENERAL ADMINISTRATIVE RULES

7.01 The schedule for all games will be determined by a draw from the hat at a special meeting to be held at the host team's field no later than one week before the start of the tournament. If double elimination, the host league may take the bye at their discretion. Once the draw has been completed, the bracket may not be changed without the approval of all leagues involved. The tournament director will invite the District Administrator or his designee to attend to ensure that all rules are fully understood.
7.02 Leagues not members of Little League Baseball are not eligible to participate in Special Games unless the President has secured the approval of the District Administrator and has secured the appropriate Special Games permit.
7.03 Insurance coverage is the responsibility of the individual league entering a team in the tournament.
7.04 A $\$ 400$ entry fee will be required for pool play tournaments (four game minimum) and $\$ 350$ for double elimination tournaments (three game minimum). Application and $\$ 100$ deposit are due by June 1st. Balance of tournament fees are due no later than the tournament draw meeting in advance of the tournament. Each host league may establish its own financial payment date. However, leagues wishing to withdraw from a tournament must do so in writing 7 days prior to the tournament draw in order to be eligible for a refund. (Exception: the 12, 11 and 10-year-old district champions shall be eligible for a full refund).
7.05 All teams must be uniformed with matching shirts even though they may represent various teams in the sponsoring league. All shirts must be numbered and identical numbers will not be allowed. Sponsor name are permitted on uniforms.
7.06 Participating teams will supply their own bats, gloves, batting helmets, and catchers equipment. Little League approved helmets must be worn by all batters, base runners, catchers and player coaches.
7.07 Rubber spikes or sneakers must be worn at all times. Metal spikes may be worn in Intermediate Division.
7.08 Coaches from each team shall compare pitch counts after every half inning and agree to a total before play can continue.
7.09 Each team will furnish the opposing team and official scorer with a copy of their lineup to include name, number and position prior to the start of the game. The tournament host will furnish lineup cards.
7.10 Teams not arriving at the field within fifteen minutes after the scheduled starting time will forfeit the game. Teams not fielding nine players throughout the game will forfeit the game.
7.11 No refunds of the entrance fee will be awarded to any applicant for any reason after the start of the tournament.
7.12 All Baseballs used during the tournaments must be approved Little League Baseballs. The LLB website at www.littleleague.org has an approved list.
7.13 Managers and coaches are required to adhere to the New Jersey State Little League Dress Code which is as follows:
a. Managers and coaches shall wear hats and shirts similar to those of the team they represent.
b. Long pants shall be worn by both manager and coaches; shorts may be worn if all adults are wearing the same type. Long pants or shorts must be Docker style (Khaki, white or black); or golf/coach style consistent with team colors. Pants that are frayed will not be permitted nor will pants or shorts with more than two front pockets or two rear pockets; Cargo shorts and sweat pants are not permitted.
c. Shirts must have collars and sleeves and be tucked in completely around the waist. The shirt shall be consistent with the color scheme of the team they represent. It shall not display any reference to drugs, alcohol, tobacco, nudity, or firearms.
d. Athletic shoes (no metal spikes) or sneakers must be worn. They shall be in good repair, laced and tied. Sandals are not permitted.
7.14 For all levels, tournament teams are allowed to have only a manager and two additional coaches in the dugout.
7.15 There is no smoking on the field, in the dugouts or in the batting/pitching cages, subject to host site and township regulations.
7.16 Each team shall consist of a maximum of 14 eligible players. A roster listing the name and date of birth of each player should be presented to the tournament official at the tournament meeting. All replacement players shall follow the Little League procedures for eligibility prior to the player being placed on the roster.
7.17 Cutoff ages for each tournament will be based upon "Little League Age". Proof of age (a birth certificate copy) must be presented with the roster at the host leagues special meeting no later than one week before the tournament. Any player whose birth certificate is not provided by the first game will be eliminated from the team's roster.
7.18 Any manager or coach ejected by an umpire during a game MUST leave the premises before game resumes. The ejected person will automatically be suspended and not be present at the next game. A second ejection in the same tournament will cause the manager or coach to be ineligible for further tournament coaching during the current year.
7.19 Leagues may, at their discretion but with the approval of the District Administrator, utilize double elimination or pool play format. Tie-breakers as published by Little League Baseball must be used and are included in the Little League rulebook.
7.20 Host league must post and keep current a tournament bracket and pool standings (if applicable).
7.21 Leagues found to be in violation of District 12 rules and/or the rules and regulations of Little League Baseball, will not be permitted to host all star tournaments (special games) Complaints must be made in writing to the District Administrator by the complainant League President. The complaint must detail the infraction(s) and be attested to by at least three other league presidents before October 1. The District Administrator will then provide the accused league with a copy of the complaint and ask that they respond, in writing, within thirty days. The decision of the District Administrator will be final and made public in advance of the subsequent year tournament draw.

## 8 GAME RULES

8.01 Regular season Little League rules will apply to all tournaments except as noted herein. The 9 year old tournament shall follow regular season Majors Division rules. The uncaught third strike rule will NOT be used. Rules may only be changed by a majority vote of the league presidents at a regularly scheduled Presidents Meeting. At no time may a Tournament Director or majority of tournament managers change any District or Little League rule or regulation.
8.02 The Home team shall be determined by a toss of the coin prior to the start of each game for double elimination tournaments. Home teams may be pre-designated for pool play as long as each team has an equal number of games as Home team. The winner of the toss has the choice of selecting home or visitor. The Home team shall occupy the first base dugout, the Away team shall occupy the third base dugout. A team representative must be available at least $1 / 2$ hour prior to the scheduled game time to meet with a league official and participate in the coin toss. Failure to attend the coin toss will result in your opponent's win of the toss.
8.03 No one except the roster players, the manager, and two coaches may occupy the dugouts during the game. In 7 year old tournaments, one defensive coach will be allowed on the outfield grass and one behind the plate; one offensive coach shall pitch. In 8 year old tournaments, a defensive coach will be allowed behind the plate to retrieve balls in "no steal" situations.
8.04 For all tournaments, the batting order will consist of all players present.
8.05 For the 8-year old tournament, an inning is complete when three outs are recorded, five runs are scored, or every player has batted. The five run rule is waived in the $6^{\text {th }}$ inning and all subsequent innings for both teams.
8.06 For the 7-year-old tournament, the batting order will consist of all roster players present but shall not exceed 10 players per inning. The 10th batter will be considered a 2 out situation. If the 10th batter hits the ball to any fielder, an attempt must be made to get an out. If the ball is caught for an out or if the batter is thrown out, the inning is over. If they get a hit, or an error is made, the inning ends when the fifth run of the inning is scored, the batter touches home plate, or any defensive player with control of the ball tags home plate. In any case there shall by only one overthrow allowed per play.
8.07 The 7-year-old tournament is coach pitch and there shall be 8 pitches allowed, or three strikes, unless the eighth pitch is fouled. If fouled, the player will remain at the plate until he strikes out or hits the ball fair. Six-year olds may play only if they had one year of T-ball at age five and have played as a member of a minor league coach pitch team as a six-year old within the current year. League Presidents must certify, in writing, the eligibility of any and all six- year olds.
8.08 For all tournaments, there shall be free substitution of defensive players with a minimum of two innings in the field.
8.09 For the 8-year-old tournament base stealing will be allowed except for home. There shall be no base stealing in the 7 -year-old tournament. Any attempted ensuing play will cause the ball to be live but in any case a runner may not advance to home.
8.10 Fake bunt and hit is not allowed. Any attempt to fake bunt and hit will result in the batter being called out and the ball being declared dead.
8.11 The host league shall determine where pre-game warm-ups are to take place. It is suggested that no practice will be allowed on the infield. Practice prior to the game should be limited to the outfield and pitcher warm-up areas, time permitting.
8.12 Participants in the 7-year-old tournament will not compete for a championship and the experience should be viewed as instructional. The tournament will be a round robin format with all players receiving a participation award. Please do not notify the local papers of a winner or loser. The score should not be kept and the scoreboard should not display the score, if used at all.
8.13 For the 7 and 8-year-old tournaments there will be no infield fly rule.

## 9 OFFICIAL/SUSPENDED GAMES

9.01 In the event of inclement weather, the managers of the teams scheduled to play will be contacted and notified of the rescheduled date. Each team must supply the host league with a reliable daytime and nighttime phone number for the manager and coaches.
9.02 All games will be governed by the one hour and fifty minute time limit except in the final and semi-final game. That is, no inning may start beyond this limit with the exception of a tie game. The start of an inning is defined as the time immediately following the third out of the bottom of the inning. The game start time will be defined as the time announced by the home plate umpire once the first pitch of a ballgame has been delivered. The home plate umpire's watch will be the official timepiece for the game. NOTE: An inning started before the expiration of the time limit must be completed even if the game concludes after the time limit or curfew.
9.03 Tournaments for 10, 11 and 12 year old players shall be governed by the Little League tournament curfew that is no inning may start after 12:00 midnight. Tournaments for 7, 8 and 9 year old players shall be governed by the Little League regular season curfew that is no inning may start after 10:00pm.
9.04 The fifteen and ten run rules will be in effect. The team that is behind shall concede the game if either of the following two conditions apply:
a. After three innings (two and one half if the Home team is ahead), a team has a lead of fifteen of more runs.
b. After four innings (three and one-half if the Home team is ahead) a team has a lead of ten runs or more.
9.05 Time taken up during any serious injury will not be charged against the game time limit. Managers must confirm with the umpire at the time of such an incident the exact time credited.
9.06 Any rescheduled game will be the responsibility of the tournament committee to set the date and time.

## 10 PROTESTING GAMES

10.01 The game will stop at the point of protest. The protest committee members will go to the clubhouse and rule on the protest at that time. The protest committee consists of the two managers, the two umpires, the tournament director or his designee. Time required resolving the protest will not be credited towards the game time limit.
10.02 The Host Tournament Committee assumes the responsibility for making any final decision pertaining to tournament policy.

## JUNIOR/SENIOR LEAGUE BASEBALL INTER-LEAGUE PLAY

## 11 ADMINISTRATIVE RULES

11.01 The home team shall be picked by a flip of the coin.
11.02 Each team shall provide the umpire with two balls (Wilson 1072) at the start of the game.
11.03 When visiting a host field, please assist in preparing the mound and batter box area.
11.04 Teams will ensure that the dugouts and stand area are policed following the game.
11.05 Each team shall provide a first aid kit and ice packs.
11.06 Inter-league games will not be rescheduled in the event of a rainout. Games within a League are to be rescheduled at the discretion on the League.
11.07 Team rosters will be submitted to Assistant District Administrator for Senior League no later than April 15. Rosters shall include, name, age address, parents name and phone numbers.
11.08 By agreement of the opposing team, players of another team within the same League may be used only to avoid a forfeit.
11.09 Proper equipment must be worn at all times including an athletic cup.
11.10 Handshakes will be done properly upon the conclusion of each game
11.11 Teams shall be uniformed and coaches shall be wearing their League hat, shirt, jacket etc.
11.12 The host team is responsible for all umpire fees.
11.13 Teams cancelling less than twenty-four hours in advance of game time may be responsible for host (home) team umpire fees.

## 12 SUPPLEMENTAL PLAYING RULES

12.01 The rules and regulations for District 12 Little League Baseball are those contained in the Little League Baseball Playing Rules (Green Book) as published annually by Little League Baseball, Inc. with the following amendments
12.02 No inning may be started after 10:30pm and each game shall have a two and one-half hour time limit. Should the time limit be invoked, the inning is to be finished and the game counted as a complete game.
12.03 Teams have the option of using two adult coaches on the bases.
12.04 There shall be free substitution defensively and players may re-enter in any (except pitcher) position after being taken out (optional but must be agreed at start of the game).
12.05 The batting order shall consist of all players except that if one team has fewer players than the others, then the batting order shall consist of the number of players of the smaller team.
12.06 The 15 and 10 run rules are mandatory and not an option. (LL 4.10 e)
12.07 There shall be a 15 minute grace period allowed from the scheduled starting time. If, after this grace period, a team is unable to field 9 players, a forfeit may be declared by the umpire. Teams may continue to play as a practice game and the umpires shall remain.
12.08 Little League rule 4.19 shall be in effect with regard to protests. The protest committee shall consist of the District Administrator or his designee, and a minimum of two other league officials at the discretion of the Assistant District Administrator responsible for Junior/Senior League. Furthermore, there shall be required a $\$ 25.00$ protest fee to be submitted with the written protest by the protesting team. If the protest committee rules in favor of the protesting team the fee shall be returned. If the protest committee denies the protest, the fee shall be deposited into the District Treasury to help defray the cost of the District tournament at the conclusion of the regular season.

## INTERMEDIATE (50-70) INTER-LEAGUE PLAY

## 13 ADMINISTRATIVE RULES

13.01 The rules and regulations as detailed in the Little League Baseball Official Playing Rules (Green Book) for the Intermediate Division shall be followed except as noted herein.
13.02 Participation is limited to players Little League age 11, 12 and 13.
13.03 Each team must submit final team roster to Intermediate Division ADA before first scheduled game.
13.04 Home Team and Visitor is listed on schedule.
13.05 Each team shall provide the umpire with 2 Little League approved baseballs (RS stamped) at the start of the game. Teams will be expected to supply additional balls as they become damaged or lost.
13.06 Both teams shall assist in the preparation of the mound and batter's box.
13.07 Both teams shall police the stands and dugout following the game.
13.08 Each team shall carry a first aid kit and ice packs.
13.09 Teams shall be uniformed; coaches shall be wearing an official league hat and shirt; all safety equipment shall be used (helmet, catchers gear, athletic cups, etc).
13.10 Handshakes will be done properly at the end of each game.
13.11 Each team shall share in the umpire fee and present the cash payment before the game begins. Fees have been established at $\$ 75$ for a single umpire, $\$ 50$ each for two umpires. Teams cancelling less than 24 hours in advance may be liable for umpire fees if chief umpire is not notified.
13.12 There shall be a 15 minute grace period allowed from the scheduled start time. If after this grace period, a team is unable to field 9 players, a forfeit may be declared by the umpire. Teams are encouraged to remain and have a practice game.
13.13 On deck batters are permitted however smaller fields may limit the on deck position, at the discretion of the umpire, to caged areas.
13.14 Standings will be maintained to determine seeding for a post season single elimination playoff and district champion.

## 14 SUPPLEMENTAL PLAYING RULES

14.01 Team roster at game time is limited to 14 players.
14.02 An official 7 inning game shall be governed by a 2 hour and 15 minute time limit. This is not a drop dead limit. At the conclusion of the 7 innings if the game remains tied one additional inning shall be played. If the game remains tied the tie shall stand.
14.03 The 15 and 10 run rules shall be mandatory after 4 and 5 innings, respectively.
14.04 Each manager shall maintain a pitching log which shall be available to the opposing team manager upon request.
14.05 The batting order shall be continuous and every player must play a minimum of six outs on defense. There shall be free defensive substitution except that a player must meet minimum play requirements.
14.06 The Intermediate Division batter's box is $4 \times 6$ and 6 inches off the plate, as opposed to Little League's $3 \times 6$ and 4 inches off the plate; diagram 5, see page 49 in Green Book.

## SOFTBALL INTER-LEAGUE PLAY

## 15 ADMINISTRATIVE RULES

15.01 The rules and regulations for NJ District 12 Little League Softball are those contained in the Little League Softball Official Regulations and Playing Rules as published annually by Little League Baseball, Inc.
15.02 The minor league shall be divided into Junior Minors, ages 7, 8, 9; and Minors ages 8, 9, 10 .
15.03 The Major League shall be players who are 10, 11 and 12.
15.04 The Junior/Senior League shall be players who are age 13, 14, 15 and 16.
15.05 The following chart shall govern all inter-league play:

| $\begin{gathered} \frac{\text { Junior Minors } /}{\text { Rookie }} \\ \underline{7-8-9} \end{gathered}$ | Minors 8-9-10 | Majors <br> 10-11-12 | $\begin{aligned} & \text { Junior/Senior } \\ & \underline{13-14 ~ \& ~ 14-16} \end{aligned}$ |
| :---: | :---: | :---: | :---: |
| 11 Inch Ball <br> (Non-RIF) | 11 Inch Ball | 12 Inch Ball | 12 Inch Ball |
| Pitching Distance 35 ft | Pitching Distance 35 ft . | Pitching Distance 40 ft . | Pitching Distance $\underline{43} \mathrm{ft}$. |
| Time Limit <br> (See Minors) | Time Limit <br> No New Inning after 2 hours or darkness or local rules where applicable | Time Limit <br> (See Minors) | Time Limit <br> (See Minors) |
| 6 Innings | 6 Innings | 6 Innings | 7 Innings |
| Max. 5 Runs per Inning | Max. 5 Runs per Inning <br> (any runs scored on an over the fence home run would be counted irrespective of the 5 run limit - up to 8 runs could be recorded in this event) | No new batter after $6^{\text {th }}$ run scores; a play must be made. <br> (Up to 9 runs can be recorded in an inning) | No new batter after $6^{\text {th }}$ run scores; a play must be made. <br> (Up to 9 runs can be recorded in an inning) |


| $\frac{\text { Junior Minors / }}{\underline{\text { Rookie }}}$7-8-9 | $\begin{aligned} & \text { Minors } \\ & \text { 8-9-10 } \end{aligned}$ | Majors <br> 10-11-12 | $\begin{aligned} & \text { Junior/Senior } \\ & \text { 13-14 \& 14-16 } \end{aligned}$ |
| :---: | :---: | :---: | :---: |
| Coach pitch only | Player Pitch <br> If a batter is hit by a player pitched ball, the batter MUST go to $1^{\text {st }}$ base. <br> Upon ball 4, the hitting team's coach will pitch starting with the number of strikes in the count (continuous count). The coach will pitch to the batter and the umpire will continue to call balls and strikes. Upon strike 3 , the batter is out. <br> Example: If the batter has a count of 1 strike upon ball 4 being called, the batter will be given two more strikes to hit the ball or strike out.. <br> There is a limit of 6 pitches that a coach may throw until the ball is put in play or the batter strikes out. <br> A ball accidentally fielded by the coach pitcher shall be considered a "do-over". No coaching from the mound. This does not include the coach-pitcher telling the batter how many pitches she has left and that she must swing at the sixth and last coach pitch. This rule specifically refers to coaching base runners from the mound, which is prohibited. | Player Pitch | Player Pitch |
| No stealing | Only 2 Attempts to steal $\underline{\text { nd }}^{\text {nd }}$ Base/ inning Leave when pitch reaches the batter | Unlimited Stealing Leave on Release | Unlimited Stealing Leave on Release |
| No Bunting | Bunting is permitted. Slap bunting is not permitted and will result in an out. Slap bunting is when the hitter "shows" bunt by taking a bunting stance and then pulls the bat back and hits away, usually "slapping" at the ball. Slap hitting IS allowed. Slap hitting is where the batter, usually from the left side, takes a half swing at the ball trying to hit it while starting to run towards first base. Fake bunting permitted. | See Minors | All type bunting permitted |


| $\begin{gathered} \frac{\text { Junior Minors / }}{\text { Rookie }} \\ \underline{7-8-9} \end{gathered}$ | Minors 8-9-10 | Majors $\underline{10-11-12}$ | $\begin{aligned} & \text { Junior/Senior } \\ & \underline{13-14 ~ \& ~ 14-16} \end{aligned}$ |
| :---: | :---: | :---: | :---: |
| Continuous Batting Order (see Minors) | Continuous batting order including all players present at the start of the game. Free defensive substitution provided mandatory play is met. (Rule 4.04 page 64). Mandatory play is one at bat and six consecutive defensive outs. | Continuous Batting Order (see Minors) | Continuous Batting Order (see Minors) |
| Players on field: 9 maximum 6 minimum | Players on field: 9 | Players on Field: 9 | Players on Field: 9 |
|  | Innings Pitched: by the book | Innings Pitched: <br> by the book | Innings Pitched: <br> by the book |
|  | Pitchers Rest-By the Book | Pitchers Rest-By the Book | Pitchers Rest-By the Book |
| 8 ft . radius Pitcher's Circle | 8 ft . radius Pitcher's Circle | 8 ft . radius Pitcher's Circle | 8 ft . radius Pitcher's Circle |
| No Infield Fly Rule | No Infield Fly Rule | Infield Fly Rule | Infield Fly Rule |
| No Dropped Third Strike | No Dropped Third Strike | Dropped Third Strike | Dropped Third Strike |
|  | Chart Pitchers Innings in Score Book | Chart Pitchers Innings in Score Book | Chart Pitchers Innings in Score Book |

## FALL BASEBALL

## 16 ADMINISTRATIVE RULES

16.01 Fall Baseball in District 12 is a training and development program administered by the Presidents of District 12. The season is expected to run from just after Labor Day until the first week in November. Leagues participating in the program charge their own fee, provide uniforms, share in umpire fees and provide baseballs. Your Little League Baseball charter covers participation in this program.
In preparation for the fall baseball season two meetings are held to review the rules, age groupings and schedule. The first includes a single representative from each participating league to go over organizational matters, rules (regular season rules), team makeup, and season parameters. A second meeting for all team managers to put together their schedule is then held one week in advance of the start of the season.

To facilitate this process, one participating District 12 President and League serve as the organizers of the two meetings. Responsibilities include: notifying all leagues in mid August of the meeting dates, times, and locations; securing meeting locations; conducting the organizational meeting; facilitating the scheduling process; and providing the District Administrator with an end of season report and participation summary. Organizing league will develop contact lists and distribute to all managers before the first weekend of games.
16.02 In an effort to enable leagues to plan ahead and to ensure that every league has ample opportunity to determine their participation, the following rotation will determine which league is responsible for Fall Baseball Organization:

| YEAR | League |
| :---: | :---: |
| 2014 | HTRBA (2005) |
| 2015 | Lawrence |
| 2016 | Bordentown(2007) |
| 2017 | Cranbury Plainsboro |
| 2018 | Nottingham (2009) |
| 2019 | Robbinsville (2010) |
| 2020 | West Windsor (2012) |
| 2021 | Millstone Roosevelt (2004, 2013)) |
| 2022 | HTRBA (2005) |
| 2023 | Bordentown (2007) |
| 2024 |  |

## 17 FALL BASEBALL PLAYING RULES

17.01 Intermediate Division A [Competitive] (Following Year's 11s, 12s, 13s)
a. Regular Season Green Book Rules will be followed
b. Three innings max per pitcher per game
c. A continuous batting order will be used
d. Dropped $3^{\text {rd }}$ strike
e. Time limit 2:15. No new inning after time limit.
17.02 Intermediate Division B (Following Year's 11s, 12s, 13s)
a. Regular Season Green Book Rules will be followed
b. Dropped $3^{\text {rd }}$ strike
c. Score will be kept
d. Two innings max per pitcher per game
e. A continuous batting order will be used
f. Inning ends when everyone in lineup has batted
g. Time limit 2:15. No new inning after time limit.
17.03 Major A [Competitive] (Following Year's 10s, 11s, 12s; Intended for players with major league experience)
a. Regular Season Green Book Rules will be followed
b. Unlimited stealing
c. Dropped 3rd strike
d. Two innings max per pitcher per game
e. A continuous batting order will be used
f. Time limit 2:00. No new inning after time limit.
17.04 Major B (Following Year's 10s, 11s, 12s; Intended for players who will be moving to majors)
a. Regular Season Green Book Rules will be followed
b. Score will be kept
c. Two innings max per pitcher per game
d. A continuous batting order will be used
e. Inning ends when everyone in lineup has batted
f. Time limit 2:00. No new inning after time limit
17.05 Minor A (Following Year's 9s, 10s, 11s; Intended for players who played in minors and will continue)
a. Regular Season Green Book Rules will be followed
b. Inning ends when five runs are scored
c. Unlimited stolen bases; No dropped $3^{\text {rd }}$ strike
d. Two innings max per pitcher per game
e. A continuous batting order will be used
f. Time limit 2:00. No new inning after time limit
17.06 Minor B (Following Year's 7 s , 8 s , 9s; Intended for players who played tball, coach pitch - first player pitch experience)
a. Regular Season Green Book Rules will be followed
b. Inning ends when five runs are scored
c. No stealing of home;no dropped third strike
d. Two innings max per pitcher per game
e. A continuous batting order will be used
f. Time limit 2:00. No new inning after time limit
17.07 Minor - Coach Pitch (intended for tball players who will move into coach pitch or coach pitch players)
a. Each at bat is complete upon eight pitches, three strikes, or successfully putting the ball in play
b. Inning is complete upon three outs or when everyone in line up has batted
c. Players who are out are removed from base
d. A continuous batting order will be used
e. Last batter of inning does NOT keep running
f. Time limit 2:00. No new inning after time limit

## TOURNAMENT OF CHAMPIONS

## 18 TOURNAMENT OF CHAMPIONS ADMINISTRATIVE RULES

18.01 The District Administrator or his/her designee shall organize a single elimination tournament annually for regular season major league baseball teams.
18.02 All leagues may enter a team and it is suggested but not required that the entrant shall be their first place team on May 15.
18.03 Regular Season Rules: no inning may start after 1:50 minutes except for Championship Game.
18.04 Participating leagues must submit all major league rosters to Championship Host and Tournament Coordinator at May Presidents meeting.
18.05 Scheduled finalized and bracket draw at April Presidents meeting.
18.06 Leagues must have approved Safety Plan to Host Games.
18.07 Host league provides two uniformed adult umpires and teams share the cost; all teams provide Wilson 1074 baseballs (or equivalent)
18.08 League Presidents serve as site Game Director.
18.09 The prior year TOC Champion shall host the championship round and their President serves as Tournament Coordinator.
18.10 The District will provide a Tournament of Champions Banner and Pins for championship round participants.

## TOURNAMENT PITCHERS LOG

LITTLE LEAGUE BASEBALL

## NJ DISTRICT 12

TOURNAMENT PITCHER'S RECORD
The record of each pitcher used in a tournament game must be entered below. It is the responsibility of the team manager to make sure that the tournament director or his designee complete and sign this form at the conclusion of each game. This form must be made available to the opposing team manager one-half hour before game time. The team manager must present this form to the tournament director or his designee before a game may begin. Should a game begin without this form in the possession of the tournament director, no protest shall be allowed for a pitching violation.

$\left.$| Date | Pitcher |  | Pitch <br> Count | Opponent |
| :--- | :--- | :--- | :--- | :--- | | Signature of Tournament |
| :---: |
| Director | \right\rvert\,

