

Beaumont Softball Little League COACHES HANDBOOK 2024 Season



Practices

1. Begin Practices with players jogging and then doing walking stretches. It is important for them to be warmed and stretched out even before throwing. Tendency is to grab a ball and start warming up right away, but we want them to jog and do walking stretches.
2. Walking Stretches- Each stretch should be done about $\frac{2}{3}$ of base path, then spring the remainder. Have them line up on the first or third base line. see our Youtube Channel for visuals
 - a. Lunge and twist- Lunge forward and twist the upper body in the direction of the front knee. Example right leg is lunged in front, I would twist to my right. Take two small steps and then lunge forward with your left leg out and twist to the left.
 - b. Side lunge- If on the first base path, they would step out and face the third base path, lunge to the right side and lunge to the left, then take two steps and face the other direction back to third base path. Lunge to the left and then lunge to the right
 - c. Toe taps Standing/walking- Kick left leg up and right arm reaches toe. Leg and arm should be straight, and leg should come up to at least hip height usually a little higher. Alternate between legs/arms. They should walk this. (think toy soldier)
 - d. Toes/arm circles forward- while walking on their tip toes, they are also doing arm circles forward. Making sure they are on their tiptoes the entire time. Their arms should be straight while doing arm circles
 - e. Heels/Arm circles backwards- while walking on their heels, they are also doing arm circles backwards. Making sure they are on their heels the entire time. Their arms should be straight while doing arm circles
 - f. ButtKicks- kicking their feet to their butt while moving forward. Their heels should hit or be close to hitting their butt.
 - g. High knees- while moving forward their knees come up above hip height, they can hold their arms out and hit their hands with their knees.
 - h. Knee to chest- while walking bring one knee to chest and hug in, and then walk and bring other knee to chest
 - i. Quad stretch walking- using hand bring foot to the butt and stretch quad walking and then bring other foot up and stretch.

- j. Grapevine all the way, face the same direction both ways leading with a different foot each time
 - k. Sprint back on the last one
- 3. Throwing progression- making sure players grab the ball with the seams, fingers on the “C” curve. While working on throwing progression, also make sure to focus on catching the ball. Teaching players to be square to their partner when receiving the ball, throwing hand behind the glove, moving their body to get behind the ball, squeezing their glove.
 - a. Start with wrist snaps- Players are square to each other and a couple feet apart. Player 1 has the ball- throwing arm is at a 90 degree angle, player holds glove at bottom of elbow and partly over forearm to help hold arm in place. Players snap their wrist only to “throw” the ball at their partner. Their forearms should not move, the goal of this drill is to teach wrist snap and not throwing with the elbow. If their forearm moves, they will have a tendency to not have wrist snap. They should each do 10-20 of these. Depending on skill level, younger players need more.
 - b. Players are still square to each other and should take a step back from where they were with the previous drill. Player one has the ball, their feet and hips and shoulders are all square to their partner. They turn at their waist and have their arm at a 90 degree angle away from them, with the ball facing away from them. They should see the back of their hand. Make sure that the player turns their head to see the back of their hand and that their elbow is up. Elbows should be even with the shoulder, do not let it drop down. Their glove hand should be pointing at their partner. This means the upper body is sideways (but feet and hips are square to their partner). They then throw the ball coming up over their shoulder, and making sure they follow through down to their opposite leg. They should release the ball out in front of them, snapping their wrist (previous drill). They should not release the ball above their head. The follow through of their arm should be long and reaching down to their knee on the opposite leg. This is drastic during this drill to reinforce follow through. The glove hand should pull into their armpit. It is important to control the glove hand, because if it is allowed to move it will pull the throw in different directions.
- 4. Overall Practice Schedule
 - a. Farm 1hr to 1:30hr
 - b. Minors 1:30 to 2hr, with an additional 30 minutes for pitchers and catchers
 - c. Majors 2hr, with an additional 30 minutes for pitchers and catchers
 - d. Juniors 2hr, with an additional 30 minutes for pitchers and catchers
- 5. Keeping the players busy
 - a. Players should be cycling through multiple stations throughout the practice.

- i. There should be a theme or two for each practice.
 1. Don't try to do EVERYTHING in one practice.
 2. Focus on skills and drills, not scrimmages
 3. No girl should wait more than a few seconds between doing something. Use cones to line up girls, keep them moving, and engaged all practice.
 - ii. Trust your assistant coaches, ask them to become experts on something. Whether infield, popups, base running, etc.
6. Games
 - a. Come to each game with a printed-out lineup for all 6 innings. All girls should know where they are playing each inning. Just like practices that are planned out for the entire practice, games should be as well. If you want help planning practices or lineups contact league administrators.

Additional Resources for Teaching Skills & Drills for Practices:

- Follow: @megramsoftball on Instagram - has great drills, some hitting/pitching is less than ideal, but by and large a great place to start.
- Hitting and Fielding - Follow: <https://www.youtube.com/@antonellisoftball>
- Hitting - Follow: <https://www.youtube.com/@TeacherHitting>
- Hitting - Follow: <https://www.youtube.com/playlist?list=PLGSIrSk6rBqJCexVFXdAKJB4NCJUnULJW>
- Softball Spot on Facebook & subscribe to emails: www.softball-spot.com (their drills are well worth the low cost)
- For pitching: follow @dr3fastpitch on Instagram or www.dr3fastpitch.com
- <https://softball.ca/itpd/adm>
- <https://thehittingvault.com/softball-hitting-drills-and-practice-plans/>

If there are any coach's clinics or additional resources you would like to use, please contact the league, we occasionally have funds to pay for our coaches to take trainings.

HLP Hitting Drills

These drills come from two different groups, TeacherHitting and Driveline Baseball. They use the concepts of what's called "High Level Pattern" or HLP swings. While 90% of the time, these two groups talk about baseball, rather than softball, the swing is the same. You can also find some stuff from Antonelli Softball, he does HLP stuff as well, but his videos are much longer, and sometimes a bit technical. So while I highly recommend him, these videos are much shorter and to the point.

1. Front-facing tee drill - <https://www.youtube.com/watch?v=4G1D5gldCJw>
2. Offset Open drill - <https://www.youtube.com/watch?v=6t4FASZanQA>
3. Kershaw Drill - <https://www.youtube.com/watch?v=r3wazOZE-MQ>
4. One-legged drill - <https://www.youtube.com/watch?v=4hnCytFJosA>
5. Hook'em drill - <https://www.youtube.com/watch?v=lyCE0hey7-l>
6. Swing too early drill - <https://www.youtube.com/watch?v=2SQkcLBZr94>

Internal Rotation Pitching Drills

I like to think of IR as basically a mixture of HLP hitting, with doing a jumping jack. I've been practicing with it all summer myself, and it feels VERY natural, in a way that hello elbow doesn't.

First, this document is from a thread on discussfastpitch forums, which is what got me going down the rabbit hole of this pitching style:

<https://docs.google.com/document/d/1d2aD2P1ivrs0JAAKmylC8JWqUH-p-x5hfHQ3xABU9ZY/edit?usp=sharing>

1. A beginner explanation with watching an old guy do it easily over and over again.
<https://www.youtube.com/watch?v=iXUGQ5sLHb8&t=1s>

One thing I love about this guy, is he shows how girls can throw to themselves and practice, right into their glove, very useful, I can do it in my living room.

2. Fastpitch Power has an entire series of drills:
<https://www.youtube.com/watch?v=wMrRQfBSzTU&list=PLJS36kC3H94mB66mn2C-37DcTqplm-BO8>

3. These are bit more technical/nerdier, but can be good for a few things, notably the standing still drills, and talking about mistakes some girls may make:

<https://www.youtube.com/watch?v=69b3H8RplG4>

<https://www.youtube.com/watch?v=vGjKfsNj8Lc>

4. a 7 minute breakdown of one of the best pitchers ever, in super slow-mo
<https://www.youtube.com/watch?v=ONzVhPQOT3Y&t=316s>

Equipment

Each team bag should contain:

- Two sets of catcher's gear
- One set of throw-down bases
- First aid kit
- Five ice packs
- Bucket of balls - 11" minors and under, 12" major and juniors
- Bucket of whiffles
- Tee ball gets 12 balls, first aid and ice packs (tees are stored at fields)

At each field there is a container with a lock box (code 2022, 2024) with a key to the container. Inside the container are a net, tee, and throw-down bases. At game fields there is chalk, drying agent, and game balls for each team.

Coaches may want a bat to use at practice; we provide those as available and requested.

Coaches should email the equipment manager if extra equipment is needed.

equipmentmanager@beaumontsoftball.org

Uniforms

At the beginning of the season, each team will be given softball jerseys (numbers are assigned to players), socks, and visors.

Players need to purchase their own softball pants. Black pants are needed for t-ball, farm, and minors. Gray/gun metal softball pants are needed for majors and juniors. Pants can be purchased through the Beaumont Softball website or families can purchase on their own.

Minors, majors, and juniors will be asked to return their jerseys at the end of the season.

Coaches need to collect all player jerseys at the last game or end of the season, then return to the uniform coordinator.

Trading jerseys within teams is fine but please let the uniform coordinator know what are the new assigned jersey numbers. Families of players who do not return jerseys at the end of the season will be billed a replacement fee.

Please email the uniform coordinator at uniformcoordinator@beaumontsoftball.org with any questions.

Fields-Spring Season

At each field are containers with a tee, net, and throw-down bases. At game fields there will be game balls, drying agent, and chalk as needed. Fields are permitted 5-8 at all locations. Each container has a keypad with a lock on it which has a key inside to the container. The code is 2022.

Irving Park- The softball field is located on Fremont Street. This is a practice field.

Glenhaven- The softball field is located by the tennis courts. This is a practice field. McDaniel Softball has priority, if they are on the field then you need to use grass or other areas away from the field to warm up/practice. They have the field until 6:00pm.

Roseway Heights- The Softball field is located on 72nd and Alameda. This will be for Farm teams. Once the field is prepped it will be used for games.

Rose City Park- There are two fields and the tee ball area/backstop. If tee ball is not using their area teams can spread out into that area. Field 1 is by the playground, Field 2 is by the old school/basketball court. These are primarily game fields, but may be used for practice fields as well.

Erv Lind Stadium- This is a game field only. We will have limited time there, priority goes to Juniors then Majors. If you are assigned here you will receive separate instructions.

Grant High School Turf Field- We will have some availability at Grant Turf field for practices and Games. No sunflowers, or metal cleats on turf fields.

McDaniel Turf Field- We will have some availability at McDaniel for games and practices. No sunflowers, or metal cleats on turf fields.

Sponsors

Support from our sponsors helps to cover costs such as team equipment, field permits, uniforms, field maintenance, concession stand, new dugouts, and tournament fees.

As a reminder, one of the values that Little League provides is that it does not turn any family away for financial reasons. In addition to supporting the softball operations, sponsorships also fund scholarships for families in need.

We solicit sponsors for each team every season. Each team is named using their respective sponsor. We issue a banner for each team to display at every game. If it's possible depending on the field, the best place to hang the banner is on the backside of the dugout. Coaches are responsible for the banner throughout the season and we do ask you to return it in the same condition as you received it. It's helpful for the league if you take any candid photos of your team next to your banner, please email it to: websitemanager@beaumontsoftball.org as we highlight our sponsors on social media throughout the season. A best practice is to ask a parent to be responsible for these tasks throughout the season.

Once the teams are set, the sponsorship coordinators will reach out to coaches with a designated time & place to pick up your banner. If you cannot make the scheduled time, please contact the sponsorship coordinators to arrange an alternative pickup.

Please see the addendum section of this handbook for our Sponsorship Packet. If you have a prospective sponsor please email: sponsorshipcoordinator@beaumontsoftball.org

Beaumont Softball Little League 2024

Guidelines & Rules for Coaches

I. Umpire Scheduling

Majors and Juniors: Beaumont UIC Jon Coney will coordinate with coaches to schedule official Oregon Little League umpires. But based on limited availability, team volunteers may be needed to cover some games. Coaches should reach out to team parents to help umpire games.

Minors: Minors level is where volunteer umpires are most needed due to the large number of teams (most games) and the relative ease of umpiring these games. There are not enough official Oregon D1 LL umpires available to work these games during the regular season. Jon Coney will coordinate with the Minors coaches at the beginning of the season to train parent volunteers and umpire early season games to help get everyone started. Further into the season, it is the home team's responsibility to arrange for volunteer umpires.

II. Equipment

1. Safety Reigns Supreme – the umpire has all authority on the field of play to determine all equipment and protocols relating to safety.
2. **Players must be in uniform**, including team jersey, softball pants and socks covering the entire lower leg. Jerseys must be tucked in, unless a snug fit or designed not to be. Hats and visors are optional.
3. **Cleats are required** (soccer cleats are fine). Minors & Majors must be plastic, Juniors can be metal. Suggestion: keep an extra pair or two of cleats and socks in the team gear bag.
4. Catcher's helmet/mask **must have a dangling throat guard**.
5. **No jewelry** (including hair beads), and **no casts or medical boots** of any kind allowed on the field (including coaches and umpires). No excessively long fingernails.
6. Batting helmets cannot be cracked (face guards are not required, but highly recommended).
7. Defensive face masks are not required, but highly recommended.
8. Bats must be official fastpitch softball and marked "1.20 BPF" and not be dented or cracked. 33" maximum length Majors and below, 34" maximum in Juniors.
9. Players must wear gloves in the field. Pitchers cannot use a 1st baseman's glove.
10. Avoid white or "loud" under sleeve colors. Wear dark under shirts.
11. **Cold weather** OK to wear sweatshirts or light athletic jackets – zipped up (no long, heavy parkas). Beaumont Softball sweatshirts are ideal, avoid bright colors. It is the umpire's discretion as to if players can wear extra outer layers.

III. Game Management

1. Warm-up teams in advance, games should start promptly at assigned times. Official game start time is when the umpire declares it (not the scheduled start time) – the home scorekeeper is notified and keeps the official time.
2. Game Length & Time

Ø Innings/Legal Games: Juniors – 7/5, Majors & Minors – 6/4.

Ø **Saturdays & Weeknights:** No new inning can start after 1 hour and 45 minutes.
A new inning begins with the 3rd out of the bottom frame (home team's at-bat).
An inning started must be completed, (no mid-inning 'hard-stops' due to time),
unless due to darkness or weather.

Ø **Exceptions:** No time limit on a Saturday *if* it's the last game of the day at that field. Friday night games have no time limit.

Ø **Notes:** if the game is tied and the time limit is reached, the teams will resume the game at the next opportunity. If the time limit is reached and enough innings are *completed to be legal*, the team that is ahead is declared the winner. If a starting inning (and game) has to be suspended due to weather or darkness, it will be resumed at the next opportunity.

Ø **Run (mercy) rule:** Juniors – 15 runs in 4th/10 runs in 5th (3 ½ / 4 ½ if home team is ahead) Majors Minors – 15 in 3rd/10 in 4th (3 ½ if home team is ahead)

Ø **Note:** Run rule "overrides" legal game inning minimum. Examples - a Juniors game with one team ahead by 15 runs after the 4th inning, then the game is over and it's legal. Majors/Minors – 15-run lead after 3rd inning – game is over and it's legal.

Ø **Inning scoring limits:** Juniors – 5 runs through 4th inning (5th-7th open), Majors – 5 runs through 4th inning (5th & 6th open), Minors – 5 runs all innings.

3. **Minimum Number of Players** - Minors – 7 players. Majors & Juniors – each team must have 8 players to start *and* complete a game (no borrowing of players), no exceptions. It is the umpire's discretion as to how long to delay the start of a game in order to wait for a late player. A team that drops below the minimum number of players during a game *will forfeit*, regardless of score or legal minimum inning limit. "Missing 9th" batters are simply skipped over; no penalty is assessed.

4. **As of 2023 it is now OK for an adult to warm up a pitcher** However it is highly encouraged to have a player warm up the pitcher (she **must** wear a catcher's mask, NOT a batting helmet).

5. **Base coaches** - no scorebooks, cell phones, headphones, or ear devices on the field at any time. DO NOT attempt to catch foul fly balls or even soft line drives - that will be considered "interference" and the batter will be called out. Avoid conversing with opposing players.

6. **Defensive coaches** - must be in the dugout (an adult must always be in the dugout).

7. Bat the roster for Minors and Majors. Juniors – optional.
8. Home team scorebook is the official scorebook. It CANNOT be in the dugout or on the field. The scorekeeper should stay near the umpire. Both teams should have a scorekeeper; they should either sit near each other or confer after every inning.
9. There is only 1 minute of between-inning transition (beginning with 3rd out) and no required minimum number of warm-up pitches (maximum is 8), so hustle in and out.
10. A pitcher can be removed and be re-inserted as a pitcher once per inning.
11. Appeal plays must be made during live play, such as a runner left early on a tag-up play or missed a base.
12. If the umpire deems any unruly or unsportsmanlike conduct by a player, coach, scorekeeper, fan or parent(s), he/she will bring it up with the offending team's manager for them to deal with it.

IV. Common rulings you are likely to encounter

1. **Batter is hit by a pitch** that is outside of the strike zone, but the batter either does not attempt to get out of the way *OR* leans into it in order to get intentionally hit – ball is dead; the umpire calls it a “ball” – batter is NOT awarded 1st base (unless it's ball four).
2. **“Dead Ball Strike”**
 - a. Batter swings and misses the pitch and the pitched ball hits her (even if ball hits her hands and goes into fair territory) - *strike* is called, ball is dead, or;
 - b. Batter is leaning over the strike zone and the pitched ball hits her in the strike zone (*strike* is called, ball is dead).
3. **Obstruction**
 - a. Defensive player *without the ball* blocking a baserunner from a base during a play.
 - b. Defensive players often lollygag in the base paths and obstruct baserunners – umpire calls “That’s obstruction!” protecting the baserunner to next base if a play is made on her.
4. **Interference**

- a. Baserunner collides with or interferes with a defensive player making a play on a batted ball, the baserunner will be called out and the ball is dead, the batter is awarded 1st base, no runner can advance unless forced, no runner can score.
 - b. Batted ball that hits a baserunner in fair territory: base runner is out and ball is dead. Batter awarded 1st base. But if the batted ball had passed an infielder (other than pitcher) and was deemed “playable” by the umpire, then the runner is not out and the ball is still alive.
 - c. Batter interferes with catcher attempting to throw out a runner on a steal attempt – batter is declared out, runner is sent back to base she was on **OR** batter interferes with a play at the plate (usually a steal attempt from 3rd) – runner is out, unless it’s the 3rd out, in which case the batter is out (no run scores).
5. Catcher’s interference (bat swing hitting the catcher’s glove) – the ball is dead, the batter is awarded first base, and base runners only advance if forced.
 6. Any unsuccessful bunt attempt is considered a strike, even if the ball is out of the strike zone (the batter must pull the bat back in time).
 7. **Dropped 3rd Strike** - Majors and Juniors only (**does not apply in Minors**) – with fewer than 2 out and 1st base unoccupied, the batter can attempt to get to 1st safely. If a runner on 1st is attempting to steal, *the base is still considered occupied*. With 2 outs and a runner on 1st, the batter can attempt to advance (if put out, it’s considered a forced play and no run can score if it’s the 3rd out).
 8. “Circle Violations” – when a pitcher has the ball inside the circle, all baserunners must either advance or retreat *immediately*, or they will be called out (unless the pitcher makes a play – holding up the ball as if to make a throw is considered a “play”).
 9. Baserunners can leave base, or attempt to steal when the pitch is released from the pitcher’s hand (Majors and Juniors); in Minors, it’s when the pitched ball is batted or reaches the batter. If they leave early, the ball is dead (“no pitch” is declared) and the runner is out.
 10. Batters must keep one foot in the box only on a ball or called strike that is caught by the catcher. Penalty: strike called on the batter.
 11. Illegal pitch – batter is granted a “ball.”
 12. Foul tip is a live ball and in-play (just like a swing and a miss) – base runners can steal.

13. Batted ball is fielded and the first throw of the play goes out of play – ball is dead, batter-runner and/or base runners are awarded 2 bases from time of pitch.
14. Batted ball lands fair beyond 1st or 3rd base, but then spins into foul territory and then out of play – ball is dead, batter and runners are awarded 2 bases from time of pitch (basically a ground rule double).
15. Batted ball hits an infielder in fair territory (or the part of her body that is in fair territory) and is deflected into foul territory inside of 1st or 3rd base: fair ball.
16. Infield Fly Rule – fewer than 2 outs and runners on 1st&2nd or bases loaded – a pop fly is judged catchable with reasonable effort – batter is out, runners are not forced to advance if the ball is caught, runners can tag-up and advance at risk of being tagged out. If the ball is not caught, they can advance risk being tagged out (can't be forced out at next base).
17. Batter-runner over-runs 1st base into fair territory – she's protected from being tagged out as long as she attempts to return directly to 1st base.
18. There is no such thing as a “must-slide rule” per se, but runners must either slide or attempt to get around a defensive player with the ball who is waiting to make a tag (if she does not, she'll be declared out for interference).
19. No head-first slides *while advancing* in Minors or Majors (but OK when going *backward* to a base) – runners will be declared out.
20. Timing play – 2 outs and a runner crosses the plate on a batted ball, but batter/runner is out on a non-force play – umpire's judgment: if runner crosses plate *before* the out is made, the run scores. If a runner crosses plate *after* the out is made, there is no run.
21. A thrown ball by a defender that hits a baserunner is live (unless it deflects out of play), no penalty on the runner or the defender who threw the ball.
22. There is no such thing as “Tie goes to the runner.” She's either safe or out.

Questions: Jon Coney, Beaumont Softball Umpire-in-Chief, 503-544-1276,
jconey@comcast.net

V. Coaching Expectations

The safety and well-being of all participants in the Little League® program is paramount. Little League promotes a player-centric program where young people grow up happy, healthy, and, above all, safe. Little League strives to create an environment that is as safe as possible both on and off the field. Little League does not tolerate any type of abuse against a minor, including, but not limited to, sexual, physical, mental, and emotional (as well as any type of bullying, hazing, or harassment). Little League's goal is to prevent child abuse from occurring through required screenings, training and education, awareness, and mandated reporting of abuse.

Local Little League programs must establish a zero-tolerance culture that does not allow any type of activity that promotes or allows any form of misconduct or abuse (mental, physical, emotional, or sexual) between players, coaches, parents/guardians/caretakers, spectators, volunteers, and/or any other individual. League officials must remove any individual who is exhibiting any type of mental, physical, emotional, or sexual misconduct and report the individual to the authorities immediately. Local Little League programs that fail to enforce the zero-tolerance culture or fail to abide by the terms of this policy will face potential revocation or termination of their Little League charter.

Little League Baseball and Softball have always strived to create a safe and healthy environment for all Little Leaguers and their families. There are certain requirements from the SafeSport Act that Little League International and all local Little League programs must adhere to.

- Reporting of Sexual Abuse involving a minor to the proper authorities
- **All volunteers of a local league are now mandated reporters** and could face criminal charges if the league chooses to ignore, or not report to the proper authorities, any witnessed act of child abuse, including sexual abuse, within 24 hours.
- Local leagues must be aware of the proper procedures to report sexual abuse in their state. Please reference LittleLeague.org/ChildAbuse
- Leagues must adopt a policy that prohibits retaliation on “good faith” reports of child abuse
- Leagues must adopt a policy that limits one-on-one contact with minors
- Leagues are highly encouraged to complete the below Abuse Awareness training provided by USA Baseball and SafeSport

BEAUMONT



SOFTBALL

LITTLE LEAGUE

Beaumont Softball Little League was established in January of 2015 but had been a part of the community for many years prior. In an effort to provide greater focus and long-term development of softball, we bridged two communities of players from Hollywood Rose City and Wilshire Riverside Little Leagues. In 2017, we extended our boundaries to include Parkside Softball. We are here for softball players and its community, promoting girls to become young women who are well rounded, independent-leaders, and who are superior citizens in the community.

Beaumont Softball Little League has had very successful seasons, boasting player membership of over 150 girls and their families, with girls from ages 4 through 16. Because of the success of the league and support from the community, we expanded our ages from 7-14 to 4-16, widening our level of play. Teams will compete in District 1 Little League. They will play others from the North Portland, Scappoose Little Leagues and other surrounding District teams. In addition, they will compete in tournaments in the greater Portland and Vancouver, WA area.

We are supported by individuals who have been involved with youth sports and share a common commitment and passion to helping girls participate in a healthy lifestyle, increase self-esteem, learn goal setting, learn about and experience teamwork, learn to deal with and overcome adversity and most importantly, have fun!

Our girls have already experienced success on the softball field as each year our tournament teams advanced beyond the district championships. Beaumont Softball teams have competed in the final of the Oregon Little League State tournaments each year and three times advancing to compete in the Little League Regional Tournament. In 2021 alone, our 9/10/11 All Star Team won the Oregon State Championship and our 10/11/12 All Star Team placed Third Place. We look to continue to build on that success and help our girls reach new heights.

We are excited about the possibilities for Beaumont Softball Little League and have both a tremendous opportunity and challenge to build a community for softball in the Northeast and North Portland communities. We invite you to join us in supporting our efforts by sponsoring a team, the league or both. Support from our sponsors help to cover costs such as team equipment, field permits, uniforms, field maintenance, concession stand, new dugouts, and tournament fees.

We appreciate your consideration and thank you for your support. Let's Play Ball
Trask Colby, President Beaumont Softball Little League



LITTLE LEAGUE

Join Us for the 2024 Season!

Beaumont Softball Sponsorship Opportunities

Division	Donation
Upper-Level Teams (Juniors, Majors and Minors)	\$750
Lower-Level Teams (T-Ball, Farm, Coach Pitch Farm)	\$550

Other Sponsorship Opportunities:

- Advertisement on the field backstop in support of capital campaign

ALL TEAM SPONSORSHIPS INCLUDE

- Travel banner featuring business name displayed on dugout fence during all games, home and away
- Spotlight on each of our Sponsors on our Facebook & Instagram pages
- Internet exposure for your company on our website <http://www.beaumontsoftball.org>
- Recognition plaque and team photo for your office
- Beaumont Swag of Choice: Hat, Visor, Sweatshirt, or Windbreaker (team sponsors only)
- A team named in your company's honor
- Customer Sponsor Logo on Tee-Shirt sleeve for lower-level teams
- Acknowledgment at opening day and closing day ceremonies

This is a tremendous opportunity for you to support Beaumont Softball Little League and increase exposure for your company. Team sponsorships are limited so to ensure your sponsorship contact us: sponsorcoordinator@beaumontsoftball.org

Thank you again for your continued support and we look forward to another great year with you.

PLEASE REMIT PAYMENT TO:
3439 NE SANDY BLVD # 620
PORTLAND, OR 97232

