

**Revision 12/28/17 (concerning birth years) Revision 1/9/18 (U8 Roster size)**  
**2018 Recreational Region PCSL All-Star Classic**

**Tournament Site and Contact:**

**Lake Myrtle Sports Park**  
**905 Myrtle Park Drive**  
**Auburndale, FL 33823**  
**Bob Stover**  
**813-267-8853**  
**E-mail: [rccn@fysa.com](mailto:rccn@fysa.com)**

**COMPETITIONS AVAILABLE**

This tournament is open to recreational teams and recreational all-star teams only within PCSL.

**DATES OF COMPETITION**

January 25-28, 2018

Application Deadline- January 7, 2018 by 5:00 pm

**DRAWING OF TEAMS FOR GROUP PLAY**

Teams will be drawn for group play by the PCSL Presidents. This will be a random draw with modification to limit the number of teams from the same club in a group.

**GENERAL RULES OF ELIGIBILITY**

Teams, players, officials and managers in this tournament will conform to all rules and regulations contained in the Bylaws and Rules of FYSA as presented herein. In the event of conflict, rules herein shall take precedence.

- Team Requirements
  - Players must be properly registered with FYSA and in good standing with all dues and fees paid. Each team must consist of recreational players from one club only. No competitive players will be allowed to participate in this event. No State Cup or Regional Cup players are eligible to participate on Region C Recreation All-star Classic teams.
- Players/Coaches Requirements
  - Each team will play off of FYSA event rosters.
    - Coaches must be listed on the roster.
    - All players on the event roster must be players from within the same FYSA club.
    - The player's age is determined by the following USYS guidelines for 2017/2018

Age Division	Birth Year	Max Roster	Entry Fee
15U	1/1/2003 - 12/31/2005	22	\$210
12U	1/1/2006 - 12/31/2007	16	\$190
10U	1/1/2008 - 12/31/2009	12	\$160
8U	1/1/2010 - 12/31/2011	10	\$120

## **ENTRY APPLICATION**

Each team is guaranteed to play a minimum of three (3) games. Entries will be accepted Recreational Region C All-star Classic by mail, personal presentation, or fax. Entry will not be fully accepted until a check for the entry fee has been received. Make checks payable to **Polk County Soccer League**.

Recreational Region C-4 All-star Classic  
Attn: Billy Cribb  
4910 Ironwood Trail  
Bartow, FL 33830

All applications with payment must be received by January 7<sup>th</sup>, 2018.

## **TOURNAMENT RULES**

The rules of this tournament shall be in accordance with FIFA, FYSA, USYSA and USSF except as modified and approved herein.

### **1. TEAM ELIGIBILITY**

This tournament shall be open to FYSA **Recreational Region C-4 All-star** teams comprised of properly registered youth players (as defined by the rules of the USYSA and USSF) in all age groups OFFERED on the tournament approval form, provided such teams are in good standing with FYSA. No player shall be admitted to play in this tournament if he or she has participated in a Competitive Game. It shall be the responsibility of each Association to certify the eligibility of its teams and to provide such teams with a certified roster, permission to travel, and proof of insurance. Falsification of any information provided in the application or registration process, including illegal players will result in the withdrawal of the invitation to compete. Any team with players playing up are to follow FYSA Rule 211.3, any team that violates this rule will be withdrawn from the competition. In such a situation, there will be no refund of any application fee that may have been paid. The appropriate organization will be notified for further action. No guest players are permitted. Official FYSA Roster is the only roster permitted.

### **2. PLAYER ELIGIBILITY**

All players must be properly registered with USYSA through FYSA. They are to be in accordance with USYSA and USSF registration requirements. Players may play on only one team during the Tournament; no switching of teams will be allowed.

**3. PRE-GAME PROCEDURES** - Before the game may begin: Game Officials will conduct all credential checks:

- Coaches will submit the team's roster, approved by the tournament at registration, to the referee.
- Referee verifies all credentials.
- In no event will a player/coach not on the approved tournament roster be allowed to participate unless said the tournament director clears them. A player who arrives late at the playing field after the pre-game procedure may enter the game with permission of the center referee after tournament officials verify that the player is eligible. Only at the pre-game procedure, may an opposing manager or coach challenge a player. Challenged players will be noted by the referee

on the game report and will be allowed to participate in the game, provided said player has been certified as eligible by the tournament credentials committee. A challenged player does not constitute a game protest, but may serve as grounds for protest. A late arriving player may be challenged at the time he/she is allowed to participate by the referee. · Each manager/coach or assistant must be listed on the approved roster. If a manager or coach is ejected, an assistant must manage the team. If the assistant is ejected or there is no assistant, the game will be forfeited and the score recorded as 4-0. In no case will a team be allowed to participate without a properly registered coach or assistant. Each team is limited to three (3) coaches on the bench, all of which must be listed on the team roster. Souvenir patches, flags, crests, etc., may be exchanged and group team pictures may be taken at this pre-game procedure or during the handshake after the game.

#### **4. LAWS OF THE GAME**

All matches must be in accordance with the FIFA, US Soccer, and FYSA Constitutions, By-laws, Rules and Regulations, except as modified below. Competition sanctioned by this association shall abide by the "laws of the game", along with any modifications or regulations of the association. Players 12 and under must play by the rules of the USYSA Developmental Program:

##### **Heading in Non Heading Divisions**

1. Age groups of 12U and below are non-heading divisions.
2. If a player deliberately heads the ball in a game, an indirect free kick should be awarded to the opposing team from the spot of the offense.
3. If the deliberate header occurs within the goal area, the indirect free kick should be taken on the goal area line at the nearest point to where the infringement occurred.

##### **Build Out Line (10U)**

1. When the goalkeeper has the ball in his or her hands during play from the opponent, the opposing team must move behind the build out line until the ball is put into play.
2. Once the opposing team is behind the build out line, the goalkeeper can pass, throw, or roll the ball into play (punts and drop kicks are not allowed).
3. The opposing team can cross the build out line and play resumes as normal when the ball crosses the build out line or the keeper's team touches the ball.
4. The opposing team must also move behind the build out line during a goal kick.
5. If a goalkeeper punts or dropkicks the ball, an indirect free kick should be awarded to the opposing team from the spot of the offense.
6. If the punt or drop kick occurs within the goal area, the indirect free kick should be taken on the goal area line parallel to the goal line at the nearest point to where the offense occurred.
7. Ideally, the goalkeeper will wait to put the ball into play once all opponents are past the build out line. The goalkeeper can put the ball into play, but he or she does so accepting the positioning of the opponents and the consequences of how play resumes.

### **LAW 1: Field of Play**

8U (4v4), 10U (7V7), and 12U (9V9) must play in accordance with the US Youth Soccer Official under 12 & 10 Playing Recommendations. 15U No change.

### **LAW 2: The Ball**

**8U** Size #3 (23-24 in., 11-12 oz.)

**10U-12U** Size #4 (25-26 in., 11-13 oz.)

**15U** Size #5 (27-28 in., 14-16 oz.)

### **LAW 3: Number of Players**

**8U** 4 per side, no keepers (max. of 10 players on the roster)

**10U** 7 per side (max. of 12 players on the roster)

**12U** 9 per side (max. of 16 players on the roster)

**15U** 11 per side (max. of 22 players on the roster)

Substitution shall be unlimited. Substitutions may be made only upon proper notification of the referee through the assistant referee, with the referee's permission, at the following times:

- Prior to a throw-in by your team. The other team may substitute if your team is substituting;
- Prior to a goal kick by either team;
- After a goal by either team;
- After an injury by either team when the referee stops play;
- At the beginning of the second half or overtime periods;
- On a Caution, only the cautioned player may be substituted at that time.

The substitute shall not enter the field of play until the player he is replacing has left, and then only after receiving a signal from the referee.

### **LAW 4: Players' Equipment**

Player equipment must conform to FIFA and FYSA rules. Players wearing a permanent "HARD" orthopedic cast (ex, plaster, fiberglass, etc...) shall not be eligible to participate in any game. Soft braces may be allowed if:

- The player has a written statement from a physician stating that he/she feels the brace is necessary and that no further injury is likely to occur to the joint that is supported by the brace.
- The parent has signed a waiver to free all Polk County Soccer Clubs, FYSA, USYSA, USSF or other association from any and all claims against them or their insurance company in case of further injury to the joint protected by the brace.

A player may be removed from the game at any time if the referee determines that the player is using or is attempting to use a brace to injure other players. Religious headdresses will be allowed as long as the material is not harmful to any other participant.

**No jewelry** of any kind shall be worn on the field of play. No tape over earrings, No Rings, No Watches, No Bracelets, No Necklaces, No Earrings, No Body Piercing, and No HARD Hair Holders.

Shin guards must be worn under the socks by all players and be of FIFA approved material.

Teams will wear uniforms of matching design and color with a minimum of six-inch numbers affixed to the back of the uniform shirt. No two players may have identical uniform numbers while participating in any match.

- In the event of similar team colors, the designated home team will be required to change to a color accepted by the referee.

- The uniform of the goalkeeper must be distinctly different in color from the basic colors of both competing teams.

#### **LAW 5: The Referee**

The center referee for all matches must be certified by the Federation. Referees are required to submit a completed, official game report to the site director containing information relating to any game incidents involving players/coaches/spectators misconduct and injuries immediately following the game and prior to being paid. In the event the assigned referees fail to appear and the assignor and/or site director fails to provide a replacement, the senior assigned assistant referee shall assume the duties and shall find an alternate assistant referee. The duties of the alternate assistant referee shall be limited. No two-referee system will be allowed. The match will be played as scheduled and will be deemed official.

#### **LAW 6: The Assistant Referee**

Two assistant referees will be used if available in U10 and above. In the event the assigned assistant referee fails to appear, the referee must find a suitable assistant. The game will be played as scheduled and be deemed official.

#### **LAW 7: The Duration of the Match**

Games will have the following duration: (The tournament committee reserves the right to adjust match duration during pool play depending upon team entries.)

AGE GROUP POOL PLAY (min), SEMI & FINALS (min), OVERTIME (min)

15 2 X 35 = 70, No overtime;      2 X 35 = 70,      2 X 5 = 10

12 2 X 30 = 60, No overtime;      2 X 30 = 60,      2 X 5 = 10

10 2 X 25 = 50, No overtime;      2 X 25 = 50,      2 x 5 = 10

8 4 X 10 = 40, No overtime; Pool play only in festival format. No semis or finals.

Age Groups 10U and above will play with offside rules.

#### **LAWS 8 – 11: No Change**

#### **LAW 12: Fouls and Misconduct**

##### **Disciplinary Sanctions**

The referee has the authority to take disciplinary sanctions, as from the moment he enters the field of play until he leaves the field of play after the final whistle. A player or coach receiving two (2) cautions (yellow cards) in a single game is considered to have been given an ejection (red card). A player/coach who has been ejected (sent off), will not be replaced. A player or coach who has been ejected will not return for that game and will not be allowed to participate in the next scheduled game. As per FYSA Section 500 and USYSA Rule 2106- Any player and/or official ordered from the field of play shall be suspended for one (1) game and subject to further discipline as defined in FYSA Section 500 Punitive Measures.

##### **Tackles**

A tackle (from behind, from the side or from the front), which endangers the safety of an opponent, must be sanctioned as serious foul play.

#### **LAW 13 - 17: No Change**

#### **5. CONTROL OF SIDELINE CONDUCT**

Players, reserve players, managers, coaches, and fans are expected to conduct themselves within the letter and spirit of "the laws of the game" and comply with FYSA'S Code of Ethics.

The site director has the authority and the responsibility to remove any person from the tournament for abuses of conduct, in addition to any specific disciplinary action brought about by any other authority. In addition to good manners, the following rules will apply to this tournament.

The site director will designate one sideline to be for the sole use of the players and coaches/managers listed on the game roster. While the game is in progress, the manager/coach and the reserve players must remain on their respective benches and may not roam the sidelines.

The site director will designate the opposite sideline for the spectators.

Artificial noise-making devices are prohibited.

**COACHING:** Each team will only be allowed three (3) coaches on the sidelines. Coaches must be registered to the team and noted. A trainer is permitted to be on the sideline as a fourth team official if he/she is registered to the team and holds a valid coaching card. Coaching from the sidelines (giving direction to one's own team on points of strategy, positioning and positive reinforcement) is permitted, provided:

The tone of voice is instructive and not derogatory; each coach stays within his/her coach's area and ensures all substitutes remain on the team bench at all times.

No coach, substitute, or spectator makes derogatory remarks or gestures to the referees, other coaches, players, substitutes, or spectators;

No coach, substitute, or spectator uses profanity or incites, in any manner, disruptive behavior.

All coaches have total responsibility for the conduct of their players, substitutes and spectators at all times.

## **FYSA CODE OF ETHICS**

### **Players**

I will encourage good sportsmanship from fellow players, coaches, officials and parents at all times.

I will remember that soccer is an opportunity to learn and have fun.

I deserve to play in an environment that is free of drugs, tobacco, and alcohol; and expect everyone to refrain from their use at all soccer games.

I will do the best I can each day, remembering that all players have talents and weaknesses the same as I do.

I will treat my coaches, other players and coaches, game officials, other administrators, and fans with respect at all times; regardless of race, sex, creed, or abilities, and I will expect to be treated accordingly.

I will concentrate on playing soccer, always giving my best effort.

I will play by the rules at all times.

I will at all times control my temper, resisting the temptation to retaliate.

I will always exercise self-control.

Conduct during competition towards play of the game and all officials shall be in accordance with appropriate behavior and in accordance with FIFA's "Laws of the Game", and in adherence to FYSA's rules.

While traveling, shall conduct themselves so as to bring credit to themselves and their team.

Alcohol, illegal drugs and unauthorized prescription drugs shall not be possessed, consumed or distributed before, during or after any game or at any other time at the field and/or game complex.

### **Coaches/Volunteers**

I will never place the value of winning before the safety and welfare of all players

I will always show respect for players, other coaches, and game officials.

I will lead by example, demonstrating fair play and sportsmanship at all times.  
I will be demonstrate knowledgeable of the rules of the game, and teach these rules to my players.  
I will never use abusive or insulting language. I will treat everyone with dignity.  
I will not tolerate inappropriate behavior, regardless of the situation.  
I will not allow the use of anabolic agents or stimulants, drugs, tobacco, or alcohol by any of my players.  
I will never knowingly jeopardize the eligibility and participation of a student-athlete.  
Youth have a greater need for example than criticism. I will be the primary soccer role model.  
I will at all times conduct myself in a positive manner.  
Coaching is motivating players to produce their best effort, inspiring players to learn, and encouraging players to be winners.  
Coach's actions on sidelines during games shall be in the spirit of "good sportsmanship" at all times.  
Profanity, profane gestures, arguing, inciting disruptive behavior by spectators and/or players, or any conduct not in the spirit of good sportsmanship, shall require disciplinary action from the affiliate.  
Alcohol, illegal drugs and unauthorized prescription drugs shall not be possessed, consumed or distributed before, during or after any game or at any other time at the field and/or game complex.

### **Parents/Spectators**

I will encourage good sportsmanship by demonstrating positive support for all players, coaches, game officials, and administrators, at all times.  
I will place the emotional and physical wellbeing of all players ahead of any personal desire to win.  
I will support the coaches, officials, and administrators working with my child, in order to encourage a positive and enjoyable experience for all.  
I will remember that the game is for the players, not for the adults.  
I will ask my child to treat other players, coaches, game officials, administrators, and fans with respect.  
I will always be positive.  
I will always allow the coach to be the only coach.  
I will not get into arguments with the opposing team's parents, players, or coaches.  
I will not come onto the field for any reason during the game.  
I will not criticize game officials.  
Alcohol, illegal drugs and unauthorized prescription drugs shall not be possessed, consumed or distributed before, during or after any game or at any other time at the field and/or game complex.

## **6. POST-GAME PROCEDURES**

As a mutual courtesy, both teams meet at the center circle and congratulate each other for a game well played.

- A. Referees shall return rosters and submit completed game reports (Red Cards and injuries should be noted on game report) to tournament officials.
- B. Managers/coaches of each team will have the opportunity to confirm the score with the site director after each game. One hour after the completion of the game any score that has been submitted by officials and is not challenged by team coaches is FINAL.
- C. Also, as a courtesy to the game that is starting directly after you please vacate the bench area immediately after the game. If you are going to give a speech to your team or warm

them down, please do it off the playing field and to the side as to not delay the start of the next game.

**All teams should clean up their bench area after their game by picking up all bottles, cups, tape, ice bags, orange peels and trash from the ground and place them in the trash receptacles located at each field. Please help keep the team areas clean, Thank You!**

## **7. DISCIPLINE**

It shall be solely the team's responsibility to determine the status of its players. Any suspension from a tournament, local league, etc. is the responsibility of the team to notify the Tournament Director of this suspension at the time of the player's check in. Per FYSA Rule 504.1-Red Card suspension or send off suspensions can only be served with the team with which the suspension was earned in games played by their team. Players may not serve suspensions as "guest players." The Tournament Committee shall have a Discipline Committee of no less than three members. The Discipline Committee will review and rule on all reports of unacceptable conduct by players, managers, coaches, referees, spectators, etc. using the FYSA standards as set by FYSA Rule 502.

- All players and managers/coaches shall be subject to the minimum suspensions for unacceptable conduct in accordance with FYSA's discipline procedures, FYSA Section 502- Discipline and Sanctions.
- A player or manager/coach ejected will have at least a one-game suspension. The suspension will be served in the next scheduled tournament game. A player/coach may receive more than a one game suspension based on the severity of the actions. Duration of the suspension is cumulative based on further misconduct after receiving the initial dismissal.
- Depending on the severity of the unacceptable conduct, the Discipline Committee may recommend a suspension of up to the duration of the tournament with further disciplinary action by the appropriate state or national association. The Discipline Committee's recommendations must be made available to affected parties no later than prior to their next scheduled game.
- Any coach or team official shall be held responsible for the actions of any individual(s) at any match that in the opinion of the referee is a supporter of that team.
- At the conclusion of the tournament, team rosters will be returned to coaches. A complete report will be sent to the appropriate state association within seven days of the conclusion of the tournament for possible further discipline.

## **8. DETERMINATION OF GROUP WINNERS**

8U groups will play festival format and therefore will not have semifinals and finals. In group play, there will be no overtime. Standings in a group will be determined by:

- **GAME POINTS:** three points for a win, one point for a tie, zero points for a loss

The team at the end of the bracket or pool play with the highest total points will be declared the bracket winner. In the event of a tie, the following tiebreakers will be used to determine the winner or the team to advance:

A. Head to head result

B. Net goal differential, maximum four (4) goals per game

- For example, 10 to 5 Final score
  - Winning Team = 10 goals - 5 goals = +4 Differential
  - Losing Team = 5 goals - 10 goals = -4 Differential
- Ex: 4 to 2 Final Score

- Winning Team = 4 goals - 2 goals = +2 Differential
  - Losing Team = 2 goals - 4 goals = -2 Differential
- C. Least goals allowed, no maximum
- D. Most goals scored, maximum of four (4) per game
- E. Most Shutouts
- F. If tie still Exists, Penalty kicks in accordance with FIFA "Taking of Kicks from the Penalty Mark" will determine who advances. This will be done on Sunday prior to the semifinal matches unless both coaches and tournament officials agree to complete on Saturday. If a coach does not show at specified time, their team will forfeit.

In the event a pool has an odd number of teams and one team plays 4 games; one of the games will not count for points. The game that does not count for points will be determined by a blind draw by the Tournament director and the coach at the time of check in. The coach will be notified which game does not count at the end of pool play.

#### POOL PROTECTION:

In the playoff rounds, a team may not play another team from the same pool; there is an exception if there is only one pool. In this case a cross over is placed into effect and teams are placed by points in order and from there, pairings are determined. (ex. 1 v 4 - 3 v 4)

#### KICKS FROM THE PENALTY MARK FORMAT:

In the event three teams are tied at the end of group play, and after considering A-E above, the tournament director will hold a random draw with the first team drawn playing the second team drawn with kicks from the mark. The winner of this will then play the third team drawn with kicks from the mark. The winner will advance.

In the event that 4 teams tie at the end of group play, and after considering A-E above, the tournament director will hold a random draw with the first team drawn playing the second team drawn with kicks from the mark. The third and fourth teams will also take kicks from the mark. The two winners will then take kicks from the mark with the winning team advancing.

#### DETERMINATION OF SEMI-FINAL GAME WINNERS:

If tied at the end of Semi or Finals there will be two 5-minute overtime periods - if still tied the game will be decided by kicks from the mark as follows:

- A. Barring player ejections, all players on field at end of game should be numbered from 1 to 6 (10U), 1 to 8 (12U), or 1 to 11 (15U). Substitutions are not allowed.
- B. The first round will consist of players 1 through 5. If still tied, second round will consist of players 6 through 10 (10U = 6,7,1 through 3 and 12U = 6 through 9 and 1).
- C. If still tied, sudden death kicks with next numbered player, alternating between teams, until one team scores.
- D. Goal keeper changes are permitted, with a player already on the field.

#### 9. FORFEITS

A team will be allowed a 15-minute grace period from the scheduled game time before awarding the game to the opponent. The Tournament Director has the ability to extend the grace period per extenuating circumstances (Ex. Section 13). Failure to meet scheduled play will automatically require payment of forfeiture fine. A game shall be started as soon as the minimum number of players as required under the Laws of the Game is present. A forfeited game shall be recorded as 4-0 score in favor of the opponent.

**Important: If a team forfeits a game during pool play, they will not be eligible for semi-final play.**

## **10. TERMINATED/SUSPENDED GAMES**

Games terminated for other than inclement weather, i.e. violent or uncontrollable situations will not be replayed. The exception to this rule is as follows: The Tournament committee will decide the outcome of the game based on the circumstances involved in the termination if said circumstances produce an unusual or unfair outcome.

The Tournament Director will make the decision as to the score of such games and whether teams advance, after receiving reports from game officials. The decision of the Director will be final and is binding on all parties. Further disciplinary actions may be taken with state and national organizations. The Tournament Director may call the game at his/her discretion. In order to keep to the scheduled start times, the Director has the ability to end the game at his discretion, as long as the game is in the second half for the safety of the players, coaches or tournament staff. If in the opinion of game officials, a game must be terminated for misconduct of players, bench coaches, or spectators, the offending team(s) could be suspended from further play and forfeits that game and all remaining games. All previous points earned remain as played. Matches that, for one reason or another, do not reach half time will be considered a 0-0 tie.

## **11. PERFORMANCE BOND**

A performance bond may be required of teams to guarantee participation. The host organization shall return any bond not forfeited within seven (7) days after the completion of the tournament

## **12. PROTEST**

The Protest and Appeals committee, 3 or 5 persons of the Tournament which can include a referee, the District Commissioner, an appointed representative of the host organization, the Tournament Director, and others having no affiliation with the parties involved, will rule all protests/appeals. For a protest to be considered, the following procedure will be followed:

1. No protest on referee judgment or discretion calls will be accepted.
2. Verbal notification of intention to protest must be given to the Tournament Director immediately following the game and noted in the game report.
3. All protest must be in writing, delivered by the team coach to the Tournament Director within one hour following the conclusion of the match. A protest fee of \$300.00 must accompany the protest, delivered to the Tournament Director. This fee must be a money order or cash. Personal checks will not be accepted. The Tournament director will then deliver the fee and written protest to the committee. The decision of the committee will be binding on all parties, allowing the competition to proceed. The protest fee will not be refunded.
4. The Tournament Committee will investigate the facts of the protest and rule on the protest within two (2) hours of receipt of all materials needed.

## **13. INCLEMENT WEATHER**

Games will not be played in inclement weather if there is a possibility of injury to players or damage to the playing surface. Thus, in the event of inclement weather or adverse conditions, not limited to weather, the Tournament Director has the authority to:

1. Relocate or reschedule any game
2. Change the duration of any game. Preliminary games terminated for weather after the beginning of the second half of play shall be considered official and score shall stand
3. Cancel any preliminary game which has no bearing on the selection of group winners
4. Cancel consolation games

5. Cancel the entire tournament for the safety of the players and the good of the playing fields

#### **14. CHAMPIONSHIP FINAL CEREMONY**

Following the completion of the championship game, both teams will present themselves to the Game Site Coordinator for awards. These awards will be presented to the entire team at a site indicated immediately following the games. There will be team and individual awards for teams finishing 1st and 2nd.

#### **15. FYSA Water Break Policy**

FYSA rules regarding the water breaks will be followed for this tournament. Water breaks will only be given if required per FYSA rules. This will be determined prior to the start of the match by the Tournament Director or designee.

## **16. GENERAL**

- A. The Tournament Committee, Director, FYSA and/or the host affiliate will not be responsible for any expense incurred by any team due to the cancellation in part or whole of this tournament.
- B. The Tournament Committee's interpretation of the foregoing rules and regulations shall be final and reserves the right to decide all tournament matters.
- C. If not enough teams are realized within a specific age bracket, the Tournament Director shall notify the participants as soon as possible, and the participants will be given the option of playing up or receiving a full refund.
- D. The Tournament Committee has the responsibility to uphold any previous suspension imposed by the FYSA/USYSA/USSF or other affiliated association.
- E. All Polk County Soccer Clubs are not responsible for the behavior of players, coaches, and spectators off the field, or damages resulting from such behavior. Coaches and players committing breaches of the law may be ejected from the tournament at the discretion of the tournament committee.
- F. Alcohol, illegal drugs and unauthorized prescription drugs shall not be possessed, consumed or distributed before during or after any game or at any other time at the field and/or game complex.
- G. Any player, coach or spectator found in possession of alcohol, illegal drugs, or weapons will be banned from the tournament and appropriate notifications made to the local law enforcement.
- H. The Tournament Committee has the authority to remove any person(s) from the tournament for abuses to FYSA Code of Ethics, in addition to any specific disciplinary action brought on by other authority.

## **17. CONCUSSIONS:**

Pursuant to Florida Statutes (FS 943.0438) Florida in 2012 enacted a very stringent Head Injury and Concussion Law. If the referee (or assistant referee) believes that, in his/her opinion, a player has suffered a head injury or possible concussion, the match must be stopped IMMEDIATELY. The injured player if able to leave the field on their own must be escorted to their coach and the coach must be told that the player cannot return for the duration of the match. If a trainer is brought onto the field because the player is incapacitated, the referee must still notify the coach that the play cannot return to the game. It is the responsibility of the coach and the player's parent(s) or legal guardians to seek medical attention. The player may not resume participation until he/she has been cleared by a medical doctor. The Referee HAS NO FURTHER responsibility beyond removing the player from the match in which the player was injured. The referee crew must ensure that UNDER NO CIRCUMSTANCES or due to the appeal from any coaching staff that the player is allowed to return to the game.

## **18. TOURNAMENT ENTRY FEE RETURNS/REFUNDS AS FOLLOWS:**

- Within five (5) days after notification that the team is not accepted by their application.
- Within five (5) days upon cancellation of the tournament
- Within ten (10) days of withdrawal request of the application by a team prior to acceptance of that application by the tournament

FYSA Rules 902.10 Any team that will not be permitted to play in the contracted age group shall have the option to withdraw and receive a full refund of all entry fees. All tournaments shall

notify any participant not less than fifteen days prior to the beginning of the tournament if any age group advertised will not be offered.