

LAW 7 – Duration of the Game

PERIODS OF PLAY

- All games will be played in periods of either four (4) equal quarters or two (2) equal halves, as determined by the leagues.
- Each period is to begin with a kick-off.
- Teams will change ends at the beginning of each period.
- Teams will alternate kicking off at the beginning of each period.
 - 1) The team kicking off in the 1st quarter will kick-off in the 3rd quarter.
 - 2) The team kicking off in the 2nd quarter will kick-off in the 4th quarter.

TIME OF PERIODS

- Time of play shall be kept by and is solely the responsibility of the Referee(s).

Passers (8-U)	10-minute quarters or 20-minute halves
Wings (10-U)	12-minute quarters or 24-minute halves
Strikers (12-U)	15-minute quarters or 30-minute halves
Kickers (14-U)	15-minute quarters or 30-minute halves
Minors (16-U)	20-minute quarters or 40-minute halves
Seniors (19-U)	20-minute quarters or 40-minute halves



INTERVALS BETWEEN PERIODS

- Intervals between the 1st and 2nd, and the 3rd and 4th quarters will be one (1) minute.
- The half-time interval will be five (5) minutes.

ALLOWANCE FOR TIME LOST

- Allowances shall be made within each period for time lost through injury or other cause.
- The amount of time added shall be at the discretion of the Referee.
- The time to be added shall be at the end of a period.
- This time may not be added to a different period.



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END OF PLAY

- Play ends exactly at the instant that time for the period, (including any time which has been added) runs out, regardless of the position or motion of the ball at that moment.

PENALTY KICK

- Time shall be extended to permit the taking of a penalty kick at the end of a period, which was awarded before time ran out.
- Time shall be extended (not added) only for the purpose of taking the penalty kick.
- Time may **not** be extended for the taking of other free kicks.

