



Alpharetta Ambush Soccer Club Rules

U9 & U10 Academy and U10 Rec

- Roster Size, Field Size, Goal Size – determined by the Club within governing body specifications.
- U9 & U10 age groups are divided into separate leagues for boys and girls.
- Players on Field: 7 v 7 including goalkeepers.
- Ball Size: 4
- Coaches and players cards are not required.
- Game card/sheet required and should be any printed document with first and last names of each player printed as well as jersey numbers. The template for each team/club may be unique. Ref should collect in case of injury or discipline. Does not have to do pregame check.
- Game Duration: 2 halves, 25 minutes each. 5 minute half-time.
- Substitution: At any stoppage, referees' discretion. Players should be at midfield and off the playing surface until the center referee indicates they may enter the field of play.
- Coaches may not enter the field of play unless beckoned on by the referee to tend to an injured player.
- All players must play 50% of each half/game.
- Intentional heading is not allowed. Violation results in indirect free kick.
- Offside rule will be in effect beyond the Build Out Line.
- No punting or drop kicking. Indirect free kick from spot of GK punt/dropkick.
- No slide-tackling for U10 Rec.
- All other free kicks per FIFA rules.
- Penalty kicks are utilized for fouls inside the penalty area.
- Throw-ins will be utilized to restart play when ball goes over touchlines.
- Goal Kicks: placed on ground in the goal area/box.
- The Build Out Line will be utilized for these age groups. (See Attachment)
- One referee will officiate the games. Referee assignor has the discretion to utilize unbadged, age-appropriate AR's.

U9/U10 Development Rule "The Build-Out Line"

The build out line is used to promote playing the ball out of the back in an unpressured setting.

Guidelines for U10/9 7v7 Play

- Buildout lines should be equidistant from the penalty area lines and halfway line. A dashed line may be used for the buildout line to assist players in understanding where the buildout line is.
- When the goalkeeper has the ball in hand during play from the opponent, the opposing team must move behind the build out line until the ball is put into play. This includes goal kicks. For goal kicks, the opposing team may cross the buildout line once the ball is in play by the goalkeeper or other player.
- Once the opposing team is behind the build out line, the goalkeeper can pass, throw or roll the ball to a teammate. Punting and drop-kicking are not allowed.
- The ball is deemed in-play once it is released from the goalkeeper's hands or kicked on goal kicks. The opposing team can cross the build out line and play resumes as normal.
- If a goalkeeper punts or drop-kicks the ball, an indirect free kick should be awarded to the opposing team from the spot of the offense. If the punt occurs within the goal area, the indirect free kick should be taken on the goal area line parallel to the goal line at the nearest point to where the infringement occurred
- The build out line will also be used to denote where offside offenses can be called. Players cannot be penalized for an offside offense between the halfway line and the buildout line. Players can be penalized for an offside offense between the buildout line and the goal line.