Pre-Game Instructions:

- 1. Check players: no jewelry, no casts, must wear shin guards inside socks...
- 2. **Left (or right) diagonal**: Call in-touch on your half, flag up on my half. On my half, I'll look to you if I need direction, give direction if you know it. Check for my call on my half.
- 3. Senior Assistant Referee will take over if I can not continue.
- 4. **During substitutions and water breaks,** running **c**lock.
- 5. Back-Up Clock: Which AR?
- 6. **Communications:** I will look at *both ARs* during practically every in-touch, and after every substitution and before every kick-off. Give me a thumbs-up when you are ready.
- 7. Throw-Ins: Watch foot foul unless I tell you to look for something else.
- 8. **Follow every ball** to the line. Stay with the 2nd to the last defender or the ball.
- 9. **Offside:** Signal and hold until (a) whistled, (b) waved off, or (c) play has turned around beyond where the Free kick would go. Free hand gesture on "breakaways", if not Offside.
- 10. **Fouls:** Signal fouls (wiggle flag) if you don't think I could've seen it. Give me 1-2 seconds to see if I call the foul or Advantage. Signal direction when whistled.
- 11. Free kicks near goal line: I'll be goal judge; you continue to be offside judge.
- 12. Goal Kick: Watch ball placement. Move to offside judge or watch 18-yard line. (Based on game level)
- 13. Corner Kick: You are still the offside judge.
- 14. **Goal scored**: Signal by running up toward halfway line. Stay put if no score. Flag up for goal if ball goes over goal line and then back out into play.
- 15. Goal scored: "TLC" Trailing AR marks book, then Lead AR, then CR, 2 refs always watch the field.
- 16. **Penalty kicks**: Stand at goal line / penalty area line intersection. Watch goalie and then ball. I'll watch everything else. Hold flag across waist if goalie moves forward before ball is kicked.
- 17. 2 coaches within 10 yards of centerline. No one on touch lines or within 18 yards of goal line.
- 18. Keep flags rolled up until ready: (Pre-game, subs [U14 and below], half-time) Keep flag on my side.
- 19. **Mirror signals** from the other Assistant Referee if I do not see the flag.
- 20. If I don't see you and you need to get my attention, call out my first name (not "referee").
- 21. I appreciate and encourage non-standard hand signals for the touchline and off-side.
- 22. We are a team: Check with each other when ball's in-touch, enter/leave together at halfway line.

<u>IFK</u>

1 Dangerous play; 2 Impedes opponent; 3 Prevents Goalkeeper from releasing ball;

● Goalkeeper touches ball a 2nd time; ● Goalkeeper touches ball with hands when kicked back by teammate; ● Goalkeeper touches ball with hands which was thrown in by teammate: ● To restart after play is stopped to Caution or Send-Off a player for any other offence not previously mentioned in Law 12 (Fouls & Misconduct).

<u>CK</u>

• Goalkeeper controls the ball with hands for longer than 8 seconds

<u>DFK</u>

• Kick or attempts to kick an opponent; • Trips or attempts to trip an opponent; • Jumps at an opponent; • Charges an opponent; • Strike or attempts to strike an opponent; • Pushes an opponent; • Tackles opponent before the ball; • Holds on opponent; • Spits at or bites; • Deliberately handles ball.

Yellow Card (Caution)

• Persistently offenses (PO); • Unsporting behavior (UB); • Dissent by words or action (DT); • Delays restart (wastes time, giving less than 10 yards on restart, etc.) (DR); • Enters, Re-Enters or Leaves field without referee's permission (ERL); • Fails to respect distance for CK/FK/TI (FRD)

Red Card (Send-Off)

• Serious foul play (SFP); • Violent conduct (VC); • Spits at or bites (SB); • DOGSO - Prevents goal by deliberately handling ball (DGH); • DOGSO - Prevents goal by foul when not playing the ball (DGF); • Offensive, abusive or insulting language or action (AL); • 2nd Caution in the same match (2CT).