



## AYSO Sample Intermediate Referee Exam

Name \_\_\_\_\_

Section/Area/Region \_\_\_\_ / \_\_\_\_ / \_\_\_\_

Date \_\_\_\_\_

Test Location \_\_\_\_\_

### **Note to Candidates:**

The purpose of this test is to familiarize Intermediate Referee candidates with the kinds of questions they will encounter on the Intermediate Referee Exam. It is not a substitute for the Intermediate Referee Exam and does not count toward upgrade. Doing well on this sample exam does not guarantee that you will do well on the Intermediate Referee Exam.

Answer all questions according current editions of authoritative documents published by FIFA, USSF, and AYSO. ***Do not assume any other modifications to the Laws unless explicitly directed.*** This means, for example, that questions about the dimensions of the field are to be answered using the information in Law 1, not using the dimensions employed in small-sided games.

***Do not add or assume extra conditions that aren't stated in the question.*** For example, unless otherwise directed, do not assume that the ball is in the penalty area.

The Intermediate Referee Exam has approximately 65 questions.

You may keep this sample exam if you wish.

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### True/False Questions

**In the following questions, circle T for "true" or F for "false".**

- 1)        T   F   A goalkeeper may play anywhere on the field.
- 2)        T   F   AYSO rules prohibit coaches and referees from using tobacco and alcohol products during practices or games in the immediate vicinity of the soccer field.
- 3)        T   F   All free kicks must be played in a forward direction.
- 4)        T   F   One of the duties of an assistant referee is to indicate when he believes a player is guilty of offside.
- 5)        T   F   If the referee mistakenly blows his whistle, he should announce "Play on!"
- 6)        T   F   The Laws prohibit the goalkeeper from making throw-ins.

## Multiple Choice Questions

**Circle the most correct answer for the following questions.**

- 7) A player who is lying on the ground kicks the ball. No other player is nearby. What is the restart?
- A. Direct free kick
  - B. Indirect free kick
  - C. Penalty kick
  - D. None -- there is no infringement.
- 8) A Red attacker kicks the ball toward the Blue goal from about 30 yards away. A Blue defender standing in the penalty arc attempts to kick the ball back toward midfield, but it slides off the side of his foot and rolls into the penalty area, where the Blue goalkeeper picks it up. The referee should:
- A. Allow play to continue.
  - B. Stop play and award an indirect free kick to the Red team at the point where the goalkeeper touched the ball.
  - C. Stop play and award an indirect free kick to the Red team at the point where the defender kicked the ball.
  - D. Stop play and award a penalty kick to the Red team.

### **Fill-in-the-Blank Questions**

**Answer the questions in this section by filling in each blank line with a suitable word or phrase.**

- 9) If a player is injured, when may the referee stop play?

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- 10) At what moment is the offside position judged? (Be specific and complete!)

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## Restart Scenarios

In each of the following situations, you are to determine what restart, if any, is appropriate. Assume the two teams are Red and Blue unless otherwise stated. For each situation:

- If play has not stopped, decide if it should continue. If so, write **None** for the restart.
- Otherwise (that is, if play has stopped or if the referee should stop play), decide what the restart should be and which team will take it. Use the following abbreviations:

**KO - kick-off**

**GK - goal kick**

**DFK - direct free kick**

**DB - dropped ball**

**CK - corner kick**

**PK - penalty kick**

**TI - throw-in**

**IFK - indirect free kick**

For a dropped ball restart, it is not necessary to indicate a team color.

Unless otherwise stated, assume that the ball is in play and is outside the penalty area.

Each question in this section is worth one point.

**No credit will be given for a correct restart with an incorrect team color.**

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- 11) A Red player in an offside position receives the ball from his teammate's throw-in and kicks the ball directly into the Blue team's goal.

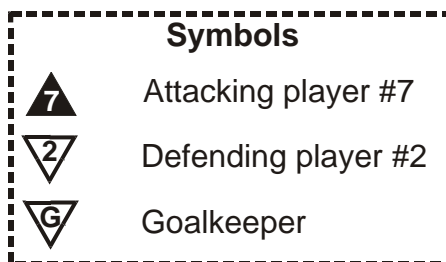
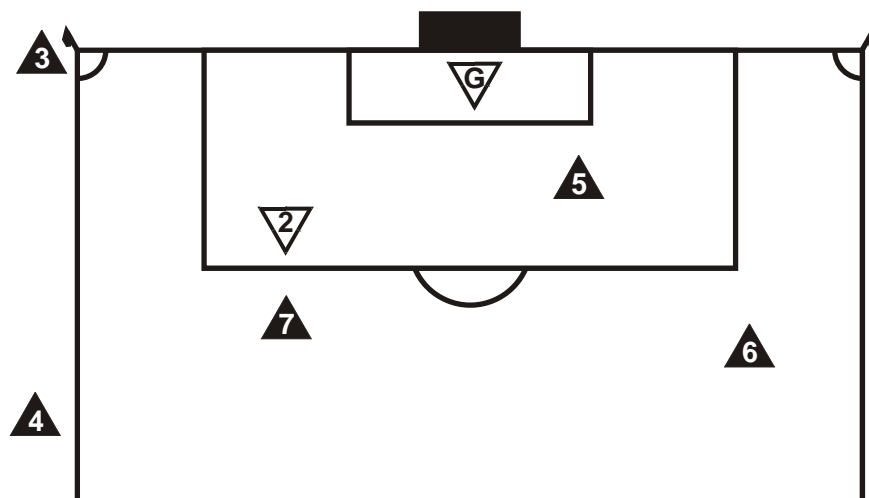
The restart is a \_\_\_\_\_ for the \_\_\_\_\_ team.

- 12) Inside the penalty area, a Blue defender, not within playing distance of the ball, runs between the ball and a Red attacker to slow the attacker and allow the Blue goalkeeper to pick up the ball.

The restart is a \_\_\_\_\_ for the \_\_\_\_\_ team.

## Offside Scenarios

Use this diagram to answer the questions below.



- 13)    T   F   In the diagram above, player #7 shoots directly into the goal. An offside infringement has occurred.
- 14)    T   F   In the diagram above, player #3 takes a corner kick passing the ball directly to player #5. An offside infringement has occurred.

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