

## AYSO PLAYER DEVELOPMENT INITIATIVE SUMMARY – MY 2017

Division	Ball	Match Duration	Players	Keeper?	Offside?	Throw In?	Punts?	Kicks
6U	3	20 min	4 v 4	No	No	No	No	Kick off: Opponents 10 <u>feet</u> from center mark Goal kicks / Corner kicks: Opponents must be at least 10 <u>feet</u> from the ball.
7U/8U	3	40 min	4 v 4	No	No	No	No	Kick off: Opponents 8 <u>yards</u> from center mark Goal kicks / Corner kicks: Opponents must be at least 10 <u>feet</u> from the ball.
9U/10U	4	50 min	7 v 7	Yes	Yes	Yes	No	Kick off: Opponents 8 <u>yards</u> from center mark Corner kicks: Opposing team must be at least 8 <u>yards</u> from the ball.
11U/12U	4	60 min	9 v 9	Yes	Yes	Yes	No	
13U/14U	5	70 min	11 v 11	Yes	Yes	Yes	Yes	
15U/16U	5	80 min	11 v 11	Yes	Yes	Yes	Yes	
19U	5	90 min	11 v 11	Yes	Yes	Yes	Yes	

**No offside in 6U-8U:** No offside infraction but players should not be allowed to linger in front of the goal.

**No throw-ins in 6U-8U:** Throw-ins are replaced with kick-ins or dribble-ins at 6U and 8U. Opponents should be at least 10 feet from the ball.

**Fouls in 6U-8U:** Indirect free kicks (IFK) for all fouls. Opponents must be at least 10 feet from the ball or on the goal line between the goal posts. IFK for the attacking team inside the defending team's goal area should be taken from the nearest point on the goal area line parallel to the goal line.

**Heading:** Heading is banned for all divisions 12U and below ~~11U and below~~ (12U & below for programs without single age divisions). An indirect free kick will be awarded to the opposing team if a player deliberately touches the ball with his/her head during a match (taken where the player touched the ball with his/her head).

**Goalkeeper Punts:** For 9U to 12U, the goalkeeper shall not punt, drop kick or half-volley the ball. Instead of punting the ball, the goalkeeper may pass, throw or roll the ball. An indirect free kick will be awarded to the opposing team at the spot of the offense if a goalkeeper deliberately punts the ball during a match. An indirect free kick awarded to the attacking team inside the opposing team's goal area must be taken on the goal area line at the point nearest to where the goalkeeper punted the ball.

### **Build-Out Line (BOL) Procedures (9U and 10U only):**

- The build-out line should be equidistant between the top of the penalty area and the halfway line.
- The opposing team must move back behind the build-out line for a goal kick or when the goalkeeper has possession of the ball.
- The goalkeeper or player taking the goal kick does not have to wait for the opposing players to move behind the build-out line. After the ball is put into play, the opposing team can cross the build-out line and play resumes as normal. The first touch is from the goal kick or the pass from the goalkeeper.
- The play from the goalkeeper or from the goal kick must be played to a teammate behind the build-out line.
  - If the ball is deliberately thrown, rolled or passed by the GK beyond the BOL, stop play and award an IFK where the GK released the ball.
  - If the GK possesses the ball with the hands, but drops the ball and dribbles it, the GK must either (a) pass the ball to a teammate behind the BOL or (b) dribble past the BOL. If the GK in that situation deliberately passes the ball to a teammate beyond the BOL before the GK dribbles the ball beyond the BOL, stop play and award an IFK at the location where the GK passed the ball.
  - If the ball is deliberately kicked beyond the BOL on a goal kick, stop play and award an IFK on the goal area line (the 6 yard line) at the location closest to where the goal kick was initially taken.
- The build-out line on the defending team's side of the field shall be used as the line to determine offside. Players cannot be penalized for an offside offense between the halfway line and the build-out line.