

## AYSO Area 7E - 2017 U10 Funfest Tournament

November 17, 2018

all games at waipio soccer complex

U10 Boys					Region Referee	U10 Girls					Region Referee
Time	Field	Home	vs	Visitor		Time	Field	Home	vs	Visitor	
8:30	2A	Leeward 1	vs	Pearl City 1	<i>West Oahu</i>	10:15	2A	Aiea 2	vs	Leeward 1	<i>West Oahu</i>
8:45	2B	Aiea 1	vs	West Oahu 1	<i>Hickam</i>	10:30	2B	Leeward 2	vs	Pearl City 2	<i>Hickam</i>
8:30	2C	Pearl City 2	vs	Hickam 1	<i>Aiea</i>	10:15	2C	West Oahu 2	vs	Mililani 2	<i>Aiea</i>
8:45	2D	West Oahu 2	vs	Mililani 1	<i>Leeward</i>	10:30	2D	Pearl City 1	vs	Leeward 3	<i>Leeward</i>
12:00	2A	Laie 1	vs	Leeward 2	<i>Pearl City</i>	2:00	2A	Aiea 1	vs	Hickam 1	<i>Pearl City</i>
12:30	2B	Mililani 2	vs	Laie 2	<i>Laie</i>	2:30	2B	Hickam 2	vs	West Oahu 1	<i>Laie</i>
12:00	2C	Hickam 2	vs	Aiea 2	<i>Mililani</i>	2:00	2C	Mililani 1	vs	Laie 1	<i>Mililani</i>
12:30	2D					2:30	2D				

Game Length - 25 minute halves, running time between quarter breaks (game must be done within 55 min)

Players MUST stay on Field during water breaks, water break (qtr breaks) should be only 1 Minute

Halftime - 5 minute break

Goalkeeper - Players can only play 1 quarter in the goal, and must play 2 on the field.

Players - Need at least 5 to start the game

Mandatory match-up, i.e. if Team A has only 6 players on the field, then Team B can only play 6 on the field

Teams - Does not provide Referee's, assigned regions to host referee assignments

### To all Coaches / Players / Team Supporters

Be Positive and Encouraging

Cheer for both teams

**Congratulations to all. Come and enjoy a fun filled day with your players.**

**Shaved Ice! Shoot out! Prizes!**

**Shootout Rules: Next Page**

## AYSO Area 7E - 2018 U10 Funfest Tournament

U10 Boys Teams			U10 Girls Teams	
Team	Coach		Team	Coach
Aiea 1	Stuart Endo		Aiea 1	Komori lkomori@fhb.com
Aiea 2	Bryon Hernandez		Aiea 2	owen t_ramz@hotmail.com
Hickam 1	Coach Andrea Burgoyne andeeboat@hotmail.com 361-425-5602		Hickam 1	Mike Blain abn151a@hotmail.com 910-988-9389
Hickam 2	Coach WillyPete Cox williampeter.cox@gmail.com 909-257-9783		Hickam 2	Mike Aspiazu michaelaspiazu@gmail.com 402-680-3725
Laie 1	Boys team - Paul		Laie 1	Girl Team - Shernyl
Laie 2	Boys Team - Noah		Laie 2 - Sub	<b>Leeward 3 (Jill)</b>
Leeward 1	Leeward 1 - Team Rista Email: alxnchlo@gmail.com Phone: 479-7152		Leeward 1	Allie Kaaloo ALLIE.KAALOO@GMAIL.COM 381-2783
Leeward 2	Leeward 2 - Team Lopez Email: edgar.lopez1@yahoo.com Phone: 892-4953 / 783-4219		Leeward 2	kristian atuatasi KATUATASI@GMAIL.COM 681-2100
Mililani 1	Mike Onzuka mikeonzuka@gmail.com		Mililani 1	Juan Cardenas juancardenas678@gmail.com souzatiare@gmail.com
Mililani 2	Doug Robinson dougrobison84@gmail.com yamadatroy@hotmail.com		Mililani 2	Nicole Gannon gannon.lynch.nicole@gmail.com
North Shore 1	<b>NOT Sending Team</b>		North Shore 1	<b>NOT Sending Team</b>
North Shore 2	<b>NOT Sending Team</b>		North Shore 2	<b>NOT Sending Team</b>
Pearl City 1	Jon Matsuda jmatsuda10@yahoo.com		Pearl City 1	Purple Coach Jerlene jernelene_shimizu@yahoo.com Coach Liane limiura@yahoo.com
Pearl City 2	Scott Shigeta sychoscott@aol.com		Pearl City 2	Rampage Coach Ryan pukas84@gmail.com
West Oahu 1	Bobbie Arakawa <barakawahi@gmail.com>		West Oahu 1	Gerald Dolan [gerald.dolan@us.af.mil]
West Oahu 2	Michael Manning <m2manning@icloud.com>		West Oahu 2	Kyeth Timm [timmk21@yahoo.com ]

# Guidelines for Funfest Shootout

## Shooters

1. Starting point on the edge of the center circle, closest to the goal..
2. The player has a total of 5 seconds to shoot on goal, i.e. ball has to be kicked within 5 seconds.
3. The official time starts once the ball is touched forward. If the keeper blocks the initial shot, the player may shoot again as long as the shot is taken within the 5 second time limit.
4. Each player on a team will take their turn at attacking the goal.
5. Every player should have their own ball while standing in line and waiting for their turn to shoot. The reason for this suggestion is to speed up the process.

## Goalkeepers

1. The opposing team will provide a goalkeeper. They may use up to 3 different goalkeepers.
2. Please be quick with the substitutions because we don't want to delay the start of the next game.
3. Goalkeepers must remain on the goal line but may move side-to-side on the goal line.  
The reason for this rule is to allow Every player the opportunity to take a shot.  
Otherwise the player that is not as fast or skilled will be overpowered by an athletic aggressive

## Winning Team

1. Among all of the teams participating in the Funfest Shootout, the team that has the highest goal per player average will be declared the winner of the event.

Example: Team scores 4 goals, 8 players, score is 50%.

Team scores 4 goals, 10 players, score is 40%.

2. Ties will be broken by a coin toss or a drawing.