# Hillside/Memorial Minor Baseball Rules

#### 1. Boundaries:

- a. Bases will be 60'
- b. Pitching Rubber at 46'
- c. NO ON DECK BATTERS

# 2. Game Play:

- a. Full game play is 6 innings.
- b. No new inning may begin 1 Hour 30 minutes (90 minutes) after the FIRST PITCH
- c. Mercy Rule
  - 1) 15 after 3 complete innings
  - 2) 10 after 4 Complete innings
- Half innings are 3 outs or <u>Max of 6 Runs</u> whichever comes first.
  EX: The half inning ends as soon as the 6<sup>th</sup> run scores regardless of any continuation in play.

# 3. Pitching

- a. Pitchers are limited to 65 Pitches per day
  - a) 51-65 pitches = 3 calendar days rest
  - b) 36-50 pitches = 2 calendar days rest
  - c) 21-35 pitches = 1 calendar day rest
  - d) 1-20 pitches = 0 days rest required
  - e) Exceptions:
    - 1) If pitcher is within 3-6 pitches of any above thresholds before an AB their Coach can declare "Final Batter" and whether threshold is reached or not the pitcher will not enter the next tier provided the pitcher is removed from the game after that AB

#### 4. Batting

- a. Coaches are to meet prior to the game and inform each of how many batters will be in the lineup.
- Players that arrive after lineups have been exchanged must be reported immediately to BOTH scorekeepers and will be inserted to the end of the lineup that was handed to opposing scorekeeper
  - a) i.e. if a 12 batter lineup was handed in...Late player will be inserted to the "13 HOLE" regardless of where team is in the lineup
- c. Batters may not advance on dropped 3rd strike
  - i. Baserunners may advance at their own risk

# 5. Base Running

- a. Baserunners may leave the base to steal and/or take secondary lead
  - a. Only when the ball crosses the plate
- b. If a runner leaves early the runner will be returned to base without an out
  - 1. See 2014 Little League rule book 7.13 a-c along with 16 examples of what to do if ball is put in play when runner leaves early
    - a. Runner may advance at their own risk on overthrow
    - a. Home plate will be closed after the defense has stopped the runner at 3<sup>rd</sup>
- c. If a play is made on a runner at 3rd and the ball is overthrown the player may advance at their own risk
- d. If ball is thrown OUT OF PLAY runners will advance one base
  - 2. This includes home plate.
  - 3. Out of play is: Outside of fence, inside a dugout, or not reachable by player who must raise both hands to indicate

# 6. Fielding

- a. Teams may play a maximum of 9 players on the field and a minimum of 8 players
- b. Teams can play a 4th outfielder if both teams agree prior to game
- c. Teams may only use 6 infielders
  - a. This includes the pitcher and catcher

#### **202 Point of Emphasis:**

- Only 1 Coach from the Defensive Team will be allowed out of the dugout to instruct/coach their team. All other coaches should be in the dugout.
- Any and All discussions with the umpire(s) must be completed after the play is over and "time out" has been requested and declared by the umpire.
- Any and All discussions with the umpire(s) must be conducted in a respectful manner.
  No Exceptions!