## WOOSTER MAY CLASSIC ' 19 TOURNAMENT RULES

1. Teams playing at College of Wooster Baseball field: NO Metal Spikes. Turf shoes and molded spikes only. No seeds, gum, tobacco or colored drinks will be permitted. Violation of these rules will result in immediate forfeit of the game.
2. Ohio high school and Nations Baseball Rules will apply for the tournament except where noted. Roster batting is permitted if not, one EH.
3. $9-12 \mathrm{U}$ will play six innings; $13-14 \mathrm{U}$ will play seven innings.
4. Four Game balls provided per game(2new, 2 good used). Teams are responsible for chasing foul balls.
5. The Tournament Director reserves the right to alter the playing format in the event of inclement weather or other unplayable conditions or other events that may arise.
6. PLEASE BE WARNED - Our tournament has "zero tolerance" for any physical or verbal confrontations by players, coaches, fans or anyone else. Upon the first violation, the violating party shall be removed from the facility for the remainder of the tournament.
7. NO Pregame infield is permitted - this will allow the ground crew to prepare the field for the next game.
8. Tie - Breaker Rules - 1.) Head - to - Head 2.) Least runs allowed 3.) Run Differential- with a Max. number of 8 per game. 4.) Coin Toss.
*****If more than 2 teams are tied*** the tie-breaking procedure starts at 2. Least runs allowed until a team is advanced. Once 1 team is advanced and there is a need for a second team to be advanced, we go back to \#1 in the tie-breaking procedure to again break the tie of the remaining teams and repeat this system until the Championship teams are determined.
9. Courtesy runner for the pitcher or catcher at any time. It must be a player not currently in the line-up or the player making the last batted out.
10. Pool/Elimination games will have a 1-hour 50 -minute time limit for $9 \mathrm{U}-12 \mathrm{U}$ and a 2 -hour time limit for $13 \mathrm{U} \& 14 \mathrm{U}$ - No inning can start after the time limitation - however once started the inning must finish. No time limit for Semi-Final and Championship games. Umpire will verify start time with the home scorebook. The umpire's watch then becomes the official time and it is his decision when the time limit is reached. If the game is tied after the time limit has expired - it will be recorded as a tie.
11. Run rule is 15 after 3,12 after 4 and 10 after 5 for all games.

## 12. The following pitching rules will apply $\mathbf{- 1 0}$ innings max for the tournament. One pitch thrown counts as an inning

13. A coin toss will determine home team except for the championship round, top seed will be home team. Seeding will be determined by, best won-loss record, least runs allowed, run differential, coin toss.
14. Game time is forfeit time. Teams must be ready to play 15 minutes prior to scheduled start time.
15. Cancellation policies:

0 games played 75\% refund
1 game played $50 \%$ refund
2 games played $0 \%$ refund
16. Home team is responsible for turning in game card to site director.

## Tournament Directors:

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