To help you implement the equal playing time requirement, here is a table that can be used to allocate playing time player

# of Players at Game First Half Time Second Half Time

Player Names	9	8	7	6	1A	1B	1C	1D	2A	2B	2C	2D
#1	2.5	2.5	3.0	3.5								
#2	2.5	2.5	3.0	3.5								
#3	2.5	2.5	3.0	3.5								
#4	2.5	2.5	3.0	3.5								
#5	2.0	2.5	3.0	3.0								
#6	2.0	2.5	2.5	3.0								
#7	2.0	2.5	2.5									
#8	2.0	2.5										
#9	2.0											