

## EAST CHEROKEE BASEBALL

### FRESHMAN LEAGUE (age 11 / 12)

#### PARK RULES

1. Pitchers must wear a heart guard device. **No Exceptions.**
2. Each team's batting order will consist of the team's full roster. Each player will be on the batting order, even if he or she does not start in the field. If a player gets to the game late, the coach will tell the other manager and the umpire that he is adding a player to the bottom of the batting order.
3. There is a free substitution rule. A player does not have to go in for the same player he came out for.
4. A team must have at least eight (8) players for it to be a legal game. Less than eight (8) players will result in a forfeit.
5. If a team does not have eight (8) players present at game time, a 10 minute grace period will be granted on the first game scheduled each night during the week and on the first game scheduled on Saturday. No grace period on subsequent games.
6. A team may pull players from a younger age group team to get their roster to nine (9) players. The pulled up player(s) must play in the outfield and bat last. Player(s) may not be pulled up if he has a game scheduled for his regular team in the next time slot of the same day. A player may only be pulled to the same team three (3) times during the season. All players being pulled up must be approved by the director on duty and recorded in the log book located in the concession stand before the start of the game. A pulled up player cannot play in the field if it causes a regular roster player to sit on the bench.
7. If a team's batting roster drops below nine (9) players, the team must take an out for the 9th batter. If the roster is below eight (8) players, the team will forfeit the game.
8. If a player can not finish the game for any reason, it will not be counted as an out unless the batting roster drops below nine (9) players.
9. Game times are for the time limit (2 hours). However, in order to help keep games on schedule, no new inning may be started if there is less than 10 minutes remaining in the game time. All tournament games shall have the full 2 hour time limit.
10. The maximum number of runs that a team can score per inning is 7.
11. In order to prevent a coach or player from intentionally stalling a game, the time clock for all games shall be stopped in the last fifteen minutes of each game for timeouts, protests, player injury, or any other delay of the game at the discretion of the umpire.
12. If a game is stopped for weather or darkness prior to being a complete game as defined in Freshmen rule 5:04 or Sophomore rule 5:06, the scorebooks will be marked and the game will be resumed using the same lineups for both teams. If a team is missing a player(s) who is in the lineup in the original game, that team will not have to take an out for the missing player unless their roster falls to eight (8) players. If only eight (8) players are present for the resumption of the game, an out will be recorded in the original lineup spot of the first missing player scheduled to come to bat. Any regular team members who were not present at the original game may be added to the bottom of the order. Only pulled up players on the original lineup may play in the game continuation.
13. Games between East Cherokee Baseball teams that are cancelled due to weather shall be re-scheduled in the next available time slot. Only the Director of Scheduling shall determine the re-scheduled time and notify the affected teams.

14. All batters, on deck batters, and runners must wear batting helmets. Any batter who steps into the batter's box without his headgear is awarded a strike. Any player running the bases who deliberately removes his headgear, in umpire's decision, is out. EXCEPTION: Home run over the fence or time out. **This will be strictly enforced for safety reasons.**
15. After one warning per game per player for slinging his bat, the batter will be out, a dead ball called, no runners advance.
16. NO sliding head first into a base unless you are returning to the previous base.