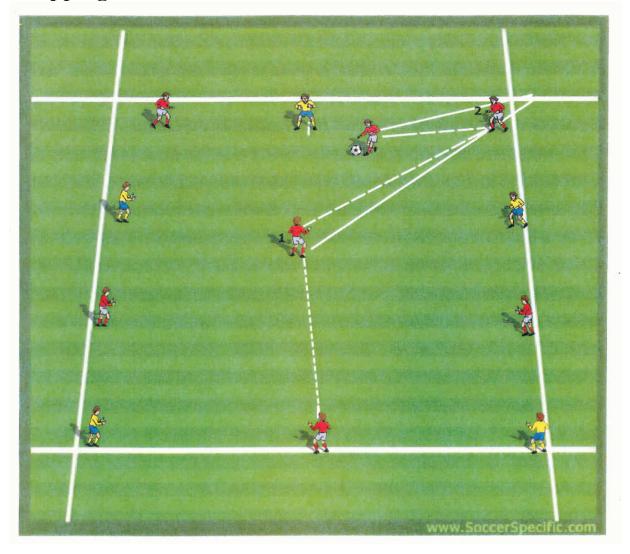
## **Overlapping Run**



**Purpose:** To create options for attacking team

## Organization

- 1. Dribble through to the middle and pass off to another player
- 2. Once the ball has been passed off, player 1 runs around the back of player 2, communicating to player 2 to hold the ball
- 3. When player 1 is half way around the back of player 2, he calls for the return pass, completing an overlapping run

## **Coaching Points**

- 1. Good weight on the pass
- 2. Communication
- 3. Timing of the pass so player 1 can burst onto the ball